Moxa E Series Managed Ethernet Switch User's Manual

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Moxa E Series Managed Ethernet Switch User's Manual

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Technical Support Contact Information

www.moxa.com/support

Moxa Americas
Toll-free: 1-888-669-2872
Tel: +1-714-528-6777
Fax: +1-714-528-6778

Moxa Europe
Tel: +49-89-3 70 03 99-0
Fax: +49-89-3 70 03 99-99

Moxa India
Tel: +91-80-4172-9088
Fax: +91-80-4132-1045

Moxa China (Shanghai office)
Toll-free: 800-820-5036
Tel: +86-21-5258-9955
Fax: +86-21-5258-5505

Moxa Asia-Pacific
Tel: +886-2-8919-1230
Fax: +886-2-8919-1231

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About this Manual

Thank you for purchasing a Moxa managed Ethernet switch. Read this user's manual to learn how to connect your Moxa switch to Ethernet-enabled devices used for industrial applications.

The following two chapters are covered in this user manual:

- **Getting Started**
  This chapter explains how the initial installation process for Moxa switch. There are three ways to access Moxa switch's configuration settings: the USB console, command line interface, and web-based interface.
- **Featured Functions**
  This chapter explains how to access Moxa switch's various configuration, monitoring, and administration functions. These functions can be accessed by serial, Telnet command line, or web-based interface. The web-based interface is the most user-friendly way to configure Moxa switch. In this chapter, we use the web console interface to introduce the functions.

2

Getting Started

In this chapter we explain how to install a Moxa switch for the first time. There are three ways to access the Moxa switch's configuration settings: USB console, command line interface, or web-based interface. If you do not know the Moxa switch's IP address, you can open the USB console by connecting the Moxa switch to a PC's USB port with a USB cable. You can open the Telnet or web-based console over an Ethernet LAN or over the Internet.

The following topics are covered in this chapter:

- **USB Console Configuration (115200, None, 8, 1, VT100)**
- **Configuration by Command Line Interface(CLI)**
- **Configuration by Web Browser**
- **Disabling Telnet and Browser Access**

USB Console Configuration (115200, None, 8, 1, VT100)

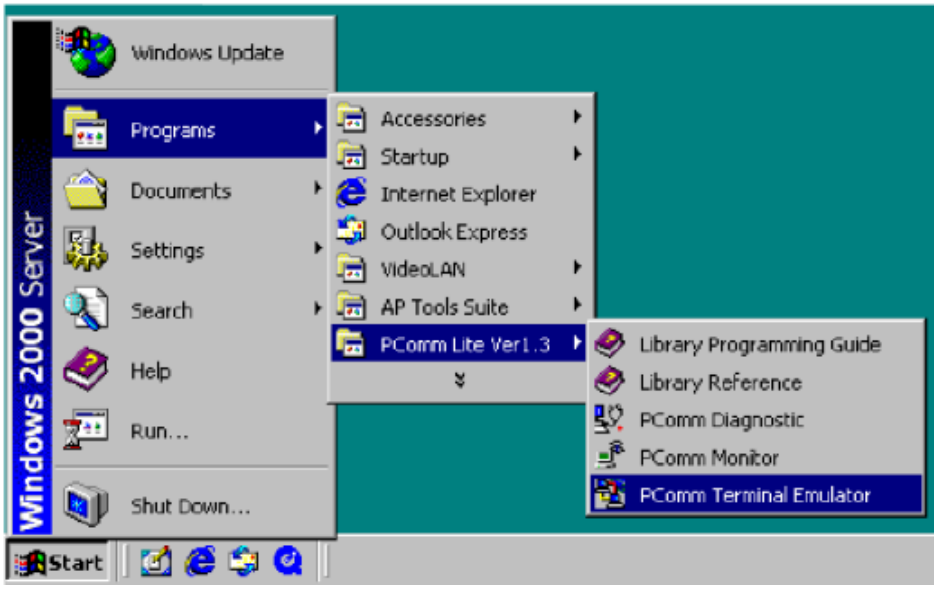
NOTE
- You cannot connect to the USB console and command line interface at the same time.
- You can connect to the web console and another console (serial or Telnet) at the same time. However, we strongly recommend that you do NOT do so. Following this advice will allow you to maintain better control over the Moxa switch's configuration.

NOTE We recommend **using PComm Terminal Emulator** when opening the USB console. This software can be downloaded free of charge from the Moxa website.

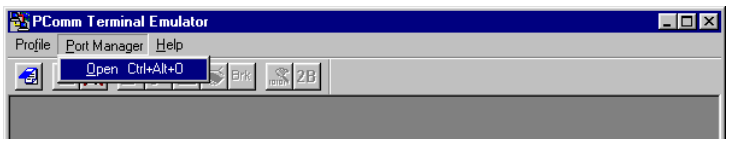
Before running PComm Terminal Emulator, please install the USB console driver to your PC then connect the Moxa switch's USB console port to your PC's USB port with USB cable.

After installing PComm Terminal Emulator, open the Moxa switch's USB console as follows:

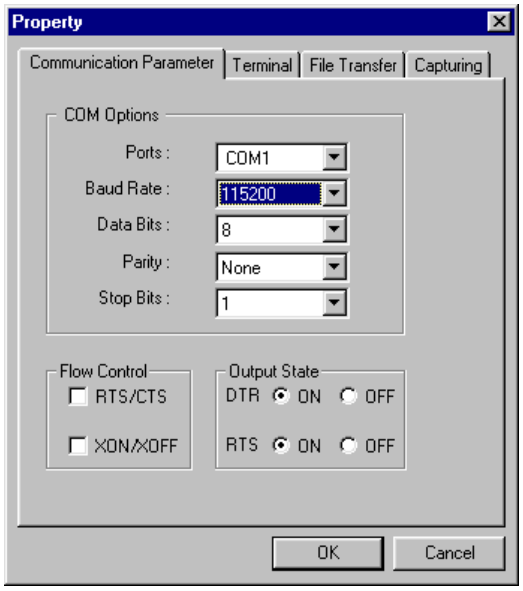
1. From the Windows desktop, click **Start → Programs → PComm Lite 1.3 → Terminal Emulator**.



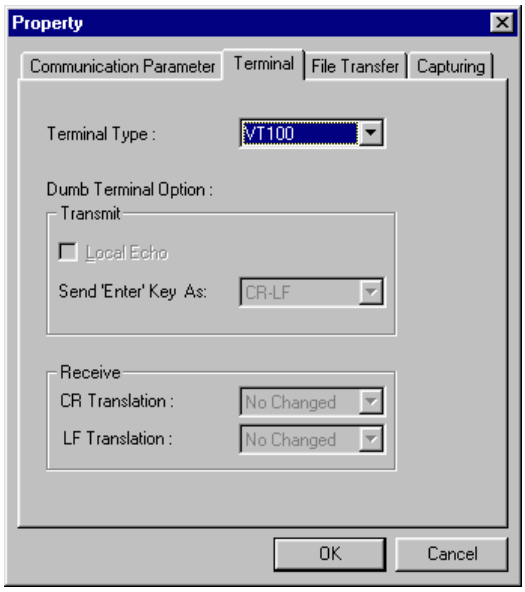
2. Select **Open** under the **Port Manager** menu to open a new connection.



3. The **Property** window should open. On the **Communication Parameter** tab for **Ports**, select the COM port that is being used for the console connection. Set the other fields as follows: **115200** for **Baud Rate**, **8** for **Data Bits**, **None** for **Parity**, and **1** for **Stop Bits**.



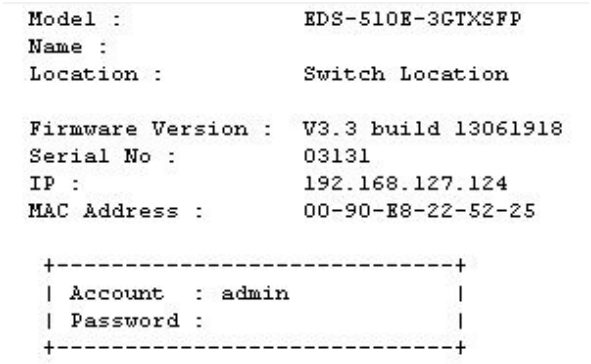
4. On the **Terminal** tab, select **VT100** for **Terminal Type**, and then click **OK** to continue.



5. In the terminal window, the Moxa switch will prompt you to select a terminal type. Enter **1** to select **ansi/vt100** and then press **Enter**.

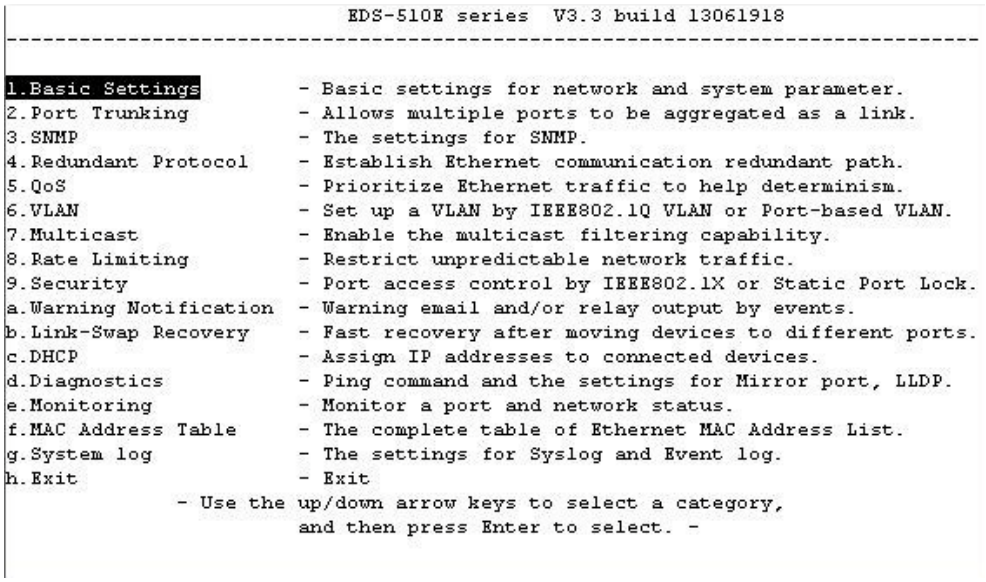
```
MOXA EtherDevice Switch  EDS-510E-3GTXSFP
Console terminal type (1: ansi/vt100, 2: vt52) : 1
```

6. The USB console will prompt you to log in. Press **Enter** and select **admin** or **user**. Use the down arrow key on your keyboard to select the **Password** field and enter a password if desired. This password will be required to access any of the consoles (web, serial, Telnet).



NOTE By default, the password assigned to Moxa switch is 'moxa'. Please change the default password after 1st log in consideration of higher security level.

7. The **Main Menu** of the Moxa switch's USB console should appear. (In PComm Terminal Emulator, you can adjust the font by selecting **Font...** from the **Edit** menu.)



8. Use the following keys on your keyboard to navigate the Moxa switch's USB console:

Key	Function
Up, down, right, left arrow keys, Tab	Move the onscreen cursor
Enter	Display and select options
Space	Toggle options
Esc	Previous menu

Configuration by Command Line Interface(CLI)

Opening the Moxa switch's Telnet or web console over a network requires that the PC host and Moxa switch are on the same logical subnet. You may need to adjust your PC host's IP address and subnet mask. By default, the Moxa switch's IP address is 192.168.127.253 and the Moxa switch's subnet mask is 255.255.255.0 (referred to as a Class B network). Your PC's IP address must be set to 192.168.xxx.xxx if the subnet mask is 255.255.0.0, or to 192.168.127.xxx if the subnet mask is 255.255.255.0.

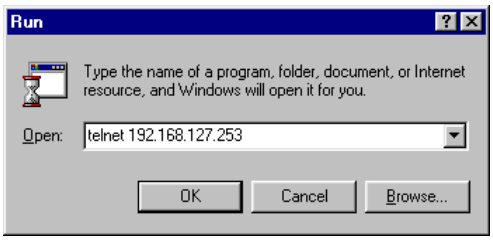
NOTE To connect to the Moxa switch's Telnet or web console, your PC host and the Moxa switch must be on the same logical subnet.

NOTE When connecting to the Moxa switch's Telnet or web console, first connect one of the Moxa switch's Ethernet ports to your Ethernet LAN, or directly to your PC's Ethernet port. You may use either a straight-through or cross-over Ethernet cable.

NOTE The Moxa switch's default IP address is 192.168.127.253.

After making sure that the Moxa switch is connected to the same LAN and logical subnet as your PC, open the Moxa switch's Telnet console as follows:

1. Click **Start → Run** from the Windows Start menu and then Telnet to the Moxa switch's IP address from the Windows **Run** window. You may also issue the Telnet command from a DOS prompt.



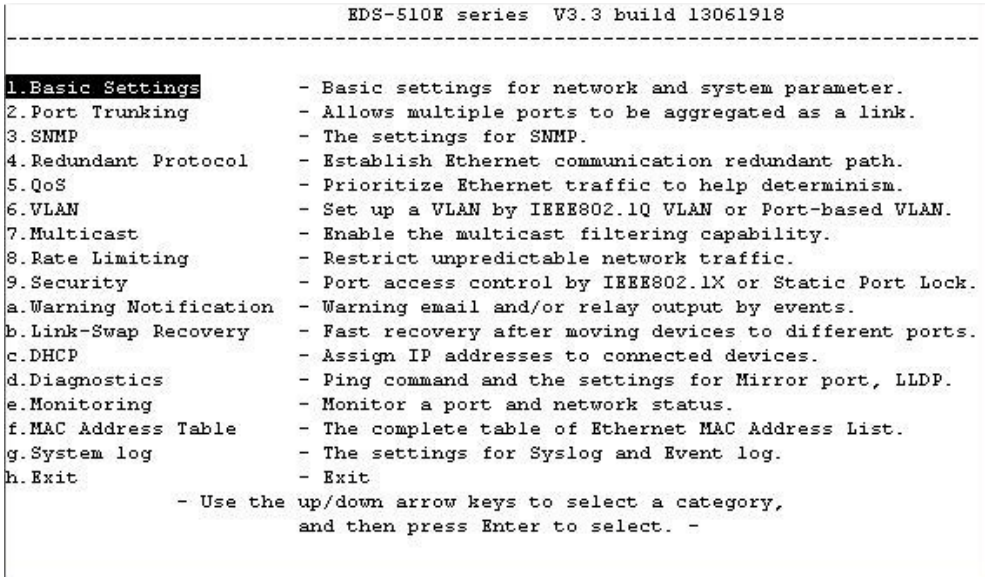
2. In the terminal window, the Telnet console will prompt you to select a terminal type. Type **1** to choose **ansi/vt100**, and then press **Enter**.

```
MOXA EtherDevice Switch  EDS-510E-3GTXSFP
Console terminal type (1: ansi/vt100, 2: vt52) : 1
```

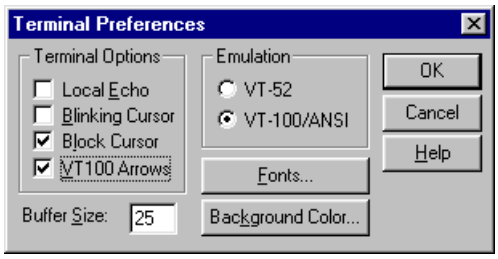
3. The Telnet console will prompt you to log in. Press **Enter** and then select **admin** or **user**. Use the down arrow key on your keyboard to select the **Password** field and enter a password if desired. This password will be required to access any of the consoles (web, serial, Telnet). If you do not wish to create a password, leave the **Password** field blank and press **Enter**.

```
Model :              EDS-510E-3GTXSFP
Name :
Location :           Switch Location

Firmware Version :   V3.3 build 13061918
Serial No :          03131
IP :                 192.168.127.124
MAC Address :        00-90-E8-22-52-25

 +------------------------------+
 | Account  : admin             |
 | Password :                   |
 +------------------------------+
```

4. The **Main Menu** of the Moxa switch's Telnet console should appear.



5. In the terminal window, select **Preferences...** from the **Terminal** menu on the menu bar.
6. The **Terminal Preferences** window should appear. Make sure that **VT100 Arrows** is checked.



7. Use the following keys on your keyboard to navigate inside the Moxa switch's Telnet console:

Key	Function
Up, down, right, left arrow keys, Tab	Move the onscreen cursor
Enter	Display and select options
Space	Toggle options
Esc	Previous menu

NOTE The Telnet console looks and operates in precisely the same manner as the USB console.

Configuration by Web Browser

The Moxa switch's web console is a convenient platform for modifying the configuration and accessing the built-in monitoring and network administration functions. You can open the Moxa switch's web console using a standard web browser, such as Internet Explorer.

NOTE To connect to the Moxa switch's Telnet or web console, your PC host and the Moxa switch must be on the same logical subnet.

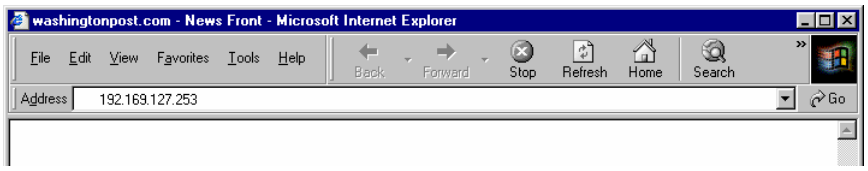
NOTE If the Moxa switch is configured for other VLAN settings, you must make sure your PC host is on the management VLAN.

NOTE When connecting to the Moxa switch's Telnet or web console, first connect one of the Moxa switch's Ethernet ports to your Ethernet LAN, or directly to your PC's Ethernet port. You may use either a straight-through or cross-over Ethernet cable.

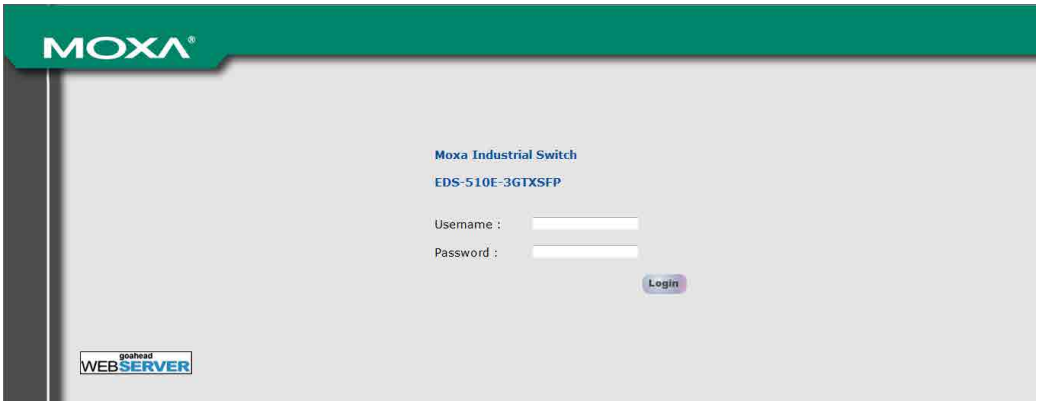
NOTE The Moxa switch's default IP address is 192.168.127.253.

After making sure that the Moxa switch is connected to the same LAN and logical subnet as your PC, open the Moxa switch's web console as follows:

1. Connect your web browser to the Moxa switch's IP address by entering it in the **Address** or **URL** field.

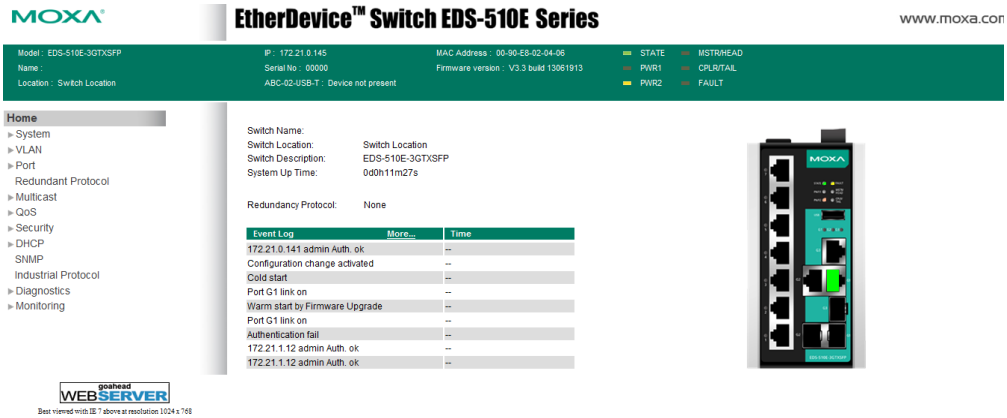


2. The Moxa switch's web console will open, and you will be prompted to log in. Select the login account (admin or user) and enter the **Password**. This password will be required to access any of the consoles (web, serial, Telnet). If you do not wish to create a password, leave the **Password** field blank and press **Enter**.



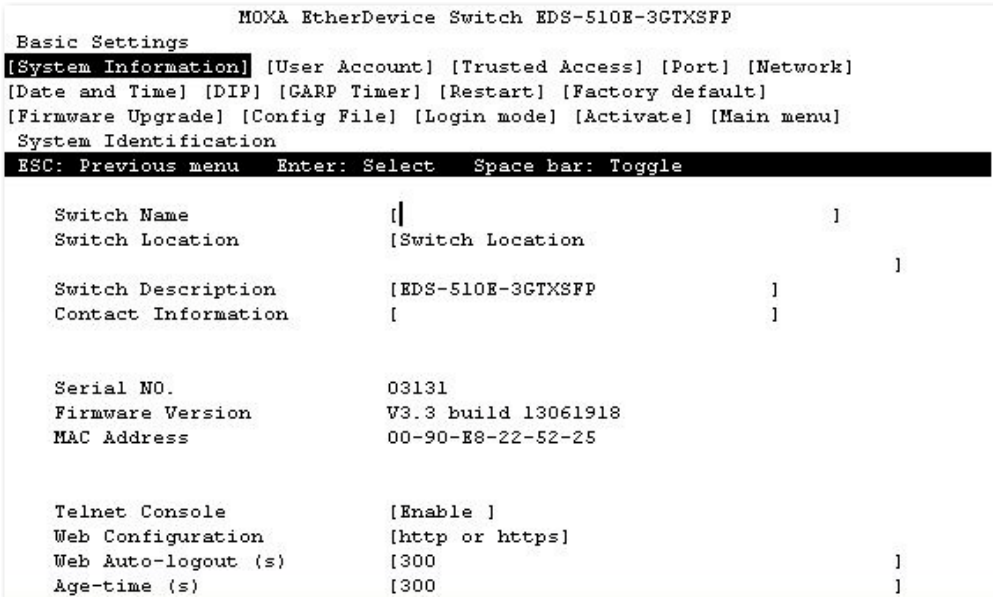
NOTE By default, the password assigned to Moxa switch is 'moxa'. Please change the default password after 1st log in at User Account configuration page in consideration of higher component security.

3. After logging in, you may need to wait a few moments for the web console to appear. Use the folders in the left navigation panel to navigate between different pages of configuration options.



Disabling Telnet and Browser Access

If you are connecting the Moxa switch to a public network but do not intend to manage it over the network, we suggest disabling both the Telnet and web consoles. This is done from the USB console by navigating to **System Identification** under **Basic Settings**. Disable or enable the **Telnet Console** and **Web Configuration** as shown below:



3

Featured Functions

In this chapter, we explain how to access the Moxa switch's various configuration, monitoring, and administration functions. These functions can be accessed by serial, Telnet, or web console. The USB console can be used if you do not know the Moxa switch's IP address and requires that you connect the Moxa switch to a PC COM port. The Telnet and web consoles can be opened over an Ethernet LAN or the Internet.

The web console is the most user-friendly interface for configuring a Moxa switch. In this chapter, we use the web console interface to introduce the functions. There are only a few differences between the web console, USB console, and Telnet console.

The following topics are covered in this chapter:

- **Home**
- **System Settings**
- **VLAN**
- **Port**
- **Multicast**
- **QoS**
- **Security**
- **DHCP**
- **SNMP**
- **Industrial Protocol**
- **Diagnostics**
- **Monitoring**

Home

The **Home** page shows the summary of the Moxa switch information including System Information, Redundancy Protocol, Event log and Device virtualization panel. With the organized key summary, the operators can easily understand the system and port link status at a glance.

Switch Name:
Switch Location: Switch Location
Switch Description: EDS-510E-3GTXSFP
System Up Time: 0d14h54m28s

Redundancy Protocol: None

Event Log	More...	Time
Cold start		2013/06/19, 19:03
Port 7 link on		2013/06/19, 19:03
Port G1 link on		2013/06/19, 19:04
172.21.1.12 admin Auth. ok		2013/06/19, 19:04
Port G1 link off		2013/06/19, 19:05
Configuration change activated		2013/06/19, 19:11
Configuration change activated		2013/06/19, 19:12
Configuration change activated		2013/06/19, 19:13
172.21.1.12 admin Auth. ok		2013/06/20, 09:15

System Settings

The **System Settings** section includes the most common settings required by administrators to maintain and control a Moxa switch.

System Information

Defining System Information items to make different switches easier to identify that are connected to your network.

System Information

Switch Name
Switch Location: Switch Location
Switch Description: EDS-G516E
Contact Information

Apply

Switch Name

Setting	Description	Factory Default
Max. 30 characters	This option is useful for differentiating between the roles or applications of different units. Example: Factory Switch 1.	none

NOTE To follow the PROFINET I/O naming rule, the character of Switch Name only supports a-z/A-Z/0-9/-/., and the name can't start with port-xyz/port-xyz-abcde where xyzabcde=0...9 or in format n.n.n.n where n=0...9

Switch Location

Setting	Description	Factory Default
Max. 80 characters	This option is useful for differentiating between the locations of different units. Example: production line 1.	Switch Location

Switch Description

Setting	Description	Factory Default
Max. 30 characters	This option is useful for recording a more detailed description of the unit.	Switch Model name

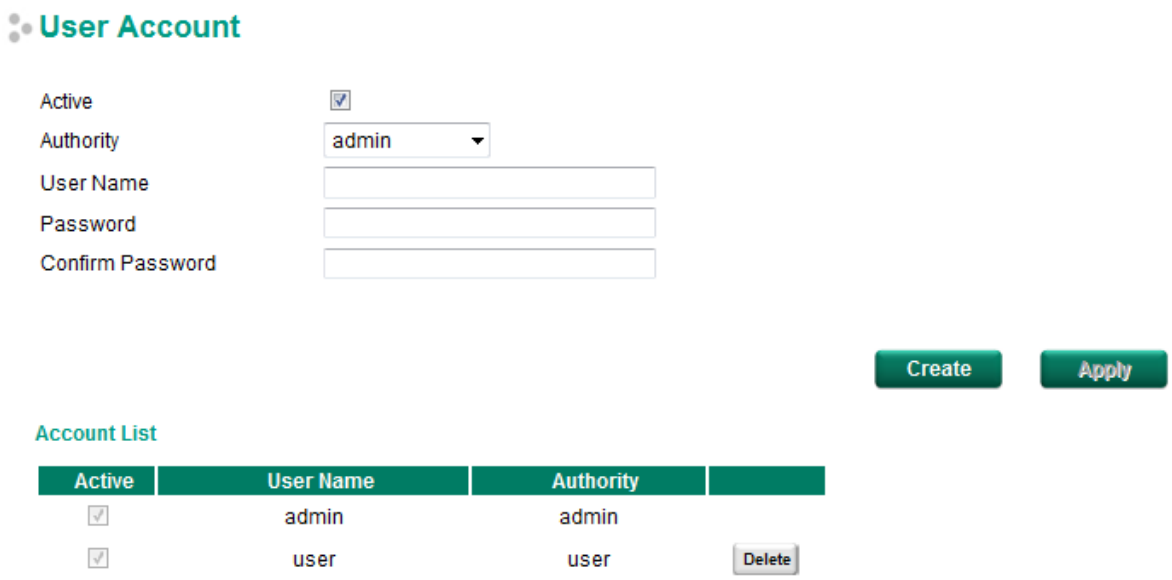
Contact Information

Setting	Description	Factory Default
Max. 30 characters	This option is useful for providing information about who is responsible for maintaining this unit and how to contact this person.	None

User Account

The Moxa switch supports the management of accounts, including establishing, activating, modifying, disabling and removing accounts. There are two levels of configuration access, admin and user. The account belongs to **admin** privilege has read/write access of all configuration parameters, while the account belongs to **user** authority has read access to view the configuration only.

NOTE
1. In consideration of higher security level, strongly suggest to change the default password after first log in
2. The user with 'admin' account name can't be deleted and disabled by default



Active

Setting	Description	Factory Default
Checked	The Moxa switch can be accessed by the activated user name	Enabled
Unchecked	The Moxa switch can't be accessed by the non-activated user	

Authority

Setting	Description	Factory Default
admin	The account has read/write access of all configuration parameters.	admin
user	The account can only read configuration but without any modification.	

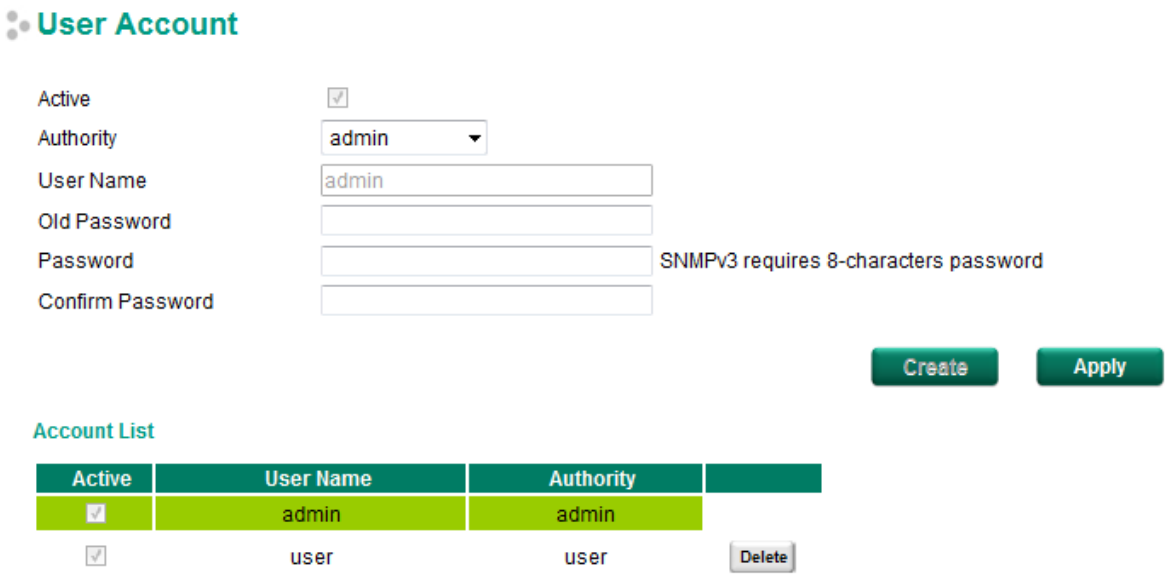
Create New Account

Input the user name, password and assign the authority to the new account. Once apply the new setting, the new account will be shown under the Account List table.

Setting	Description	Factory Default
User Name (Max. of 30 characters)	User Name	None
Password	Password for the user account. Minimum requirement is 4 characters, maximum of 16 characters	None

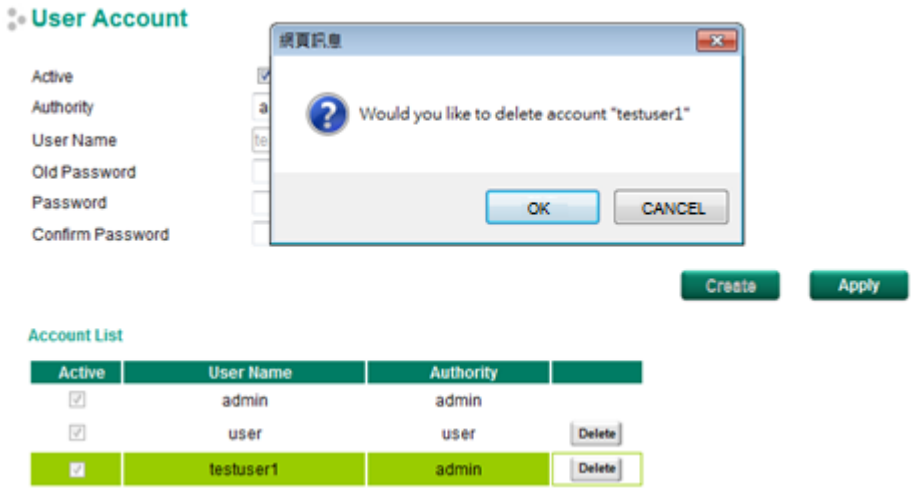
Modify Existing Account

Select the existing account from the Account List table. Modify the details accordingly then apply the setting to save the configuration.



Delete Existing Account

Select the existing account from the Account List table. Press delete button to delete the account.



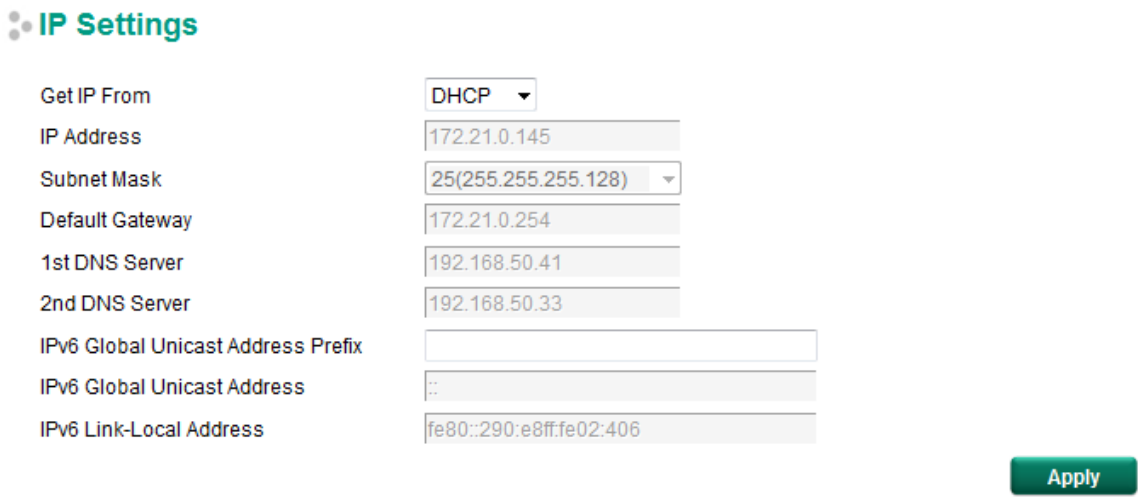
Network

Network configuration allows users to configure both IPv4 and IPv6 parameters for management access over the network. The Moxa switch supports both IPv4 and IPv6, and can be managed through either of these address types.

IP Setting

The IPv4 settings include the switch's IP address and subnet mask, as well as the IP address of the default gateway. In addition, input cells are provided for the IP addresses of a 1st and 2nd DNS server.

The IPv6 settings include two distinct address types—Link-Local Unicast addresses and Global Unicast addresses. A Link-Local address makes the switch accessible over IPv6 for all devices attached to the same local subnet. To connect to a larger network with multiple segments, the switch must be configured with a Global Unicast address.



Get IP From

Setting	Description	Factory Default
DHCP	The Moxa switch's IP address will be assigned automatically by the network's DHCP server.	DHCP
BOOTP	The Moxa switch's IP address will be assigned automatically by the network's BootP server.	
Manual	The Moxa switch's IP address must be set manually.	

Switch IP Address

Setting	Description	Factory Default
IP address for the Moxa switch	Assigns the Moxa switch's IP address on a TCP/IP network.	192.168.127.253

Switch Subnet Mask

Setting	Description	Factory Default
Subnet mask for the Moxa switch	Identifies the type of network the Moxa switch is connected to (e.g., 255.255.0.0 for a Class B network, or 255.255.255.0 for a Class C network).	24(255.255.255.0)

Default Gateway

Setting	Description	Factory Default
IP address for gateway	Specifies the IP address of the router that connects the LAN to an outside network.	None

DNS IP Address

Setting	Description	Factory Default
IP address for DNS server	Specifies the IP address of the DNS server used by your network. After specifying the DNS server's IP address, you can use the Moxa switch's URL (e.g., www.PT.company.com) to open the web console instead of entering the IP address.	None
IP address for 2nd DNS server	Specifies the IP address of the secondary DNS server used by your network. The Moxa switch will use the secondary DNS server if the first DNS server fails to connect.	None

IPv6 Global Unicast Address Prefix (Prefix Length: 64 bits) Default Gateway

Setting	Description	Factory Default
Global Unicast Address Prefix	The prefix value must be formatted according to the RFC 2373 "IPv6 Addressing Architecture," using 8 colon-separated 16-bit hexadecimal values. One double colon may be used in the address to indicate the appropriate number of zeros required to fill the undefined fields.	None

IPv6 Global Unicast Address

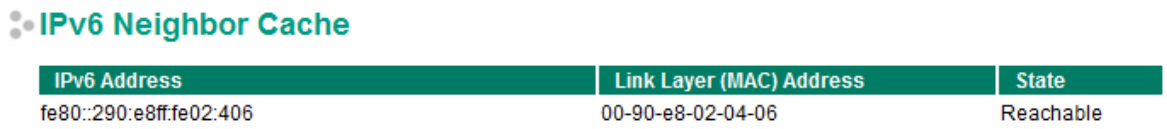
Setting	Description	Factory Default
None	Displays the IPv6 Global Unicast address. The network portion of the Global Unicast address can be configured by specifying the Global Unicast Prefix and using an EUI-64 interface ID in the low order 64 bits. The host portion of the Global Unicast address is automatically generated using the modified EUI-64 form of the interface identifier (Switch's MAC address).	None

IPv6 Link-Local Address

Setting	Description	Factory Default
None	The network portion of the Link-Local address is FE80 and the host portion of the Link-Local address is automatically generated using the modified EUI-64 form of the interface identifier (Switch's MAC address)	None

IPv6 Neighbor Cache

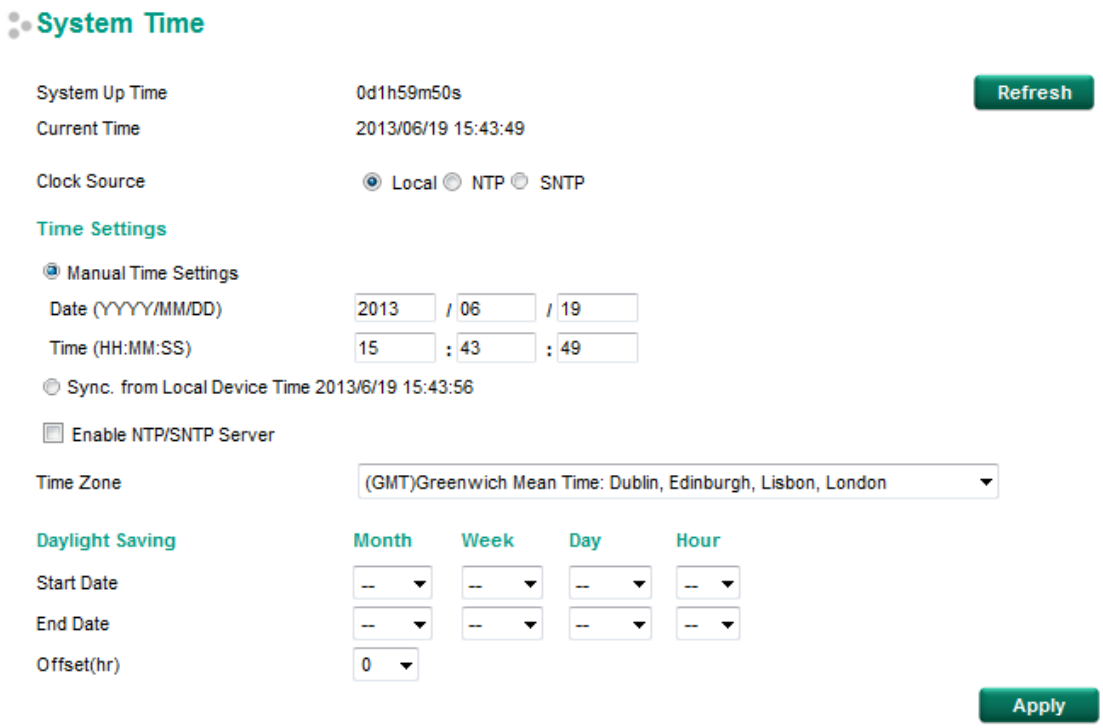
The information in the neighbor cache that includes the neighboring node's IPv6 address, the corresponding Link-Layer address, and the current state of the entry.



Date and Time

The Moxa switch has a time calibration function based on information from an NTP server or user specified time and date. Functions such as automatic warning emails can therefore include time and date stamp.

NOTE The Moxa switch does not have a real time clock. The user must update the Current Time and Current Date to set the initial time for the Moxa switch after each reboot, especially when there is no NTP server on the LAN or Internet connection.



System Up Time

Indicates how long the Moxa switch remained up since the last cold start.

Current Time

Setting	Description	Factory Default
User-specified time	Indicates time in yyyy-mm-dd format.	None

Clock Source

Setting	Description	Factory Default
Local	Configure clock source from local time	Local
NTP	Configure clock source from NTP	
SNTP	Configure clock source from SNTP	

Time Zone

Setting	Description	Factory Default
Time zone	Specifies the time zone, which is used to determine the local time offset from GMT (Greenwich Mean Time).	GMT (Greenwich Mean Time)

Daylight Saving Time

The Daylight Saving Time settings are used to automatically set the Moxa switch's time forward according to national standards.

Start Date

Setting	Description	Factory Default
User-specified date	Specifies the date that Daylight Saving Time begins.	None

End Date

Setting	Description	Factory Default
User-specified date	Specifies the date that Daylight Saving Time ends.	None

Offset

Setting	Description	Factory Default
User-specified hour	Specifies the number of hours that the time should be set forward during Daylight Saving Time.	None

NOTE Changing the time zone will automatically correct the current time. Be sure to set the time zone before setting the time.

Time Server IP/Name

Setting	Description	Factory Default
IP address or name of time server	The IP or domain address (e.g., 192.168.1.1, time.stdtime.gov.tw, or time.nist.gov).	None
IP address or name of secondary time server	The Moxa switch will try to locate the secondary NTP server if the first NTP server fails to connect.	

Enable NTP/SNTP Server

Setting	Description	Factory Default
Enable/Disable	Enables SNTP/NTP server functionality for clients	Disabled

IEEE 1588 PTP

The following information is taken from the NIST website at http: //ieee1588.nist.gov/intro.htm:

"Time measurement can be accomplished using the IEEE Standard for a Precision Clock Synchronization Protocol for Networked Measurement and Control Systems (IEEE 1588-2008) to synchronize real-time clocks incorporated within each component of the electrical power system for power automation applications.

IEEE 1588, which was published in November 2002, expands the performance capabilities of Ethernet networks to control systems that operate over a communication network. In recent years an increasing number of electrical power systems have been using a more distributed architecture with network technologies that have less stringent timing specifications. IEEE 1588 generates a master-slave relationship between the clocks, and enforces the specific timing requirements in such power systems. All devices ultimately get their time from a clock known as the grandmaster clock. In its basic form, the protocol is intended to be administration free."

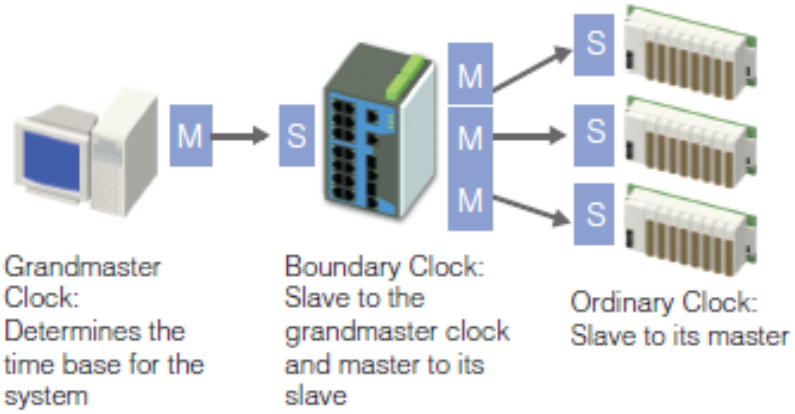
How does an Ethernet Switch Affect 1588 Synchronization?

The following content is taken from the NIST website at http: //ieee1588.nist.gov/switch.htm:

"An Ethernet switch potentially introduces multi-microsecond fluctuations in the latency between the 1588 grandmaster clock and a 1588 slave clock. Uncorrected these fluctuations will cause synchronization errors. The magnitude of these fluctuations depend on the design of the Ethernet switch and the details of the communication traffic. Experiments with prototype implementations of IEEE 1588 indicate that with suitable care the effect of these fluctuations can be successfully managed. For example, use of appropriate statistics in the 1588 devices to recognized significant fluctuations and use suitable averaging techniques in the algorithms controlling the correction of the local 1588 clock will be the good design means to achieve the highest time accuracy."

Can Ethernet switches be designed to avoid the effects of these fluctuations?

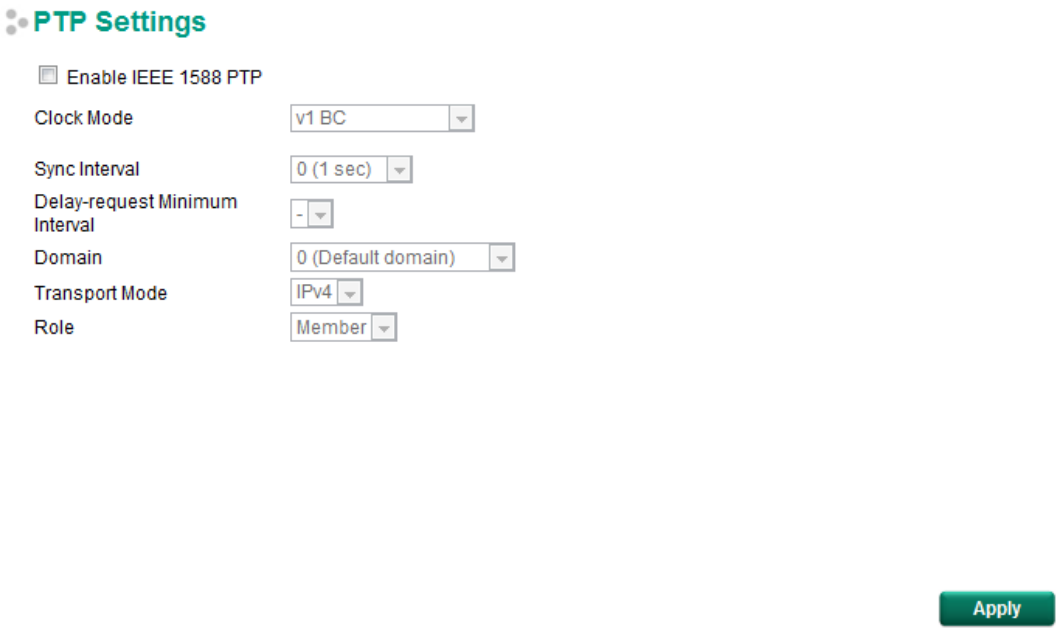
A switch can be designed to support IEEE 1588 while avoiding the effects of queuing. In this case two modifications to the usual design of an Ethernet switch are necessary:



1. The **Boundary Clock and Transparent Clock** functionalities defined by IEEE 1588 must be implemented in the switch.
2. The switch must be configured such that it does not pass IEEE 1588 message traffic using the normal communication mechanisms of the switch.

Such an Ethernet switch will synchronize clocks directly connected to one of its ports to the highest possible accuracy.

PTP Settings



Operation

Setting	Description	Factory Default
Enable IEEE 1588 PTP	Globally disables or enables IEEE 1588 operation.	Disabled

Clock Mode (sets the switch's clock mode)

Setting	Description	Factory Default
v1 BC	Operates as an IEEE 1588 v1 boundary clock.	v1 BC
v2 E2E 2-step TC	Operates as an edge-to-edge IEEE 1588 v2 transparent clock with 2-step method.	
v2 E2E 1-step TC	Operates as an edge-to-edge IEEE 1588 v2 transparent clock with 1-step method.	
v2 P2P 2-step TC	Operates as a peer-to-peer IEEE 1588 v2 transparent clock with 1-step method.	
v2 E2E BC	Operates as an edge-to-edge IEEE 1588 v2 boundary clock	
v2 P2P BC	Operates as a peer-to-peer IEEE 1588 v2 boundary clock	

SyncInterval (sets the synchronization message time interval)

Setting	Description	Factory Default
0, 1, 2, 3, or 4	0 (1 s), 1 (2 s), 2 (4 s), 3 (8 s), or 4 (16 s). Supported in IEEE 1588 V1.	0
-3, -2, -1, 0, or 1	-3 (128 ms), -2 (256 ms), -1 (512 ms), 0 (1 s), or 1 (2 s). Supported in IEEE 1588 V2.	

Delay-request Minimum Interval

Setting	Description	Factory Default
0, 1, 2, 3, 4, or 5	Minimum delay request message interval	0 (1 sec.)

Domain

Setting	Description	Factory Default
_DFLT (0), _ALT(1), _ALT(2), or _ALT(3)	Subdomain name (IEEE 1588-2002) or the domain Number (IEEE 1588-2008) fields in PTP messages	0(default domain)

Transport mode

Setting	Description	Factory Default
IPv4 or 802.3/Ethernet	IEEE 1588 PTP V1 supports IPv4 only IEEE 1588 PTP V2 supports both IPv4 and IPv6.	IPv4

Role

Setting	Description	Factory Default
Member or Master	Set this switch to be the Member or Grand Master	Member

Announce Interval (sets the announce message interval)

Setting	Description	Factory Default
0, 1, 2, 3, or 4	0 (1 s), 1 (2 s), 2 (4 s), 3 (8 s), or 4 (16 s)	1 (2 s)

Announce Timeout

Setting	Description	Factory Default
2, 3, 4, 5, 6, 7, 8, 9, or 10	The multiple of announce message receipt timeout by the announce message interval.	3

PDelay-request Minimum Interval

Setting	Description	Factory Default
-1, 0, 1, 2, 3, 4, or 5	Minimal delay request message interval: -1 (512 ms), 0 (1 s), 1 (2 s), 2 (4 s), 3 (8 s), 4 (16 s), 5(32s) (Available in Clock Mode: v2 P2P 2-step TC, and v2 P2P BC)	0 (1 sec)

priority1

Setting	Description	Factory Default
0 to 255	Set first priority value; 0 = highest priority, 255 = lowest priority.	128

priority2

Setting	Description	Factory Default
0 to 255	Set second priority value; 0 = highest priority, 255 = lowest priority.	128

Clock Class

Setting	Description	Factory Default
0 to 255	The clockClass attribute denotes the traceability of the time or frequency distributed by the grandmaster clock.	248

Clock Accuracy

Setting	Description	Factory Default
0x21	The clockAccuracy characterizes a clock for the purpose of the best master clock (BMC) algorithm. This value is fixed at 0x21, which means the time of the EDS switch is accurate to within 100 ns.	0x21

Timescale Type

Setting	Description	Factory Default
PTP or ARB	• PTP timescale: In normal operation, the epoch is the PTP epoch and the timescale is continuous. The time unit is SI seconds, as realized on the rotating geoid (SI: International System). • ARB timescale: In normal operation, the epoch is set by an administrative procedure. The epoch can be reset during normal operation. Between invocations of the administrative procedure, the timescale is continuous. Additional invocations of the administrative procedure may introduce discontinuities in the overall timescale.	PTP

ARB Time

Setting	Description	Factory Default
0 to 255	The geoid of the PTP clock reference time (seconds).	0

Leap59

Setting	Description	Factory Default
True or False	The last minute of the current UTC day contains 59 seconds. If the epoch is not PTP, the value will be set to FALSE.	False

Leap61

Setting	Description	Factory Default
True or False	The last minute of the current UTC day contains 61 seconds. If the epoch is not PTP, the value will be set to FALSE.	False

UTC Offset Valid

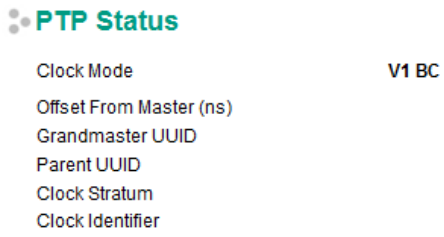
Setting	Description	Factory Default
True or False	The initialization value will be TRUE if the value of the current UTC offset is known to be correct; otherwise, it will be FALSE.	False

UTC Offset

Setting	Description	Factory Default
0 to 255	The known UTC offset (seconds).	0

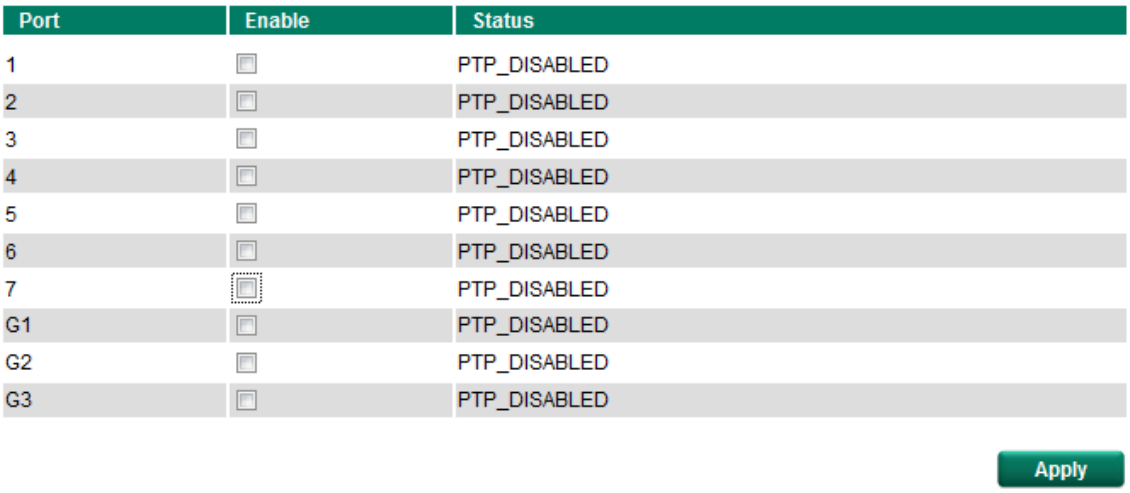
PTP Status

Indicates the current IEEE 1588 PTP status.



PTP Port Settings

Enable/Disable PTP setting by each port.

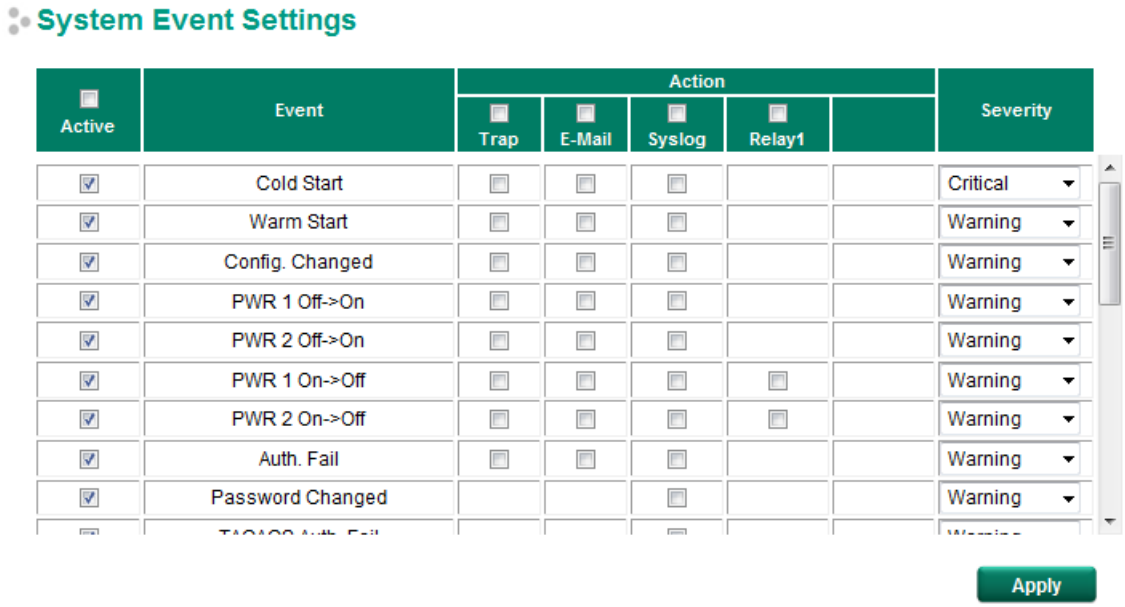


Warning Notification

Since industrial Ethernet devices are often located at the endpoints of a system, these devices will not always know what is happening elsewhere on the network. This means that an industrial Ethernet switch that connects to these devices must provide system maintainers with real-time alarm messages. Even when control engineers are out of the control room for an extended period of time, they can still be informed of the status of devices almost instantaneously when exceptions occur. The Moxa switch supports different approaches to warn engineers automatically, such as email, trap, syslog and relay output. It also supports two digital inputs to integrate sensors into your system to automate alarms by email and relay output.

System Event Settings

System Events are related to the overall function of the switch. Each event can be activated independently with different warning approaches. Administrator also can decide the severity of each system event.



System Events	Description
Cold Start	Power is cut off and then reconnected.
Warm Start	Moxa switch is rebooted, such as when network parameters are changed (IP address, subnet mask, etc.).
Configuration Change	Any configuration item has been changed.
Power Transition (On→Off)	Moxa switch is powered down.
Power Transition (Off→On)	Moxa switch is powered up.
Authentication Fail	An incorrect password was entered.
Password Change	User change account password
TACACS Authentication Fail	An incorrect authentication details were entered
RADIUS Authentication Fail	An incorrect authentication details were entered
RSTP Topology Changed	If any Rapid Spanning Tree Protocol switches have changed their position (applies only to the root of the tree)
RSTP Root Changed	If RSTP root has changed
Topology Changed	If the Master of the Turbo Ring has changed or the backup path is activated If the Turbo Ring path is disconnected If the MSTP topology has changed
DI1 (On→Off)	Digital Input 1 is triggered by on to off transition
DI1 (Off→On)	Digital Input 1 is triggered by off to on transition
ABC-02 Status	Detects if ABC-02-USB-T is connected or disconnected to switch When ABC-02-USB-T automatically import/export/backup configuration
Master Changed	Master of the Turbo Ring has changed
Coupling Changed	Backup path is activated
Turbo Ring Break	Turbo Ring path is disconnected
Web log in	Any account log in to the web-based configuration console
Rate Limit On/Off	When the port disabled due to the ingress throughput exceed the setting rate limit.
Port Looping	Port looping event is triggered
LLDP Table Change	Nearly connected devices are changed and shown in the LLDP table

There are four response actions available on the EDS E series when events are triggered.

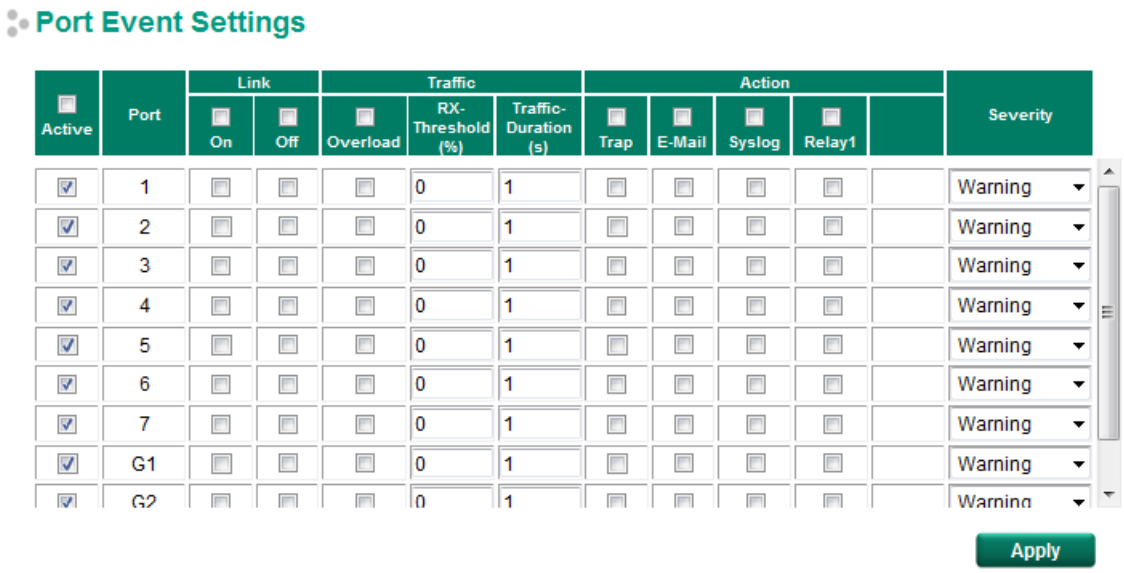
Action	Description
Trap	The EDS E series will send notification to the trap server when event is triggered
E-Mail	The EDS E series will send notification to the email server defined in the Email Setting
Syslog	The EDS E series will record a syslog to syslog server defined in Syslog Server Setting
Relay	The EDS E series support digital inputs to integrate sensors. When event is triggered, the device will automate alarms by relay output

Severity

Severity	Description
Emergency	System is unusable
Alert	Action must be taken immediately
Critical	Critical conditions
Error	Error conditions
Warning	Warning conditions
Notice	Normal but significant condition
Information	Informational messages
Debug	Debug-level messages

Port Event Settings

Port Events are related to the activity of a specific port.



Port Events	Warning e-mail is sent when…
Link-ON	The port is connected to another device.
Link-OFF	The port is disconnected (e.g., the cable is pulled out, or the opposing device shuts down).
Traffic-Overload	The port's traffic surpasses the Traffic-Threshold for that port (provided this item is Enabled).
Traffic-Threshold (%)	Enter a nonzero number if the port's Traffic-Overload item is Enabled.
Traffic-Duration (sec.)	A Traffic-Overload warning is sent every Traffic-Duration seconds if the average Traffic-Threshold is surpassed during that time period.

There are four response actions available on the EDS E series when events are triggered.

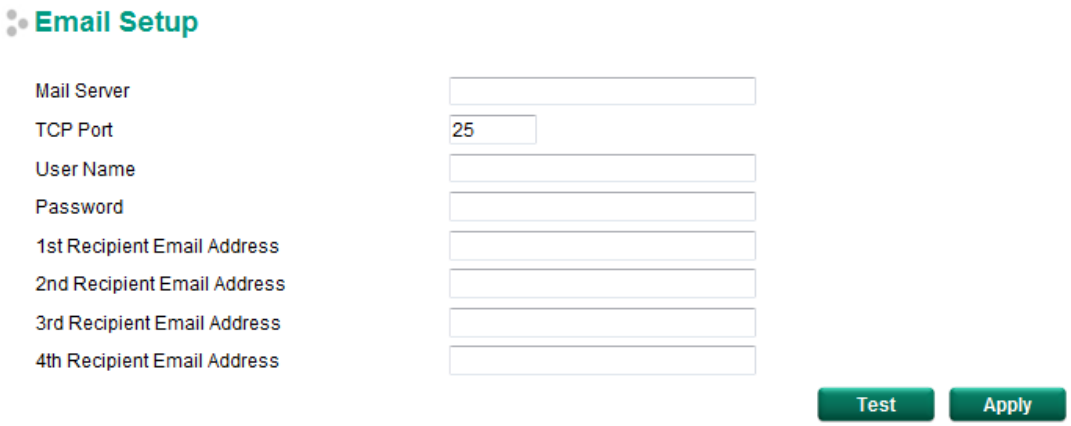
Action	Description
Trap	The EDS E series will send notification to the trap server when event is triggered
E-Mail	The EDS E series will send notification to the email server defined in the Email Setting
Syslog	The EDS E series will record a syslog to syslog server defined in Syslog Server Setting
Relay	The EDS E series support digital inputs to integrate sensors. When event is triggered, the device will automate alarms by relay output

Severity

Severity	Description
Emergency	System is unusable
Alert	Action must be taken immediately
Critical	Critical conditions
Error	Error conditions
Warning	Warning conditions
Notice	Normal but significant condition
Information	Informational messages
Debug	Debug-level messages

NOTE The Traffic-Overload, Traffic-Threshold (%), and Traffic-Duration (sec.) Port Event items are related. If you Enable the Traffic-Overload event, then be sure to enter a nonzero Traffic-Threshold percentage, as well as a Traffic-Duration between 1 and 300 seconds.

Email Settings



Mail Server IP/Name

Setting	Description	Factory Default
IP address	The IP Address of your email server.	None

User Name

Setting	Description	Factory Default
Max. 45 of charters	Your email account.	None

Password Setting

Setting	Description	Factory Default
Password	The email account password.	None

Email Address

Setting	Description	Factory Default
Max. of 30 characters	You can set up to 4 email addresses to receive alarm emails from the Moxa switch.	None

Send Test Email

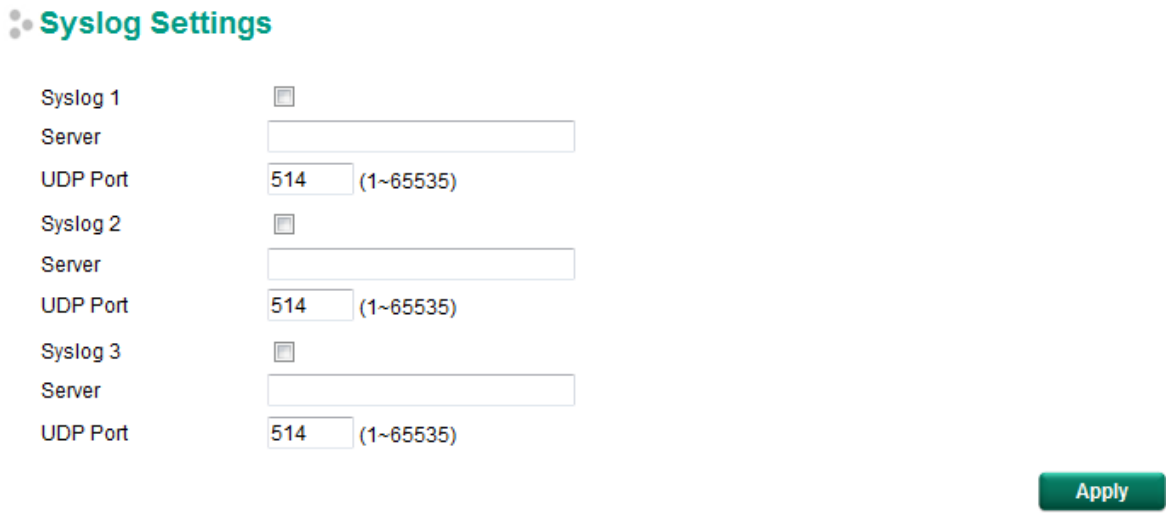
After you complete the email settings, you should first click **Apply** to activate those settings, and then press the **Test** button to verify that the settings are correct.

NOTE Auto warning e-mail messages will be sent through an authentication protected SMTP server that supports the CRAM-MD5, LOGIN, and PAIN methods of SASL (Simple Authentication and Security Layer) authentication mechanism.

We strongly recommend not entering your Account Name and Account Password if auto warning e-mail messages can be delivered without using an authentication mechanism.

Syslog Server Settings

The Syslog function provides the event logs for the syslog server. The function supports 3 configurable syslog servers and syslog server UDP port numbers. When an event occurs, the event will be sent as a syslog UDP packet to the specified syslog servers. Each Syslog server can be activated separately by selecting the check box and enable it.



Syslog Server 1/2/3

Setting	Description	Factory Default
IP Address	Enter the IP address of Syslog server 1/2/3, used by your network.	None
Port Destination (1 to 65535)	Enter the UDP port of Syslog server 1/2/3.	514

NOTE The following events will be recorded into the Moxa switch's Event Log table, and will then be sent to the specified Syslog Server:

- Cold start
- Warm start
- Configuration change activated
- Power 1/2 transition (Off (On), Power 1/2 transition (On (Off))
- Authentication fail
- Password change
- Redundancy protocol/Topology changed
- Master setting is mismatched
- ABC-02 status
- Web log in
- Rate Limit on/off(Disable port)
- Port looping
- Port traffic overload
- dot1x Auth Fail
- Port link off/on

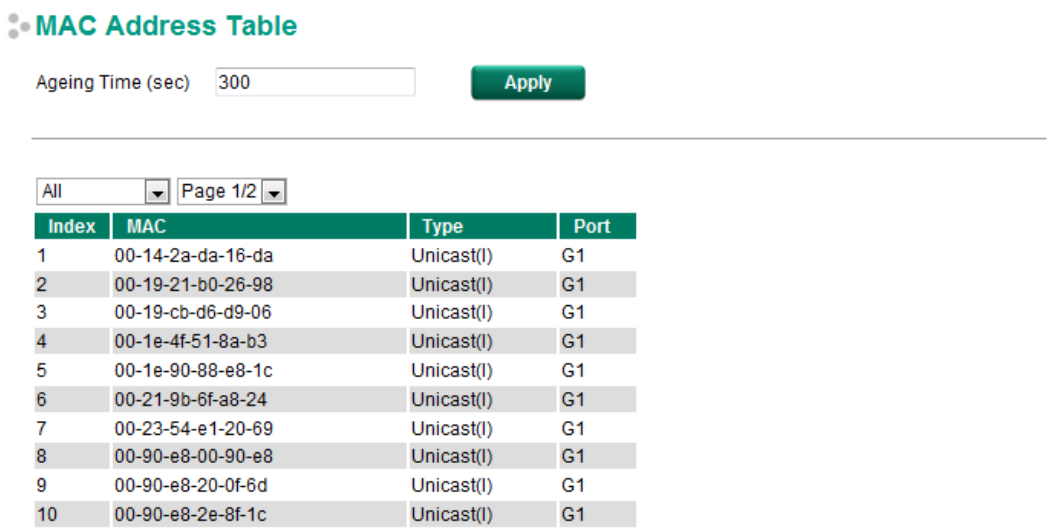
Relay Warning Status

When relay warning triggered by either system or port events, administrator can decide to shut down the hardware warning buzzer by clicking **Apply** button. The event still be recorded in the event list.

MAC Address Table

The MAC address table shows the MAC address list pass through Moxa switch. The length of time(Ageing time: 15 to 3825 seconds) is the parameter defines the length of time that a MAC address entry can remain in the Moxa switch. When an entry reaches its aging time, it "ages out" and is purged from the switch, effectively cancelling frame forwarding to that specific port.

The MAC Address table can be configured to display the following Moxa switch MAC address groups, which are selected from the drop-down list.



Index	MAC	Type	Port
1	00-14-2a-da-16-da	Unicast(I)	G1
2	00-19-21-b0-26-98	Unicast(I)	G1
3	00-19-cb-d6-d9-06	Unicast(I)	G1
4	00-1e-4f-51-8a-b3	Unicast(I)	G1
5	00-1e-90-88-e8-1c	Unicast(I)	G1
6	00-21-9b-6f-a8-24	Unicast(I)	G1
7	00-23-54-e1-20-69	Unicast(I)	G1
8	00-90-e8-00-90-e8	Unicast(I)	G1
9	00-90-e8-20-0f-6d	Unicast(I)	G1
10	00-90-e8-2e-8f-1c	Unicast(I)	G1

Drop Down List

ALL	Select this item to show all of the Moxa switch's MAC addresses.
ALL Learned	Select this item to show all of the Moxa switch's Learned MAC addresses.
ALL Static	Select this item to show all of the Moxa switch's Static, Static Lock, and Static Multicast MAC addresses.
ALL Multicast	Select this item to show all of the Moxa switch's Static Multicast MAC addresses.
Port x	Select this item to show all of the MAC addresses dedicated ports.

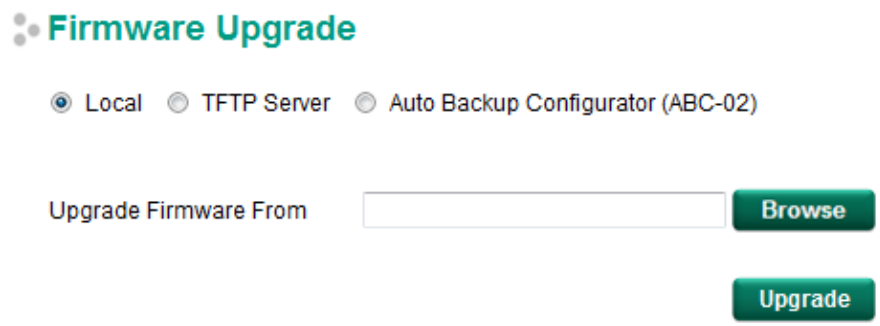
The table displays the following information:

MAC	This field shows the MAC address.
Type	This field shows the type of this MAC address.
Port	This field shows the port that this MAC address belongs to.

System Files

Firmware Upgrade

Moxa switch supports 3 ways to upgrade the up-to-date firmware including local database, remote TFTP server, and Auto-backup-configurator(ABC-02).



Local

1. Download the updated firmware (*.rom) file from Moxa's website (www.moxa.com).
2. Browse the (*.rom) file and press the **Upgrade** button

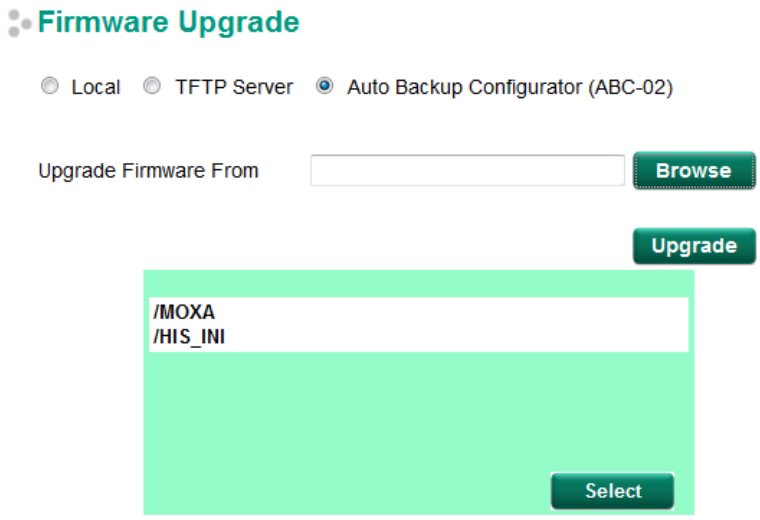
TFTP Server

1. Enter the TFTP Serve IP

2. Input the firmware file name (*.rom) and press the **Upgrade** button

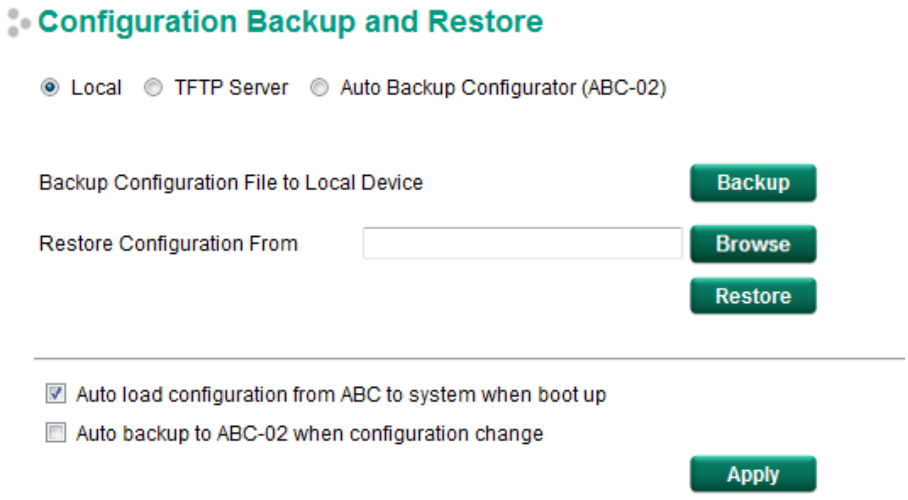
Auto-Backup-Configurator(ABC-02)

1. Download the updated firmware (*.rom) file from Moxa's website (www.moxa.com).
2. Save the file to ABC-02's **Moxa** folder. The file name can't be longer than 8 characters and make sure the extension file name is (.rom)
3. Browse the firmware from ABC-02 and press the **Upgrade** button



Configuration Backup and Restore

Moxa switch supports 3 ways to backup and restore configuration file to/from local database, remote TFTP server, and Auto-backup-configurator(ABC-02).



Local

1. Click **Backup** button to backup the configuration file to local database
2. Browse the configuration file from local database and press the **Restore** button

TFTP Server

1. Enter the TFTP Serve IP
2. Input the backup/restore file name(support up to 54 characters includes .ini) and then press the **Backup/Restore** button

Auto-Backup-Configurator(ABC-02)

1. Click **Backup** to save the configuration file to the ABC-02. The file will be saved in the **Moxa** folder of the ABC-02. The file name is "Sys.ini".
   The configuration file will be saved into ABC-02-USB's "Moxa" folder, with 2 files independently. Named by "Sys.ini" and "MAC.ini". The purpose of saving into two files is to identify the file while using **Auto load configuration from ABC to system when boot up.**

   Note: MAC.ini is named by switch MAC address last 6 digits without space

2. Click **Browse** to select the configuration file. Then click **Restore** to start loading into your switch.
3. **Auto load configuration from ABC to system when boot up**
   Select check box of **Auto load configuration from ABC to system when boot up** then click **Apply.** This function is enabled by default.

   Power off your switch first, and then plug in the ABC-02. Then power on your switch, the system will detect the configuration file on the ABC-02 automatically. The switch will recognize the file name with following sequence priority:

   First priority: MAC.ini
   Second priority: Sys.ini
   If no matching configuration file is found, the fault LED light will turn on. The switch will boot up normally.

   Note: MAC.ini is named by switch MAC address last 6 digits without space

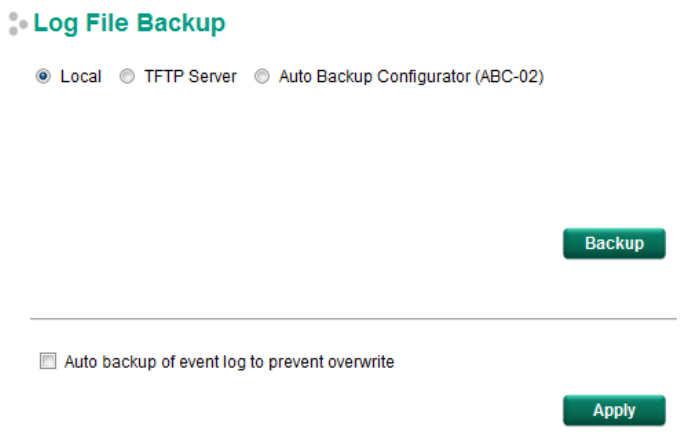
4. **Auto backup to ABC-02 when configuration change**
   Select check box of **Auto backup to ABC-02 when configuration change** then click **Apply.** This function is disabled by default.

   The ABC-02 is capable of backing up switch configuration files automatically. While the ABC-02 is plugged into the switch, enable the "Auto backup to ABC-02 when configuration change" option. Then click "Apply". Once this configuration is modified, the switch will back up the current configuration under the "**/His_ini**" folder in the ABC-02. The file name will be the system date/time (MMDDHHmm.ini).

   Note: MM=month, DD=day, HH=hour, mm=minutes, from system time

Log File Backup

Moxa switch offers 3 ways to backup log files: the local database, remote TFTP server, and Auto-Backup-Configurator (ABC-02).



Local

Click the **Backup** button to backup the log file to local database

TFTP Server

Enter the TFTP Serve IP and file name then enter the **Backup** button

Auto-Backup-Configurator(ABC-02)

Click **Backup** to save the configuration file to the ABC-02. The file will be saved in the **Moxa** folder of the ABC-02. The file name is "Sys.ini".

Auto backup of event log to prevent overwrite

This function is designed to maintain a long-term record the switch log files. Moxa Ethernet switches are capable of saving 1000 entries of event logs. When the 1000-entry storage limit is reached, the switch will delete the oldest saved event log. The ABC-02 can help to backup these event logs. When switch log entries reach 1000, the ABC-02 will back up the earliest 100 entries of the switch.

Enable the "**Auto backup of event log to prevent overwrite**". Then click "**Apply**". After that, when the ABC-02 is plugged into the switch, the event logs will always be saved to the ABC-02 automatically when switch log entries reach 1000.Each backup will save the earliest 100 logs to ABC-02 in one single file. The file will named by current system time **MMDDHHmm.ini** and save into **His_log** folder.

Note: MM=month, DD=day, HH=hour, mm=minutes, from system time

The log file includes following information

Index	Event index assigned to identify the event sequence.
Bootup Number	This field shows how many times the Moxa switch has been rebooted or cold started.
Date	The date is updated based on how the current date is set in the Basic Setting page.
Time	The time is updated based on how the current time is set in the Basic Setting page.
System Startup Time	The system startup time related to this event.
Event	Events that have occurred.

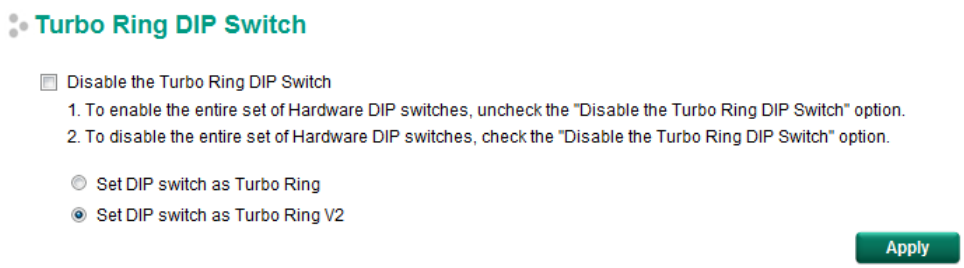
Log File Backup

The Moxa switch reset button allows quick configuration and log files backup to ABC-02. Press the **Reset** button on top of EDS switch, the switch will start backing up current system configuration files and event logs to the ABC-02.

NOTE DO NOT remove the ABC-02 when performing upgrade, backup, or restore functions.

Turbo Ring DIP Switch

The **Turbo Ring DIP Switch** page allows users to disable the 4th DIP switch located on the EDS's outer casing. The default is enabled with Turbo Ring v2 protocol. Once user changes the 4th hardware DIP switch configuration to **ON**, the switch will start to initiate the Turbo Ring redundancy protocol based on the configuration. The detailed description is given below:



Setting	Description	Factory Default
Enable the Turbo Ring DIP switch	The Turbo Ring protocol can be activated by DIP switch configuration	Enable the Turbo Ring DIP switch
Disable the Turbo Ring DIP switch	The Turbo Ring protocol can't be	

	activated by DIP switch configuration	

Setting	Description	Factory Default
Set DIP switch as Turbo Ring	Enable Turbo Ring protocol when DIP switch change to **ON**	Set DIP switch as Turbo Ring v2
Set DIP switch as Turbo Ring v2	Enable Turbo Ring v2 protocol when DIP switch change to **ON**	

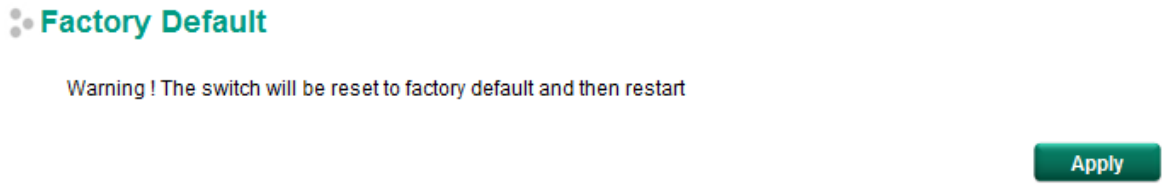
NOTE If the 4th DIP switch (Turbo Ring) is configured to 'ON', users will not be able to disable the Turbo Ring DIP switch from web interface, console, and Telnet.

Restart

This function provides users with a quick way to restart the system.

Factory Default

This function provides users with a quick way of restoring the Moxa switch's configuration to factory defaults. The function is available in the USB serial, Telnet, web-based consoles and hardware reset button.



NOTE After restoring the factory default configuration, you will need to use the default network settings to re-establish the web or Telnet console connection with the Moxa switch.

VLAN

Setting up Virtual LANs (VLANs) on your Moxa switch increases the efficiency of your network by dividing the LAN into logical segments, as opposed to physical segments. In general, VLANs are easier to manage.

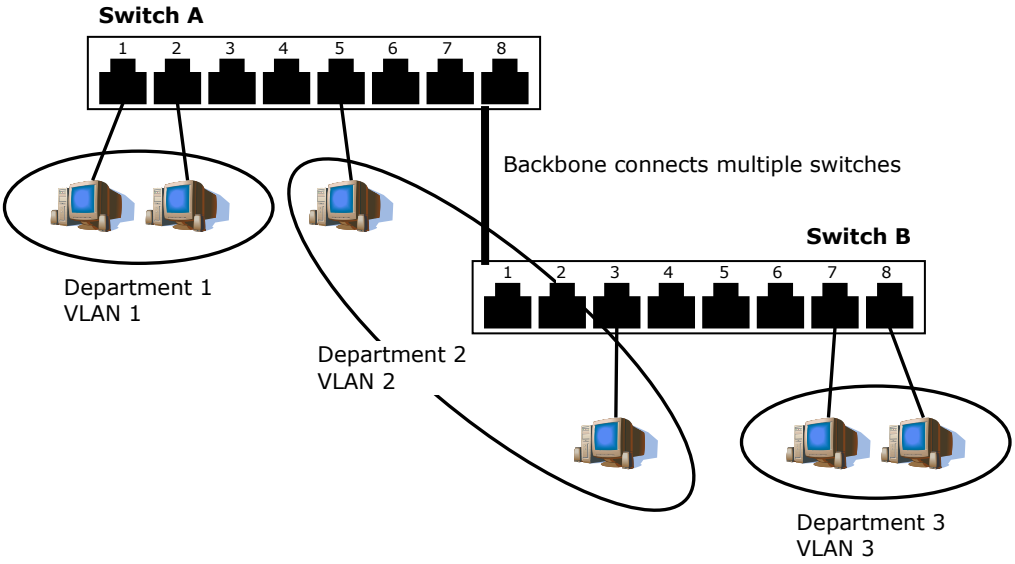
The Virtual LAN (VLAN) Concept

What is a VLAN?

A VLAN is a group of devices that can be located anywhere on a network, but which communicate as if they are on the same physical segment. With VLANs, you can segment your network without being restricted by

physical connections—a limitation of traditional network design. With VLANs you can segment your network according into:

- **Departmental groups**—You could have one VLAN for the marketing department, another for the finance department, and another for the product development department.
- **Hierarchical groups**—You could have one VLAN for directors, another for managers, and another for general staff.
- **Usage groups**—You could have one VLAN for email users and another for multimedia users.



Benefits of VLANs

The main benefit of VLANs is that they provide a network segmentation system that is far more flexible than traditional networks. Using VLANs also provides you with three other benefits:

- **VLANs ease the relocation of devices on networks:** With traditional networks, network administrators spend much of their time dealing with moves and changes. If users move to a different subnetwork, the addresses of each host must be updated manually. With a VLAN setup, if a host orignally on VLAN Marketing, for example, is moved to a port on another part of the network, and retains its original subnet membership, you only need to specify that the new port is on VLAN Marketing. You do not need to do any re-cabling.
- **VLANs provide extra security:** Devices within each VLAN can only communicate with other devices on the same VLAN. If a device on VLAN Marketing needs to communicate with devices on VLAN Finance, the traffic must pass through a routing device or Layer 3 switch.
- **VLANs help control traffic:** With traditional networks, congestion can be caused by broadcast traffic that is directed to all network devices, regardless of whether or not they need it. VLANs increase the efficiency of your network because each VLAN can be set up to contain only those devices that need to communicate with each other.

VLANs and the Rackmount switch

Your Moxa switch provides support for VLANs using IEEE Std 802.1Q-1998. This standard allows traffic from multiple VLANs to be carried across one physical link. The IEEE Std 802.1Q-1998 standard allows each port on your Moxa switch to be placed as follows:

- On a single VLAN defined in the Moxa switch
- On several VLANs simultaneously using 802.1Q tagging

The standard requires that you define the *802.1Q VLAN ID* for each VLAN on your Moxa switch before the switch can use it to forward traffic:

Managing a VLAN

A new or initialized Moxa switch contains a single VLAN—the Default VLAN. This VLAN has the following definition:

- *VLAN Name*—Management VLAN
- *802.1Q VLAN ID*—1 (if tagging is required)

All the ports are initially placed on this VLAN, and it is the only VLAN that allows you to access the management software of the Moxa switch over the network.

Communication Between VLANs

If devices connected to a VLAN need to communicate to devices on a different VLAN, a router or Layer 3 switching device with connections to both VLANs needs to be installed. Communication between VLANs can only take place if they are all connected to a routing or Layer 3 switching device.

VLANs: Tagged and Untagged Membership

The Moxa switch supports 802.1Q VLAN tagging, a system that allows traffic for multiple VLANs to be carried on a single physical link (backbone, trunk). When setting up VLANs you need to understand when to use untagged and tagged membership of VLANs. Simply put, if a port is on a single VLAN it can be an untagged member, but if the port needs to be a member of multiple VLANs, tagged membership must be defined.

A typical host (e.g., clients) will be untagged members of one VLAN, defined as an **Access Port** in a Moxa switch, while inter-switch connections will be tagged members of all VLANs, defined as a **Trunk Port** in a Moxa switch.

The IEEE Std 802.1Q-1998 defines how VLANs operate within an open packet-switched network. An 802.1Q compliant packet carries additional information that allows a switch to determine which VLAN the port belongs to. If a frame is carrying the additional information, it is known as a *tagged* frame.

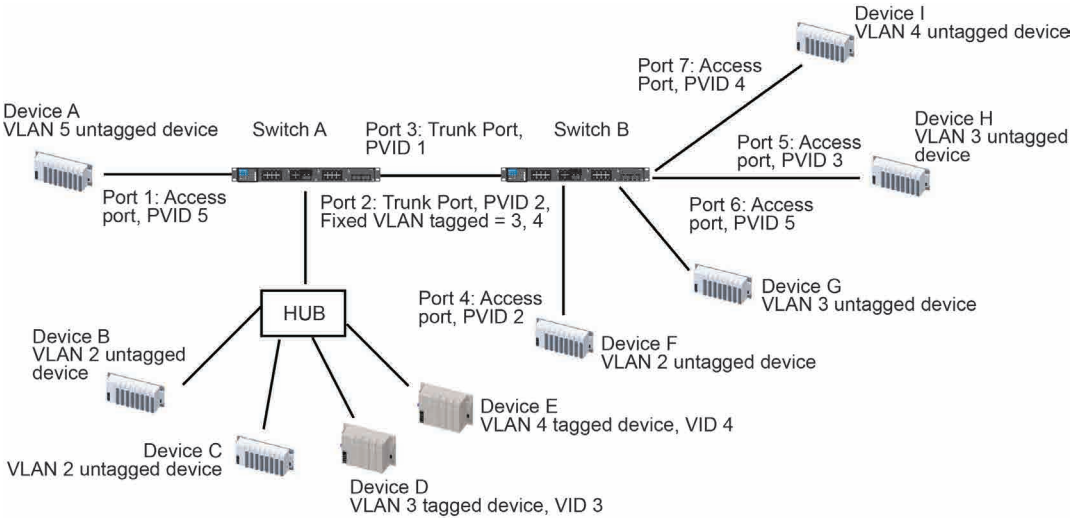
To carry multiple VLANs across a single physical link (backbone, trunk), each packet must be tagged with a VLAN identifier so that the switches can identify which packets belong in which VLAN. To communicate between VLANs, a router must be used.

The Moxa switch supports three types of VLAN port settings:

- **Access Port:** The port connects to a single device that is not tagged. The user must define the default port PVID that assigns which VLAN the device belongs to. Once the ingress packet of this Access Port egresses to another Trunk Port (the port needs all packets to carry tag information), the Moxa switch will insert this PVID into this packet so the next 802.1Q VLAN switch can recognize it.
- **Trunk Port:** The port connects to a LAN that consists of untagged devices, tagged devices and/or switches and hubs. In general, the traffic of the Trunk Port must have a Tag. Users can also assign a PVID to a Trunk Port. The untagged packet on the Trunk Port will be assigned the port default PVID as its VID.
- **Hybrid Port:** The port is similar to a Trunk port, except users can explicitly assign tags to be removed from egress packets.

The following section illustrates how to use these ports to set up different applications.

Sample Applications of VLANs Using Moxa Switches



In this application,

- Port 1 connects a single untagged device and assigns it to VLAN 5; it should be configured as **Access Port** with PVID 5.
- Port 2 connects a LAN with two untagged devices belonging to VLAN 2. One tagged device with VID 3 and one tagged device with VID 4. It should be configured as **Trunk Port** with PVID 2 for untagged device and Fixed VLAN (Tagged) with 3 and 4 for tagged device. Since each port can only have one unique PVID, all untagged devices on the same port must belong to the same VLAN.
- Port 3 connects with another switch. It should be configured as **Trunk Port** GVRP protocol will be used through the Trunk Port.
- Port 4 connects a single untagged device and assigns it to VLAN 2; it should be configured as **Access Port** with PVID 2.
- Port 5 connects a single untagged device and assigns it to VLAN 3; it should be configured as **Access Port** with PVID 3.
- Port 6 connect a single untagged device and assigns it to VLAN 5; it should be configured as **Access Port** with PVID 5.
- Port 7 connects a single untagged device and assigns it to VLAN 4; it should be configured as **Access Port** with PVID 4.

After the application is properly configured:

- Packets from Device A will travel through **Trunk Port 3** with tagged VID 5. Switch B will recognize its VLAN, pass it to port 6, and then remove tags received successfully by Device G, and vice versa.
- Packets from Devices B and C will travel through **Trunk Port 3** with tagged VID 2. Switch B recognizes its VLAN, passes it to port 4, and then removes tags received successfully by Device F, and vice versa.
- Packets from Device D will travel through **Trunk Port 3** with tagged VID 3. Switch B will recognize its VLAN, pass to port 5, and then remove tags received successfully by Device H. Packets from Device H will travel through **Trunk Port 3** with PVID 3. Switch A will recognize its VLAN and pass it to port 2, but will not remove tags received successfully by Device D.
- Packets from Device E will travel through **Trunk Port 3** with tagged VID 4. Switch B will recognize its VLAN, pass it to port 7, and then remove tags received successfully by Device I. Packets from Device I will travel through **Trunk Port 3** with tagged VID 4. Switch A will recognize its VLAN and pass it to port 2, but will not remove tags received successfully by Device E.

Configuration Virtual LAN

VLAN Settings

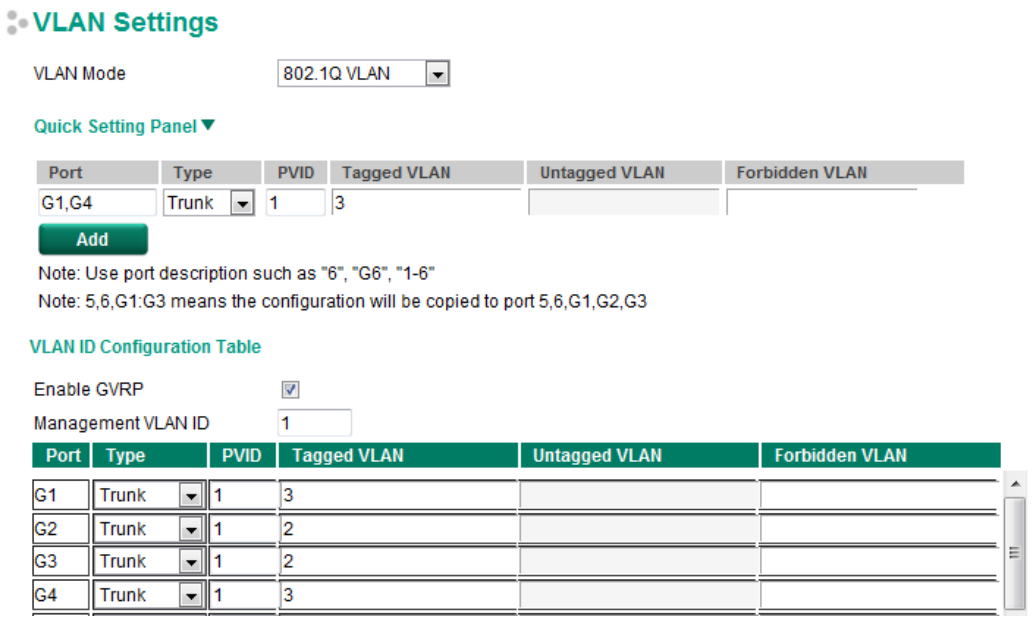
To configure 802.1Q VLAN and port-based VLANs on the Moxa switch, use the **VLAN Settings** page to configure the ports.

VLAN Mode

Setting	Description	Factory Default
802.1Q VLAN	Set VLAN mode to 802.1Q VLAN	802.1Q VLAN
Port-based VLAN	Set VLAN mode to Port-based VLAN	

802.1Q VLAN Settings

The EDS E series support quick setting panel for VLAN setting. Administrator can configure VLAN by ports group and add the setting to the **VLAN ID Configuration Table**. Once the configuration is finalized, then activate the final setting to system by pressing **Apply** button.



Port Settings

Setting	Description	Factory Default
Port name from 1 to 7 or G1 to G16 Group ports need to separate by "," or ":". (e.g. "**G1, G3**" means apply the setting to port G1 and G3; "**G1:G3**" means apply the setting from G1 to G3)	Assign Port name for configuration	none

Enable GVRP

Setting	Description	Factory Default
Enable/Disable	Enables or disables the GVRP function.	Enable

Management VLAN ID

Setting	Description	Factory Default
VLAN ID from 1 to 4094	Assigns the VLAN ID of this Moxa switch.	1

Port Type

Setting	Description	Factory Default
Access	Port type is used to connect single devices without tags.	Access
Trunk	Select Trunk port type to connect another 802.1Q VLAN aware switch	
Hybrid	Select Hybrid port to connect another Access 802.1Q VLAN aware switch or another LAN that combines tagged and/or untagged devices and/or other switches/hubs.	

ATTENTION

For communication redundancy in the VLAN environment, set **Redundant Port Coupling Port** and **Coupling Control Port** as **Trunk Port** since these ports act as the **backbone** to transmit all packets of different VLANs to different Moxa switch units.

Port PVID

Setting	Description	Factory Default
VID ranges from 1 to 4094	Sets the default VLAN ID for untagged devices that connect to the port.	1

Tagged VLAN

Setting	Description	Factory Default
VID ranges from 1 to 4094	This field will be active only when selecting the Trunk or Hybrid port type. Set the other VLAN ID for tagged devices that connect to the port. Use commas to separate different VIDs.	None

Untagged VLAN

Setting	Description	Factory Default
VID range from 1 to 4094	This field will be active only when selecting the Hybrid port type. Set the other VLAN ID for tagged devices that connect to the port and tags that need to be removed in egress packets. Use commas to separate different VIDs.	None

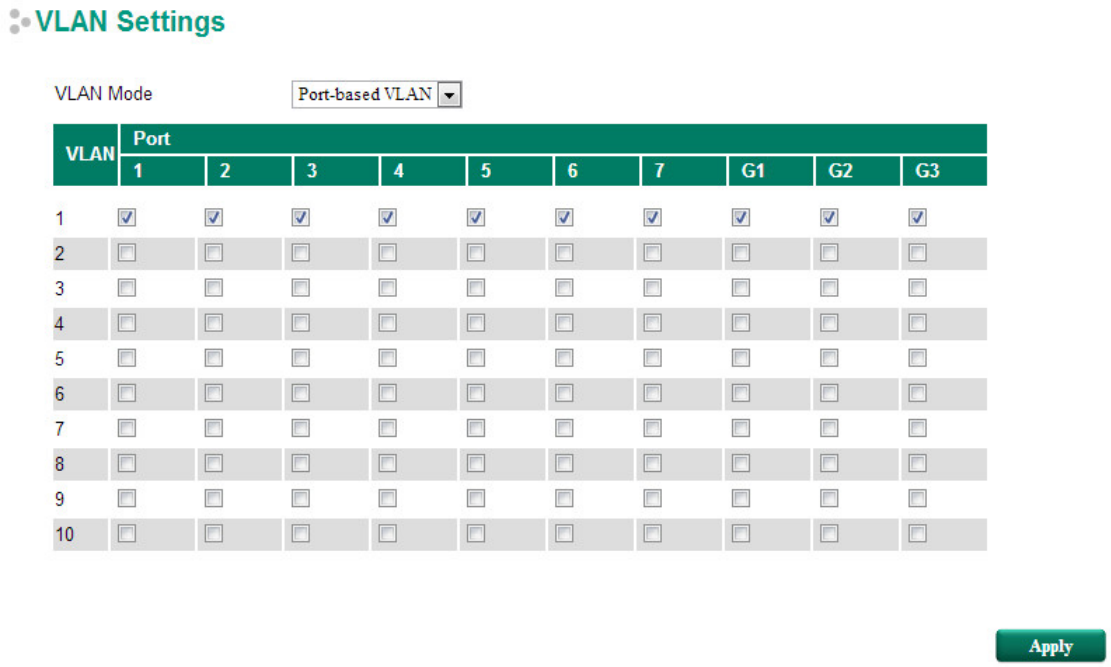
Forbidden VLAN

Setting	Description	Factory Default
VID ranges from 1 to 4094	This field will be active only when selecting the Trunk or Hybrid port type. Set the other VLAN IDs that will not be supported by this port. Use commas to separate different VIDs.	None

NOTE **Quick Setting Panel** provides a quick way to setup multiple VLAN ports with the same setting.

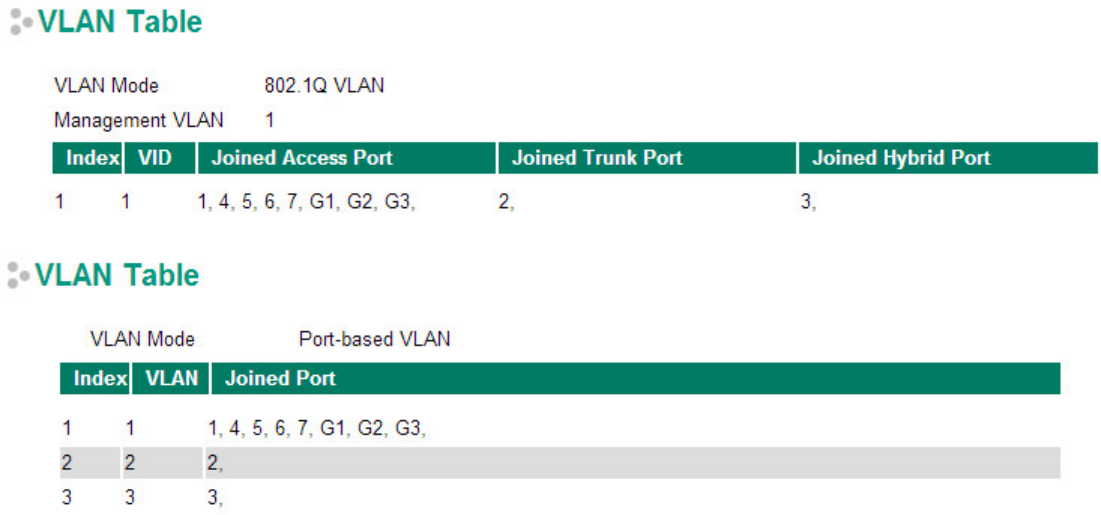
Port-Based VLAN Settings

Check each specific port to assign its VLAN ID in the table. The maximum VLAN ID is the same as your number of switch ports.



NOTE **When Port-based VLAN configured, IGMP will be automatically disabled.**

VLAN Table

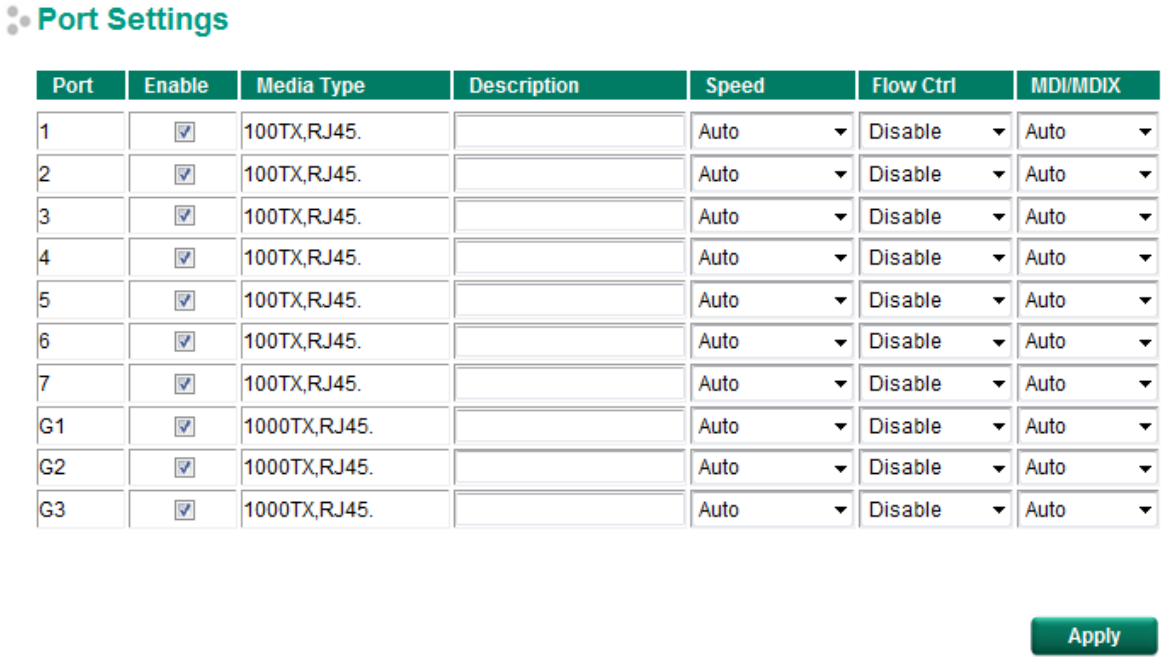


Use the **802.1Q VLAN table** to review the VLAN groups that were created, **Joined Access Ports**, **Trunk Ports**, and **Hybrid Ports**, and use the **Port-based VLAN table** to review the **VLAN groups** and **Joined Ports**.

Port

Port Settings

Port settings are included to give the user control over port access, port transmission speed, flow control, and port type (MDI or MDIX).



Enable

Setting	Description	Factory Default
Checked	Allows data transmission through the port.	Enabled
Unchecked	Immediately shuts off port access.	

Media Type

Setting	Description	Factory Default
Media type	Displays the media type for each module's port	N/A

Description

Setting	Description	Factory Default
Max. 63 characters	Specifies an alias for the port to help administrators differentiate between different ports. Example: PLC 1	None

Speed

Setting	Description	Factory Default
Auto	Allows the port to use the IEEE 802.3u protocol to negotiate with connected devices. The port and connected devices will determine the best speed for that connection.	Auto
1G-Full	Choose one of these fixed speed options if the connected Ethernet device has trouble auto-negotiating for line speed.	
100M-Full		
100M-Half		
10M-Full		
10M-Half		

FDX Flow Ctrl

This setting enables or disables flow control for the port when the port's Speed is set to Auto. The final result will be determined by the Auto process between the Moxa switch and connected devices.

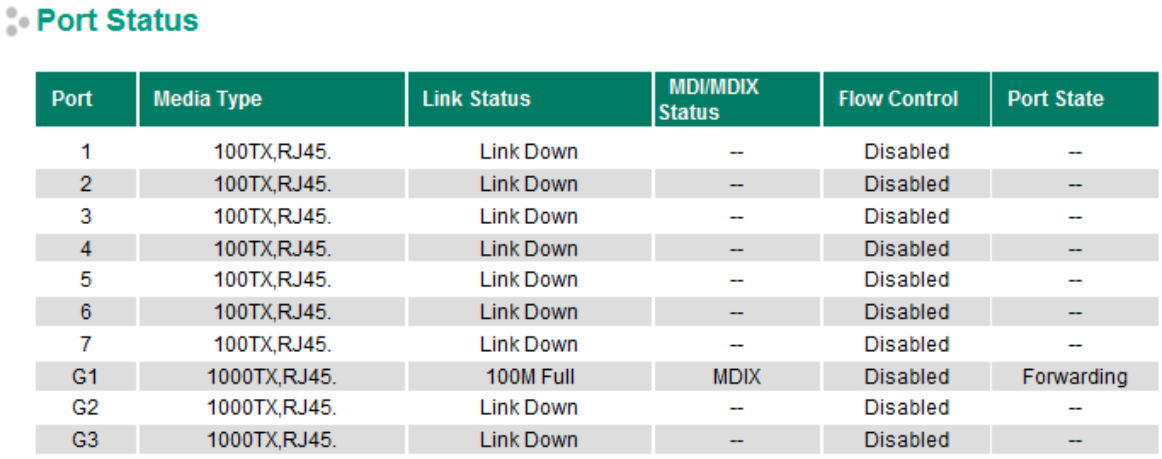
Setting	Description	Factory Default
Enable	Enables flow control for this port when the port's Speed is set to Auto.	Disabled
Disable	Disables flow control for this port when the port's Speed is set to Auto.	

MDI/MDIX

Setting	Description	Factory Default
Auto	Allows the port to auto-detect the port type of the connected Ethernet device and change the port type accordingly.	Auto
MDI	Choose MDI or MDIX if the connected Ethernet device has trouble auto-negotiating for port type.	
MDIX		

Port Status

Below table shows the status of each port including the information of media type, link status, flow control and port state.



Link Aggregation

Link aggregation involves grouping links into a link aggregation group. A MAC client can treat link aggregation groups as if they were a single link.

The Moxa switch's port trunking feature allows devices to communicate by aggregating up to 4 trunk groups, with a maximum of 8 ports for each group. If one of the 8 ports fails, the other seven ports will automatically provide backup and share the traffic.

Port trunking can be used to combine up to 8 ports between two Moxa switches. If all ports on both switches are configured as 100BaseTX and they are operating in full duplex, the potential bandwidth of the connection will be 1600 Mbps.

The Port Trunking Concept

Moxa has developed a port trunking protocol that provides the following benefits:

- Greater flexibility in setting up your network connections, since the bandwidth of a link can be doubled, tripled, or quadrupled.
- Redundancy—if one link is broken, the remaining trunked ports share the traffic within this trunk group.
- Load sharing—MAC client traffic can be distributed across multiple links.

To avoid broadcast storms or loops in your network while configuring a trunk, first disable or disconnect all ports that you want to add to the trunk or remove from the trunk. After you finish configuring the trunk, enable or re-connect the ports.

If all ports on both switch units are configured as 100BaseTX and they are operating in full duplex mode, the potential bandwidth of the connection will be up to 1.6 Gbps. This means that users can double, triple, or quadruple the bandwidth of the connection by port trunking between two Moxa switches.

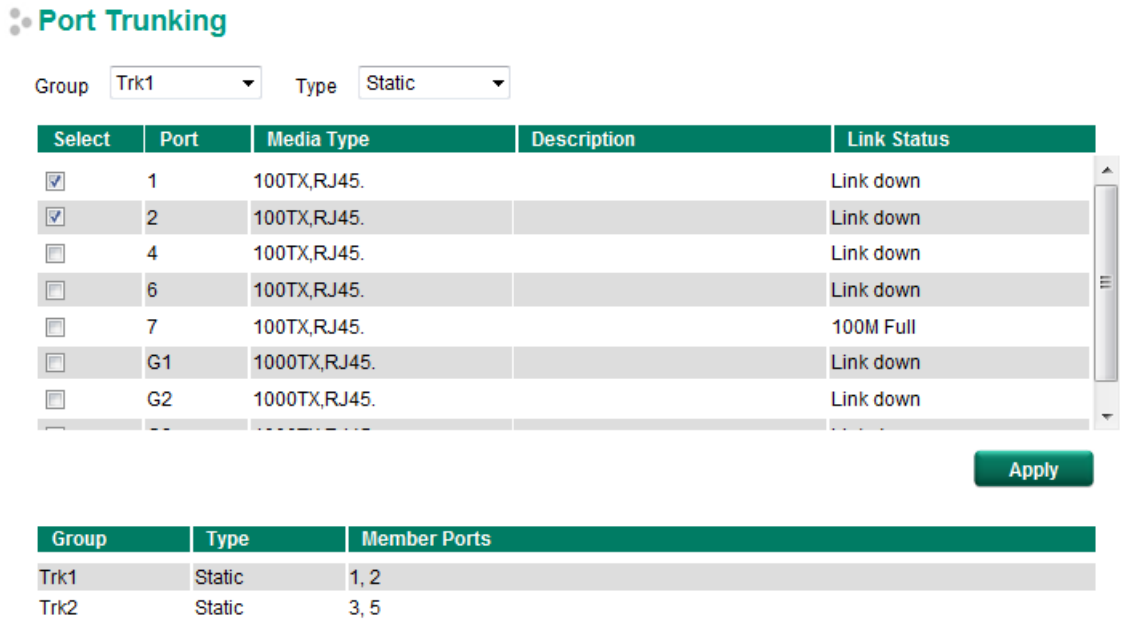
Each Moxa switch can set a maximum of 3 port trunking groups. When you activate port trunking, certain settings on each port will be reset to factory default values or disabled:

- Communication redundancy will be reset
- 802.1Q VLAN will be reset
- Multicast Filtering will be reset
- Port Lock will be reset and disabled.
- Set Device IP will be reset
- Mirror will be reset

After port trunking has been activated, you can configure these items again for each trunking port.

Port Trunking

The **Port Trunking Settings** page is where ports are assigned to a trunk group.



Step 1: Select the desired **Trunk Group**

Step 2: Select the **Trunk Type** (Static or LACP).

Step 3: Select the Trunk Group to modify the desired ports if necessary

Trunk Group (maximum of 4 trunk groups)

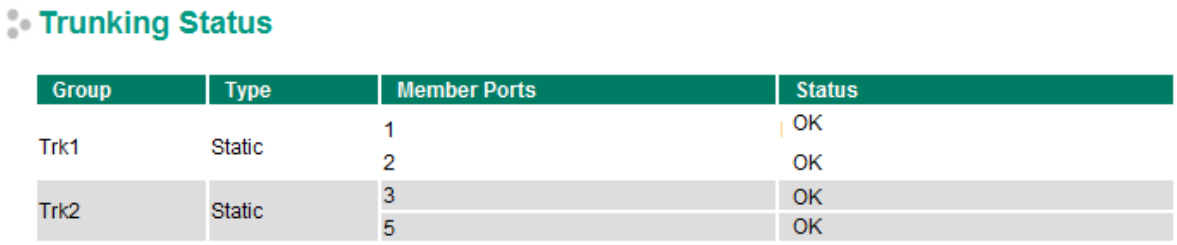
Setting	Description	Factory Default
Trk1, Trk2, Trk3, Trk4 (depends on switching chip capability; some Moxa switches only support 3 trunk groups)	Specifies the current trunk group.	Trk1

Trunk Type

Setting	Description	Factory Default
Static	Selects Moxa's static trunking protocol.	Static
LACP	Selects LACP (IEEE 802.3ad, Link Aggregation Control Protocol).	Static

Trunking Status

The **Trunking Status table** shows the Trunk Group configuration status.



Link-Swap Fast Recovery

The Link-Swap Fast Recovery function, which is enabled by default, allows the Moxa switch to return to normal operation extremely quickly after devices are unplugged and then re-plugged into different ports. The recovery time is on the order of a few milliseconds (compare this with standard commercial switches for which the recovery time could be on the order of several minutes). To disable the Link-Swap Fast Recovery function, or to re-enable the function after it has already been disabled, access either the Console utility's **Link-Swap recovery** page, or the Web Browser interface's **Link-Swap fast recovery** page, as shown below.

Link-Swap-Fast-Recovery

Setting	Description	Factory Default
Enable/Disable	Checkmark the checkbox to enable the Link-Swap-Fast-Recovery function	Enable

Multicast

Multicast filtering improves the performance of networks that carry multicast traffic. This section explains multicasts, multicast filtering, and how multicast filtering can be implemented on your Moxa switch.

The Concept of Multicast Filtering

What is an IP Multicast?

A *multicast* is a packet sent by one host to multiple hosts. Only those hosts that belong to a specific multicast group will receive the multicast. If the network is set up correctly, a multicast can only be sent to an end-station or a subset of end-stations on a LAN or VLAN that belong to the multicast group. Multicast group members can be distributed across multiple subnets, so that multicast transmissions can occur within a campus LAN or over a WAN. In addition, networks that support IP multicast send only *one* copy of the desired information across the network until the delivery path that reaches group members diverges. To make more efficient use of network bandwidth, it is only at these points that multicast packets are duplicated and forwarded. A multicast packet has a multicast group address in the destination address field of the packet's IP header.

Benefits of Multicast

The benefits of using IP multicast are:

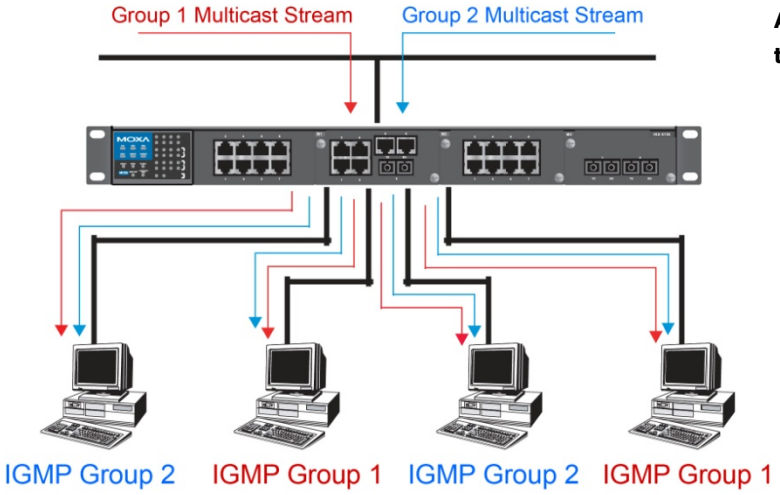
- It uses the most efficient, sensible method to deliver the same information to many receivers with only one transmission.
- It reduces the load on the source (for example, a server) since it will not need to produce several copies of the same data.
- It makes efficient use of network bandwidth and scales well as the number of multicast group members increases.
- Works with other IP protocols and services, such as Quality of Service (QoS).

Multicast transmission makes more sense and is more efficient than unicast transmission for some applications. For example, multicasts are often used for video-conferencing, since high volumes of traffic must be sent to several end-stations at the same time, but where broadcasting the traffic to all end-stations would cause a substantial reduction in network performance. Furthermore, several industrial automation protocols, such as Allen-Bradley, EtherNet/IP, Siemens Profibus, and Foundation Fieldbus HSE (High Speed Ethernet), use multicast. These industrial Ethernet protocols use publisher/subscriber communications models by multicasting packets that could flood a network with heavy traffic. IGMP Snooping is used to prune multicast traffic so that it travels only to those end destinations that require the traffic, reducing the amount of traffic on the Ethernet LAN.

Multicast Filtering

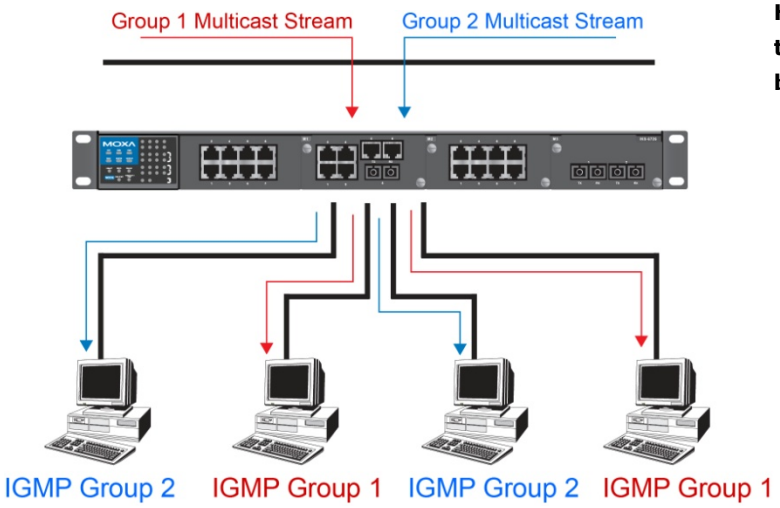
Multicast filtering ensures that only end-stations that have joined certain groups receive multicast traffic. With multicast filtering, network devices only forward multicast traffic to the ports that are connected to registered end-stations. The following two figures illustrate how a network behaves without multicast filtering, and with multicast filtering.

Network without multicast filtering



All hosts receive the multicast traffic, even if they don't need it.

Network with multicast filtering



Hosts only receive dedicated traffic from other hosts belonging to the same group.

Multicast Filtering and Moxa's Industrial Rackmount Switches

The Moxa switch has three ways to achieve multicast filtering: IGMP (Internet Group Management Protocol) Snooping, GMRP (GARP Multicast Registration Protocol), and adding a static multicast MAC manually to filter multicast traffic automatically.

Snooping Mode

Snooping Mode allows your switch to forward multicast packets only to the appropriate ports. The switch **snoops** on exchanges between hosts and an IGMP device, such as a router, to find those ports that want to join a multicast group, and then configures its filters accordingly.

Query Mode

Query mode allows the Moxa switch to work as the Querier if it has the lowest IP address on the subnetwork to which it belongs.

NOTE IGMP Snooping Enhanced mode is only provided in Layer 2 switches.

IGMP querying is enabled by default on the Moxa switch to ensure proceeding query election. Enable query mode to run multicast sessions on a network that does not contain IGMP routers (or queriers). Query mode allows users to enable IGMP snooping by VLAN ID. Moxa switches support IGMP snooping version 1, version 2 and version 3. Version 2 is compatible with version 1.The default setting is IGMP V1/V2. "

NOTE Moxa Layer 3 switches are compatible with any device that conforms to the IGMP v2 and IGMP v3 device protocols. Layer 2 switches only support IGMP v1/v2.

IGMP Multicast Filtering

IGMP is used by IP-supporting network devices to register hosts with multicast groups. It can be used on all LANs and VLANs that contain a multicast capable IP router, and on other network devices that support multicast filtering. Moxa switches support IGMP version 1, 2 and 3. IGMP version 1 and 2 work as follows::

- The IP router (or querier) periodically sends query packets to all end-stations on the LANs or VLANs that are connected to it. For networks with more than one IP router, the router with the lowest IP address is the querier. A switch with IP address lower than the IP address of any other IGMP queriers connected to the LAN or VLAN can become the IGMP querier.
- When an IP host receives a query packet, it sends a report packet back that identifies the multicast group that the end-station would like to join.
- When the report packet arrives at a port on a switch with IGMP Snooping enabled, the switch knows that the port should forward traffic for the multicast group, and then proceeds to forward the packet to the router.
- When the router receives the report packet, it registers that the LAN or VLAN requires traffic for the multicast groups.
- When the router forwards traffic for the multicast group to the LAN or VLAN, the switches only forward the traffic to ports that received a report packet.

IGMP version 3 supports "source filtering," which allows the system to define how to treat packets from specified source addresses. The system can either white-list or black-list specified sources.

IGMP version comparison

IGMP Version	Main Features	Reference
V1	a. Periodic query	RFC-1112
V2	Compatible with V1 and adds: a. Group-specific query b. Leave group messages c. Resends specific queries to verify leave message was the last one in the group d. Querier election	RFC-2236
V3	Compatible with V1, V2 and adds: a. Source filtering - accept multicast traffic from specified source - accept multicast traffic from any source except the specified source	RFC-3376

GMRP (GARP Multicast Registration Protocol)

Moxa switches support IEEE 802.1D-1998 GMRP (GARP Multicast Registration Protocol), which is different from IGMP (Internet Group Management Protocol). GMRP is a MAC-based multicast management protocol, whereas IGMP is IP-based. GMRP provides a mechanism that allows bridges and end stations to register or de-register Group membership information dynamically. GMRP functions similarly to GVRP, except that GMRP registers multicast addresses on ports. When a port receives a ***GMRP-join*** message, it will register the multicast address to its database if the multicast address is not registered, and all the multicast packets with that multicast address are able to be forwarded from this port. When a port receives a ***GMRP-leave*** message, it will de-register the multicast address from its database, and all the multicast packets with this multicast address will not be able to be forwarded from this port.

Static Multicast MAC

Some devices may only support multicast packets, but not support either IGMP Snooping or GMRP. The Moxa switch supports adding multicast groups manually to enable multicast filtering.

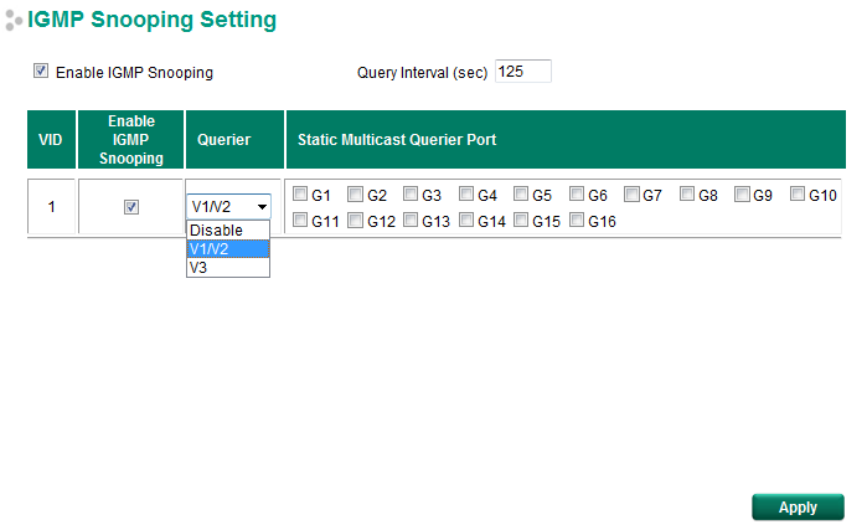
Enabling Multicast Filtering

Use the USB console or web interface to enable or disable IGMP Snooping and IGMP querying. If IGMP Snooping is not enabled, then IP multicast traffic is always forwarded, flooding the network.

IGMP Snooping

IGMP Snooping provides the ability to prune multicast traffic so that it travels only to those end destinations that require that traffic, thereby reducing the amount of traffic on the Ethernet LAN.

IGMP Snooping Setting



Enable IGMP Snooping (Global)

Setting	Description	Factory Default
Enable/Disable	Checkmark the Enable IGMP Snooping checkbox near the top of the window to enable the IGMP Snooping function globally.	Disabled

Query Interval (sec)

Setting	Description	Factory Default
Numerical value, input by the user	Sets the query interval of the Querier function globally. Valid settings are from 20 to 600 seconds.	125 seconds

Enable IGMP Snooping

Setting	Description	Factory Default
Enable/Disable	Enables or disables the IGMP Snooping function on that particular VLAN.	Enabled if IGMP Snooping is enabled globally

Querier

Setting	Description	Factory Default
Disable	Disables the Moxa switch's querier function.	V1/V2
V1/V2 and V3 checkbox	V1/V2: Enables switch to send IGMP snooping version 1 and 2 queries V3: Enables switch to send IGMP snooping version 3 queries	

Static Multicast Querier Port

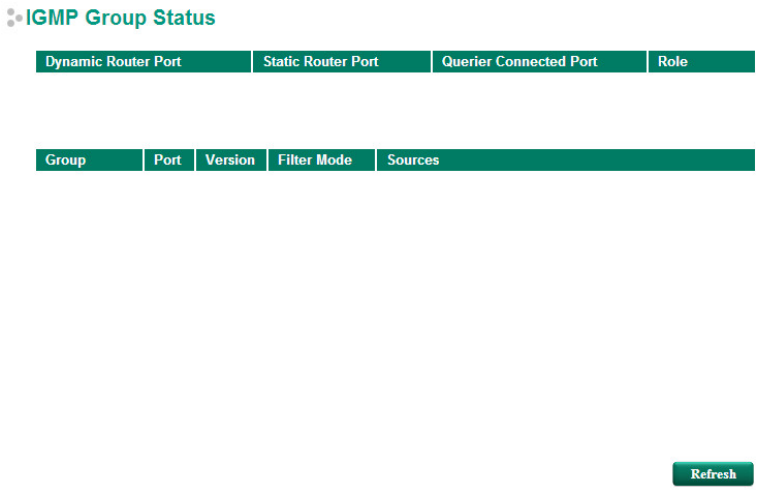
Setting	Description	Factory Default
Select/Deselect	Select the ports that will connect to the multicast routers. These ports will receive all multicast packets from the source. This option is only active when IGMP Snooping is enabled.	Disabled

NOTE If a router or layer 3 switch is connected to the network, it will act as the Querier, and consequently this Querier option will be disabled on all Moxa layer 2 switches.

If all switches on the network are Moxa layer 2 switches, then only one layer 2 switch will act as Querier.

IGMP Group Status

The Moxa switch displays the current active IGMP groups that were detected. View IGMP group setting per VLAN ID on this page.

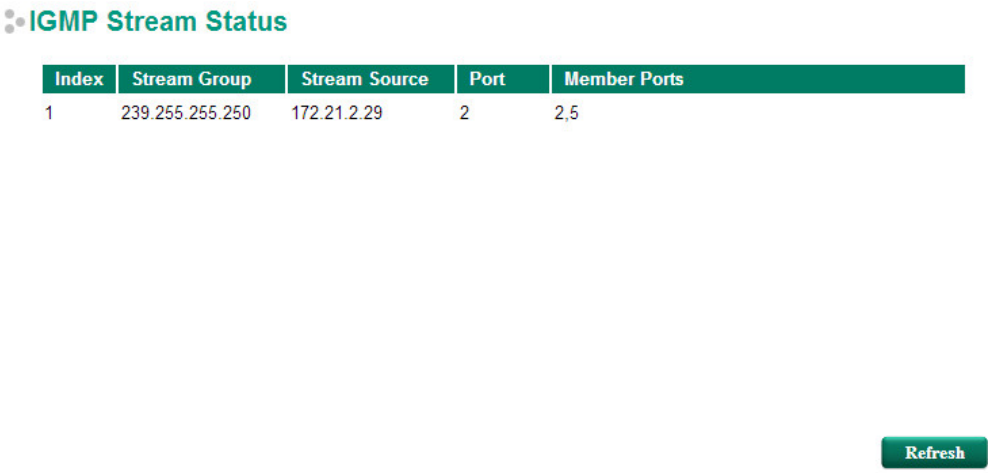


The information shown in the table includes:

- Dynamic Router Port: This indicates that a multicast router connects to/sends packets from these port(s).
- Static Router Port: Displays the static multicast querier port(s)
- Querier Connected Port: Displays the port which is connected to the querier
- Role: Indicates if the switch is a querier. Displays Querier or Non-Querier
- Group: Displays the multicast group addresses
- Port: Displays the port which receive the multicast stream/the port the multicast stream is forwarded to
- Version: Displays the IGMP Snooping version
- Filter Mode: Indicates the multicast source address is included or excluded. Displays Include or Exclude when IGMP v3 is enabled
- Sources: Displays the multicast source address when IGMP v3 is enabled

Stream Table

This page displays the multicast stream forwarding status. It allows you to view the status per VLAN ID.



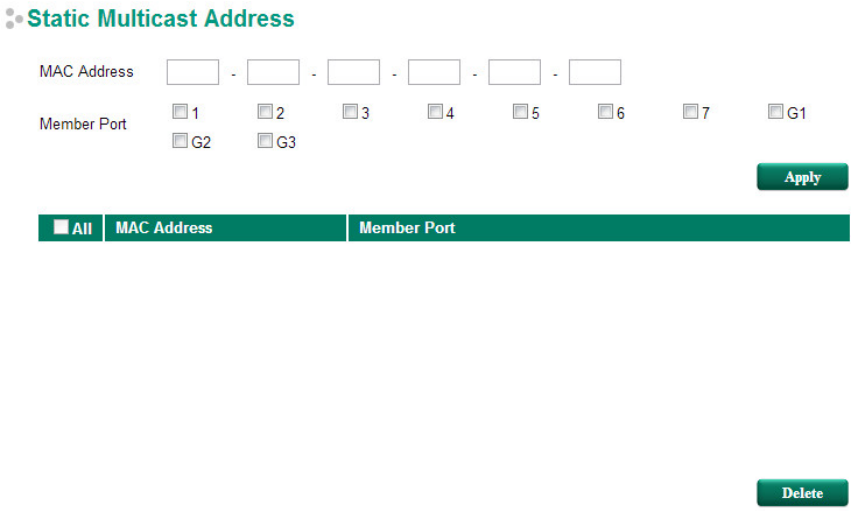
Stream Group: Multicast group IP address

Stream Source: Multicast source IP address

Port: Which port receives the multicast stream

Member ports: Ports the multicast stream is forwarded to

Static Multicast Address



NOTE 01:00:5E:XX:XX:XX on this page is the IP multicast MAC address. Please activate IGMP Snooping for automatic classification.

MAC Address

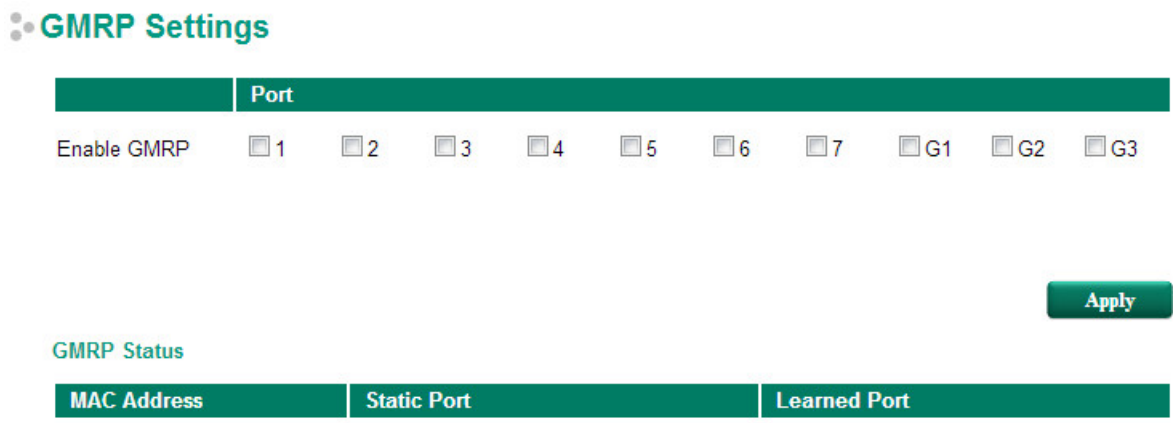
Setting	Description	Factory Default
Integer	Input the number of the VLAN that the host with this MAC address belongs to.	None

Member Port

Setting	Description	Factory Default
Select/Deselect	Checkmark the appropriate check boxes to select the join ports for this multicast group.	None

GMRP

GMRP is a MAC-based multicast management protocol, whereas IGMP is IP-based. GMRP provides a mechanism that allows bridges and end stations to register or un-register Group membership information dynamically.



Enable GMRP

Setting	Description	Factory Default
Select/Deselect	Checkmark the check boxes to enable GMRP function for the port listed in the Port column.	None

GMRP Status

The Moxa switch displays the current active GMRP groups that were detected.

MAC Address: The Multicast MAC address

Static Port: This multicast address is defined by static multicast

Learned Port: This multicast address is learned by GMRP

QoS

The Moxa switch's traffic prioritization capability provides Quality of Service (QoS) to your network by making data delivery more reliable. You can prioritize traffic on your network to ensure that high priority data is transmitted with minimum delay. Traffic can be controlled by a set of rules to obtain the required Quality of Service for your network. The rules define different types of traffic and specify how each type should be treated as it passes through the switch. The Moxa switch can inspect both IEEE 802.1p/1Q layer 2 CoS tags, and even layer 3 TOS information to provide consistent classification of the entire network. The Moxa switch's QoS capability improves the performance and determinism of industrial networks for mission critical applications.

The Traffic Prioritization Concept

Traffic prioritization allows you to prioritize data so that time-sensitive and system-critical data can be transferred smoothly and with minimal delay over a network. The benefits of using traffic prioritization are:

- Improve network performance by controlling a wide variety of traffic and managing congestion.
- Assign priorities to different categories of traffic. For example, set higher priorities for time-critical or business-critical applications.
- Provide predictable throughput for multimedia applications, such as video conferencing or voice over IP, and minimize traffic delay and jitter.
- Improve network performance as the amount of traffic grows. Doing so will reduce costs since it will not be necessary to keep adding bandwidth to the network.

Traffic prioritization uses the four traffic queues that are present in your Moxa switch to ensure that high priority traffic is forwarded on a different queue from lower priority traffic. Traffic prioritization provides Quality of Service (QoS) to your network.

Moxa switch traffic prioritization depends on two industry-standard methods:

- **IEEE 802.1D**—a layer 2 marking scheme.
- **Differentiated Services (DiffServ)**—a layer 3 marking scheme.

IEEE 802.1D Traffic Marking

The IEEE Std 802.1D, 1998 Edition marking scheme, which is an enhancement to IEEE Std 802.1D, enables Quality of Service on the LAN. Traffic service levels are defined in the IEEE 802.1Q 4-byte tag, which is used to carry VLAN identification as well as IEEE 802.1p priority information. The 4-byte tag immediately follows the destination MAC address and Source MAC address.

The IEEE Std 802.1D, 1998 Edition priority marking scheme assigns an IEEE 802.1p priority level between 0 and 7 to each frame. The priority marking scheme determines the level of service that this type of traffic should receive. Refer to the table below for an example of how different traffic types can be mapped to the eight IEEE 802.1p priority levels.

IEEE 802.1p Priority Level	IEEE 802.1D Traffic Type
0	Best Effort (default)
1	Background
2	Standard (spare)
3	Excellent Effort (business critical)
4	Controlled Load (streaming multimedia)
5	Video (interactive media); less than 100 milliseconds of latency and jitter
6	Voice (interactive voice); less than 10 milliseconds of latency and jitter
7	Network Control Reserved traffic

Even though the IEEE 802.1D standard is the most widely used prioritization scheme in the LAN environment, it still has some restrictions:

- It requires an additional 4-byte tag in the frame, which is normally optional for Ethernet networks. Without this tag, the scheme cannot work.
- The tag is part of the IEEE 802.1Q header, so to implement QoS at layer 2, the entire network must implement IEEE 802.1Q VLAN tagging.
- It is only supported on a LAN and not across routed WAN links, since the IEEE 802.1Q tags are removed when the packets pass through a router.

Differentiated Services (DiffServ) Traffic Marking

DiffServ is a Layer 3 marking scheme that uses the DiffServ Code Point (DSCP) field in the IP header to store the packet priority information. DSCP is an advanced intelligent method of traffic marking that allows you to choose how your network prioritizes different types of traffic. DSCP uses 64 values that map to user-defined service levels, allowing you to establish more control over network traffic.

The advantages of DiffServ over IEEE 802.1D are:

- You can configure how you want your switch to treat selected applications and types of traffic by assigning various grades of network service to them.
- No extra tags are required in the packet.
- DSCP uses the IP header of a packet to preserve priority across the Internet.
- DSCP is backwards compatible with IPV4 TOS, which allows operation with existing devices that use a layer 3 TOS enabled prioritization scheme.

Traffic Prioritization

Moxa switches classify traffic based on layer 2 of the OSI 7 layer model, and the switch prioritizes received traffic according to the priority information defined in the received packet. Incoming traffic is classified based upon the IEEE 802.1D frame and is assigned to the appropriate priority queue based on the IEEE 802.1p service level value defined in that packet. Service level markings (values) are defined in the IEEE 802.1Q 4-byte tag, and consequently traffic will only contain 802.1p priority markings if the network is configured with VLANs and VLAN tagging. The traffic flow through the switch is as follows:

- A packet received by the Moxa switch may or may not have an 802.1p tag associated with it. If it does not, then it is given a default 802.1p tag (which is usually 0). Alternatively, the packet may be marked with a +new 802.1p value, which will result in all knowledge of the old 802.1p tag being lost.
- Because the 802.1p priority levels are fixed to the traffic queues, the packet will be placed in the appropriate priority queue, ready for transmission through the appropriate egress port. When the packet reaches the head of its queue and is about to be transmitted, the device determines whether or not the egress port is tagged for that VLAN. If it is, then the new 802.1p tag is used in the extended 802.1D header.
- The Moxa switch will check a packet received at the ingress port for IEEE 802.1D traffic classification, and then prioritize it based on the IEEE 802.1p value (service levels) in that tag. It is this 802.1p value that determines which traffic queue the packet is mapped to.

Traffic Queues

The hardware of Moxa switches has multiple traffic queues that allow packet prioritization to occur. Higher priority traffic can pass through the Moxa switch without being delayed by lower priority traffic. As each packet arrives in the Moxa switch, it passes through any ingress processing (which includes classification, marking/re-marking), and is then sorted into the appropriate queue. The switch then forwards packets from each queue.

Moxa switches support two different queuing mechanisms:

- **Weight Fair:** This method services all the traffic queues, giving priority to the higher priority queues. Under most circumstances, the Weight Fair method gives high priority precedence over low priority, but in the event that high priority traffic does not reach the link capacity, lower priority traffic is not blocked.
- **Strict:** This method services high traffic queues first; low priority queues are delayed until no more high priority data needs to be sent. The Strict method always gives precedence to high priority over low priority.

Configuring Traffic Prioritization

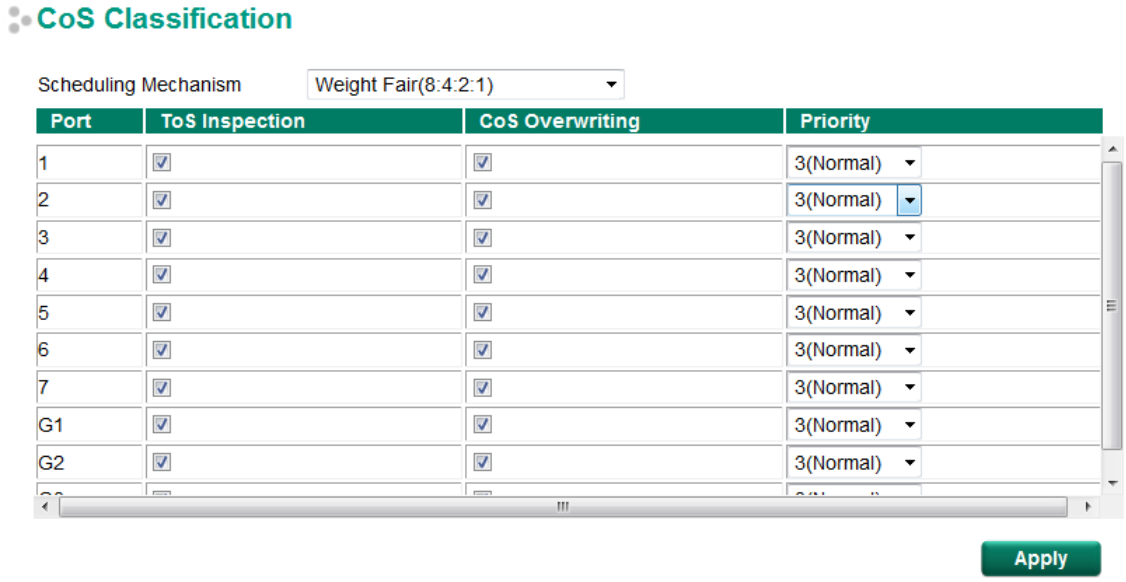
Quality of Service (QoS) provides a traffic prioritization capability to ensure that important data is delivered consistently and predictably. The Moxa switch can inspect IEEE 802.1p/1Q layer 2 CoS tags, and even layer 3 TOS information, to provide a consistent classification of the entire network. The Moxa switch's QoS capability improves your industrial network's performance and determinism for mission critical applications.

CoS Classification

There are two CoS classification settings depending on the specific model of the switch

Type	Model
Type1	EDS-510E
Type2	EDS-G508E, EDS-G512E-4GSFP, EDS-G516E-4GSFP

Type 1



The Moxa switch supports inspection of layer 3 TOS and/or layer 2 CoS tag information to determine how to classify traffic packets.

Queuing Mechanism

Setting	Description	Factory Default
Weight Fair	The Moxa switch has 4 priority queues. In the weight fair scheme, an 8, 4, 2, 1 weighting is applied to the four priorities. This approach prevents the lower priority frames from being starved of opportunity for transmission with only a slight delay to the higher priority frames.	Weight Fair
Strict	In the Strict-priority scheme, all top-priority frames egress a port until that priority's queue is empty, and then the next lower priority queue's frames egress. This approach can cause the lower priorities to be starved of opportunity for transmitting any frames but ensures that all high priority frames will egress the switch as soon as possible.	

TOS Inspection

Setting	Description	Factory Default
Enable/Disable	Enables or disables the Moxa switch for inspecting Type of Service (TOS) bits in the IPV4 frame to determine the priority of each frame.	Enabled

COS Overwriting

Setting	Description	Factory Default
Enable/Disable	Enables or disables the Moxa switch for inspecting 802.1p COS tags in the MAC frame to determine the priority of each frame.	Enabled

Priority

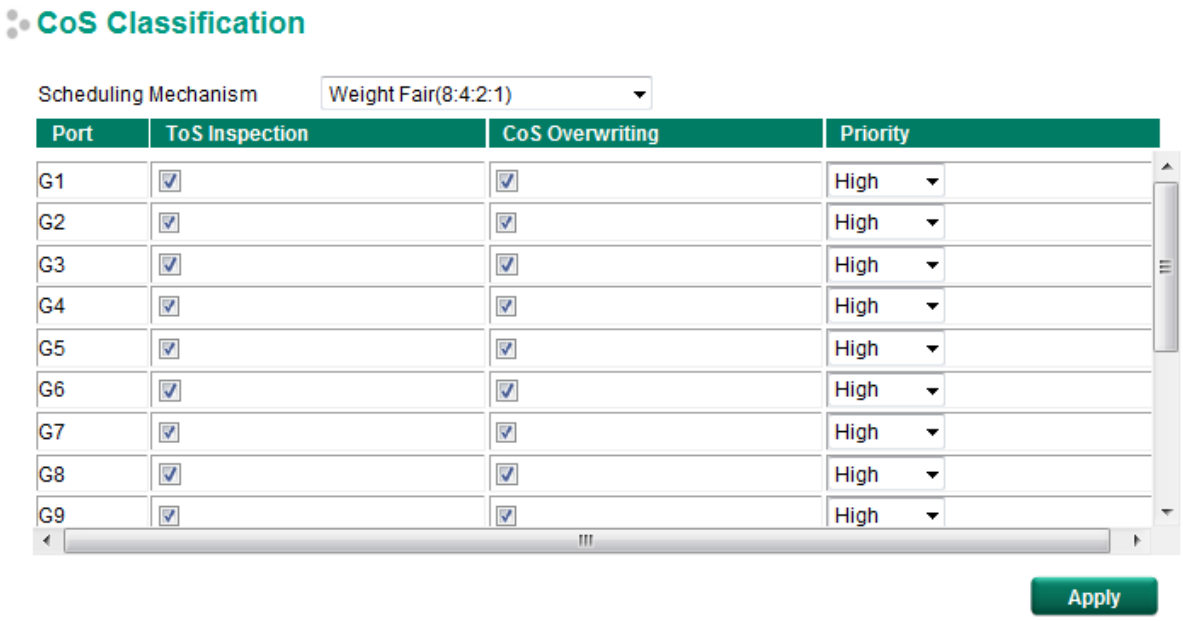
Setting	Description	Factory Default
Port priority	The port priority has 4 priority queues. Low, normal, medium, high priority queue option is applied to each port.	3(Normal)

NOTE The priority of an ingress frame is determined in the following order:

1. TOS Inspection
2. CoS Overwriting
3. Priority

NOTE The designer can enable these classifications individually or in combination. For instance, if a "hot" higher priority port is required for a network design, **Inspect TOS** and **Inspect CoS** can be disabled. This setting leaves only port default priority active, which results in all ingress frames being assigned the same priority on that port.

Type 2



Queuing Mechanism

Setting	Description	Factory Default
Weight Fair	The Moxa switch has 4 priority queues. In the weight fair scheme, an 8, 4, 2, 1 weighting is applied to the four priorities. This approach prevents the lower priority frames from being starved of opportunity for transmission with only a slight delay to the higher priority frames.	Weight Fair
Strict	In the Strict-priority scheme, all top-priority frames egress a port until that priority's queue is empty, and then the next lower priority queue's frames egress. This approach can cause the lower priorities to be starved of opportunity for transmitting any frames but ensures that all high priority frames will egress the switch as soon as possible.	

TOS Inspection

Setting	Description	Factory Default
Enable/Disable	Enables or disables the Moxa switch for inspecting Type of Service (TOS) bits in the IPV4 frame to determine the priority of each frame.	Enabled

COS Overwriting

Setting	Description	Factory Default
Enable/Disable	Enables or disables the Moxa switch for inspecting 802.1p COS tags in the MAC frame to determine the priority of each frame.	Enabled

Priority

Setting	Description	Factory Default
Port priority	The port priority has 4 priority queues. Low, normal, medium, high priority queue option is applied to each port.	High

NOTE The priority of an ingress frame is determined in the following order:

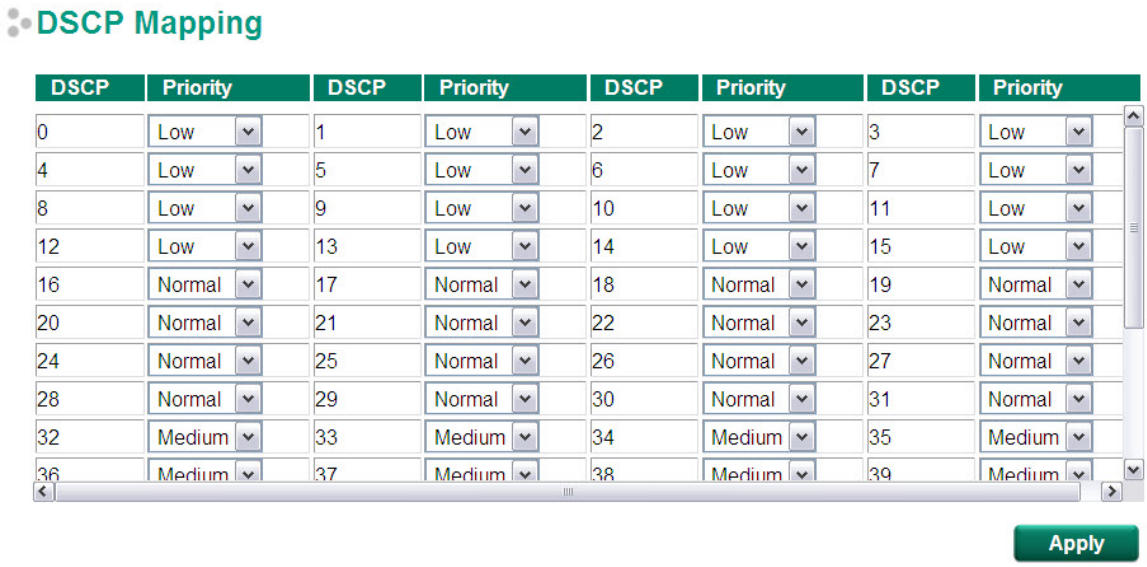
1. Priority
2. ToS Inspection
3. CoS Overwriting

CoS Mapping

CoS Value and Priority Queues

Setting	Description	Factory Default
Low/Normal/ Medium/High	Maps different CoS values to 4 different egress queues.	Low Normal Medium High

DSCP Mapping



DSCP Value and Priority Queues

Setting	Description	Factory Default
Low/Normal/ Medium/High	Maps different TOS values to 4 different egress queues.	0 to 15: Low 16 to 31: Normal 32 to 47: Medium 48 to 63: High

Rate Limiting

In general, one host should not be allowed to occupy unlimited bandwidth, particularly when the device malfunctions. For example, so-called "broadcast storms" could be caused by an incorrectly configured topology, or a malfunctioning device. Moxa industrial Ethernet switches not only prevents broadcast storms, but can also be configured to a different ingress rate for all packets, giving administrators full control of their limited bandwidth to prevent undesirable effects caused by unpredictable faults.

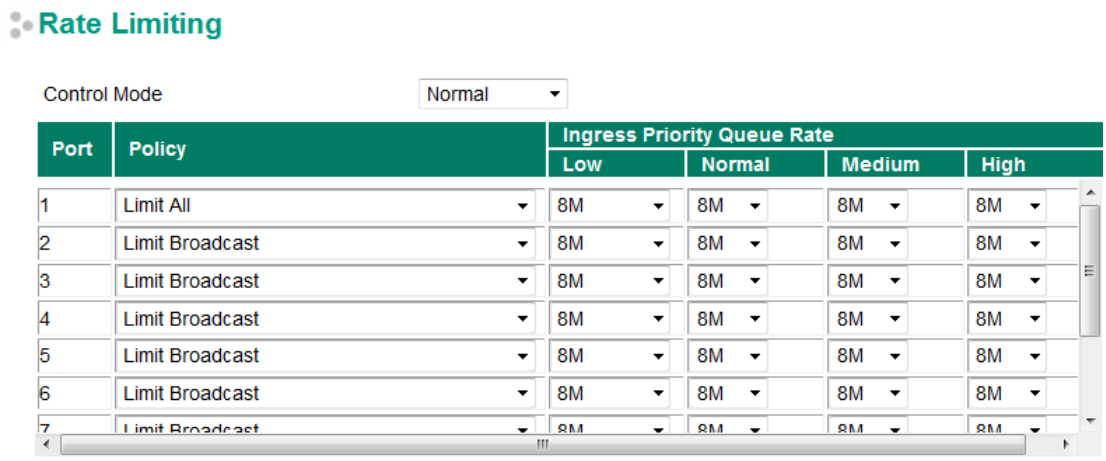
Traffic Rate Limiting Settings

Please note that two types of bandwidth management settings are available, depending on the specific model of switch.

Type	Model
Type1	EDS-510E
Type2	EDS-G508E, EDS-G512E-4GSFP, EDS-G516E-4GSFP

Type 1

Ingress Rate Limit – Normal

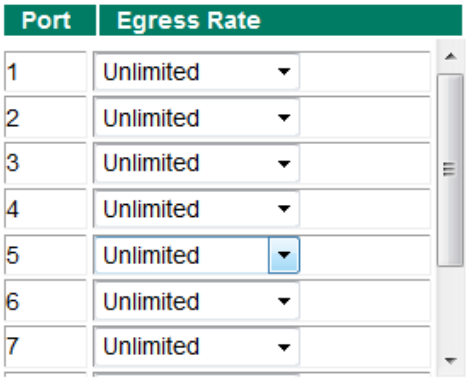


Control Mode	Description	Factory Default
Normal	Set the max. ingress rate limit for different packet types	Normal
Port Disable	When the ingress multicast and broadcast packets exceed the ingress rate limit, the port will be disabled for a certain period. During this period, all packets from this port will be discarded.	

Ingress Rate Limit - Normal

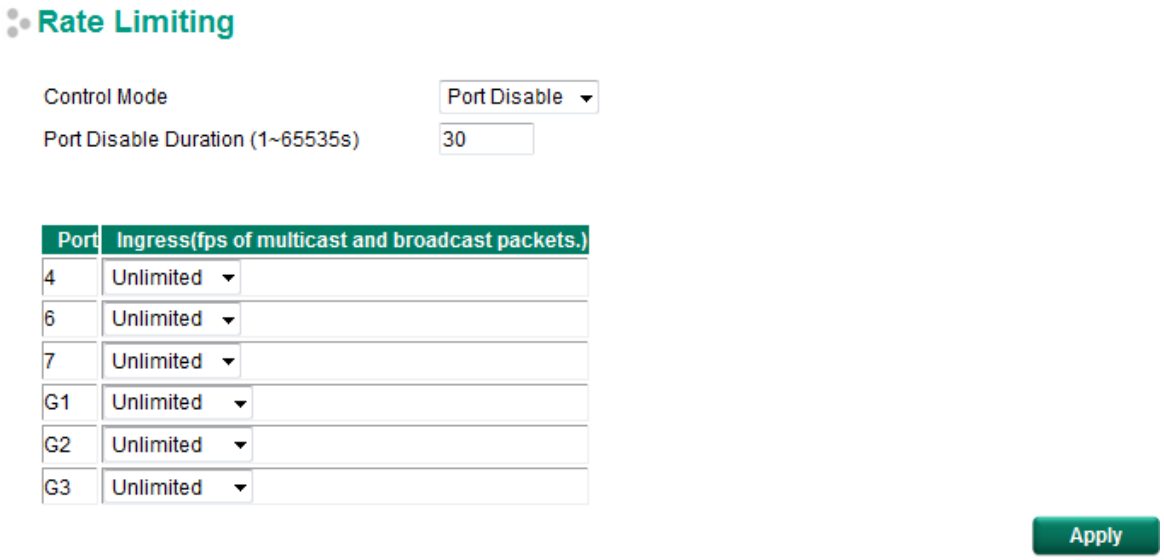
Policy	Description	Factory Default
Limit All	Select the ingress rate limit for different packet types from the following options: Unlimited, 128K, 256K, 512K, 1M, 2M, 4M, 8M	Limit Broadcast 8M
Limit Broadcast, Multicast, Flooded Unicast		
Limit Broadcast, Multicast		
Limit Broadcast		

Egress Rate Limit



Setting	Description	Factory Default
Egress rate	Select the ingress rate limit (% of max. throughput) for all packets from the following options: Not Limited, 3%, 5%, 10%, 15%, 25%, 35%, 50%, 65%, 85%	Unlimited

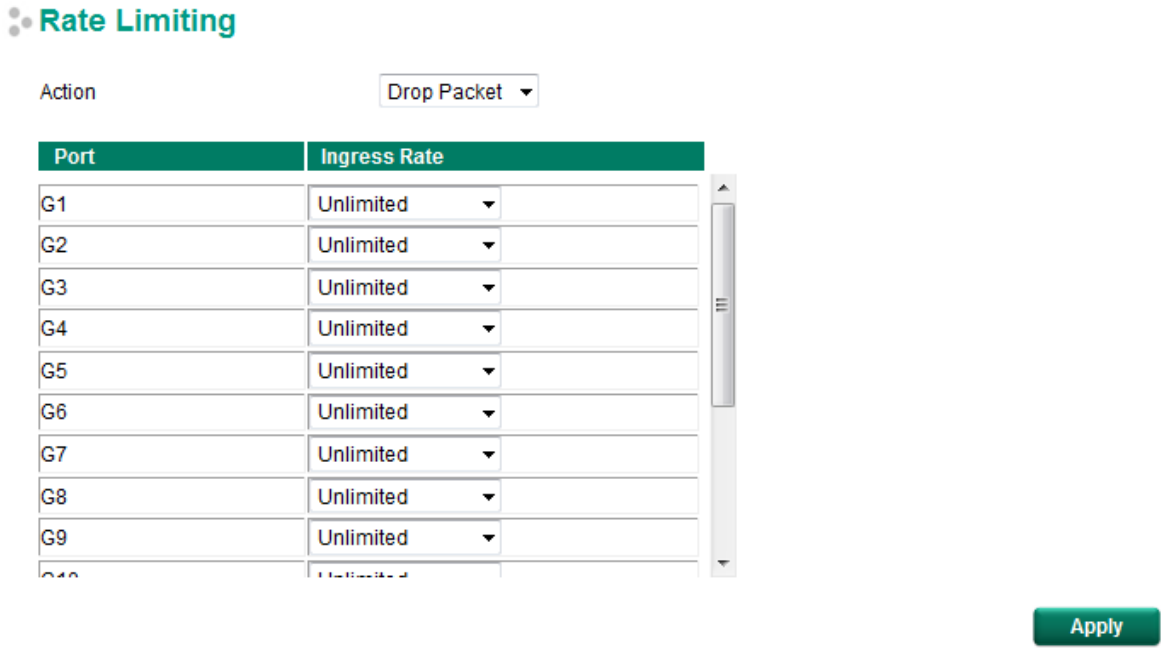
Ingress Rate Limit – Port Disable



Setting	Description	Factory Default
Port disable duration (1~65535 seconds)	When the ingress multicast and broadcast packets exceed the ingress rate limit, the port will be disabled for this period of time. During this time, all packets from this port will be discarded.	30 second
Ingress (fps)	Select the ingress rate (fps) limit for all packets from the following options: Not Limited, 4464, 7441, 14881, 22322, 37203, 52084, 74405	Unlimited

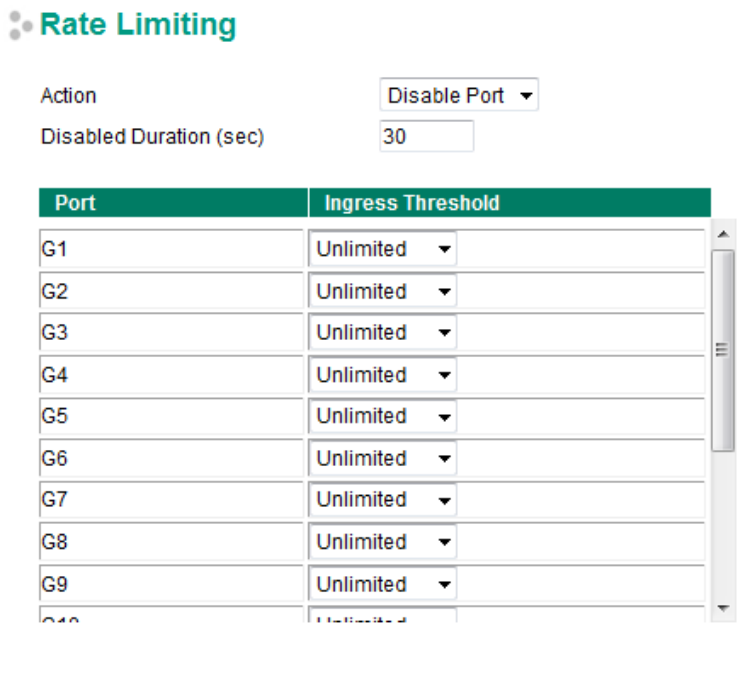
Type 2

Ingress Rate Limit – Drop Packet



Setting	Description	Factory Default
Ingress rate	Select the ingress/egress rate limit (% of max. throughput) for all packets from the following options: Not Limited, 3%, 5%, 10%, 15%, 25%, 35%, 50%, 65%, 85%	Unlmited

Ingress Rate Limit – Disable Port



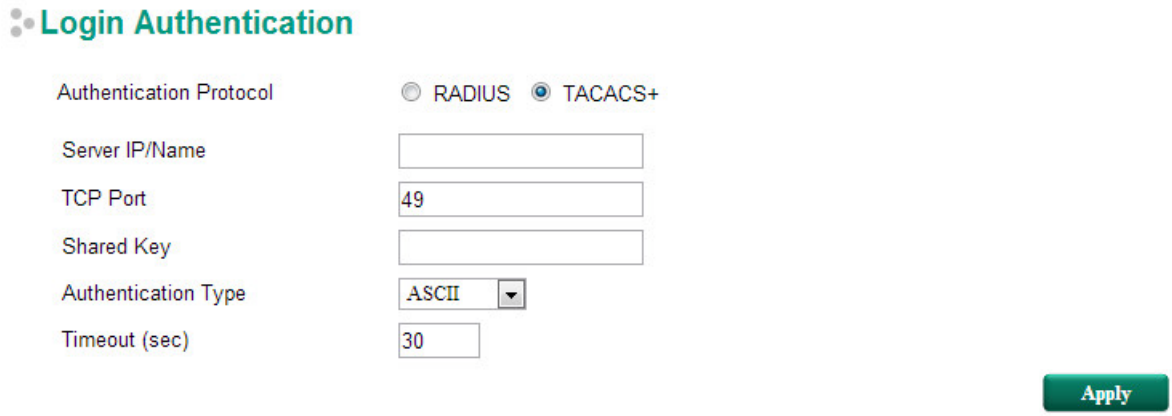
Setting	Description	Factory Default
Duration (1~65535 seconds)	When the ingress packets exceed the ingress rate limit, the port will be disabled for a certain period.	30 seconds
Ingress (frame per second)	Select the ingress rate (fps) limit for all packets from the following options: Not Limited, 4464, 7441, 14881, 22322, 37203, 52084, 74405	Unlimited

Security

Security can be categorized in two levels: the user name/password level, and the port access level. Moxa switches provide many kinds of security functions, including Login Authentication, Management Interface, Trusted Access, Authentication Certificate, IEEE 802.1A, Port Security, and Loop Protection.

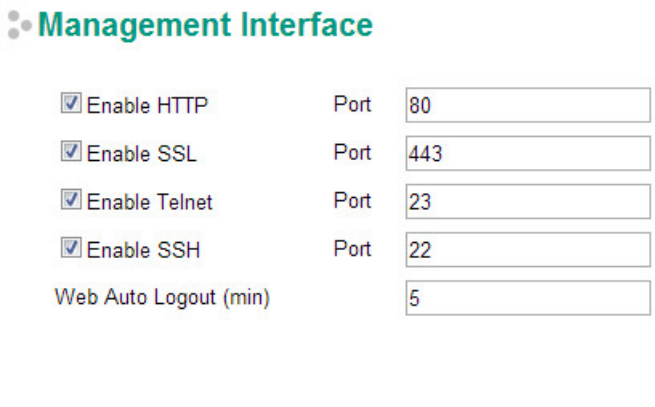
Login Authentication

Moxa switches provide two different user login options: Terminal Access Controller Access-Control System Plus (TACACS+) and Remote Authentication Dial In User Service (RADIUS). The TACACS+ and RADIUS mechanism is a centralized "AAA" (Authentication, Authorization and Accounting) system for connecting to network services. The fundamental purpose of both TACACS+ and RADIUS is to provide an efficient and secure mechanism for user account management.



Setting	Description	Factory Default
Authentication Protocol	Authentication protocol selection	TACACS+
Server IP/Name	Set IP address of an external TACACS+/RADIUS server as the authentication database	None
TCP/UDP Port	Set communication port of an external TACACS+/RADIUS server as the authentication database	TACACS+: 49 RADIUS: 1812
Shared Key	Set specific characters for server authentication verification	None
Authentication Type	Authentication mechanism selection. The ASCII, PAP, CHAP, MSCHAP are for TACACS+, and the EAP-MD5 is for RADIUS.	ASCII for TACACS+
Timeout (sec)	The timeout period to wait for a server response	TACACS+: 30 RADIUS: 5

Management Interface



Enable HTTP

Setting	Description	Factory Default
Select/Deselect	Checkmark the appropriate check boxes to enable HTTP.	Select Port: 80

Enable SSL

Setting	Description	Factory Default
Select/Deselect	Checkmark the appropriate check boxes to enable SSL.	Select Port: 443

Enable Telnet

Setting	Description	Factory Default
Select/Deselect	Checkmark the appropriate check boxes to enable Telnet	Select Port: 23

Enable SSH

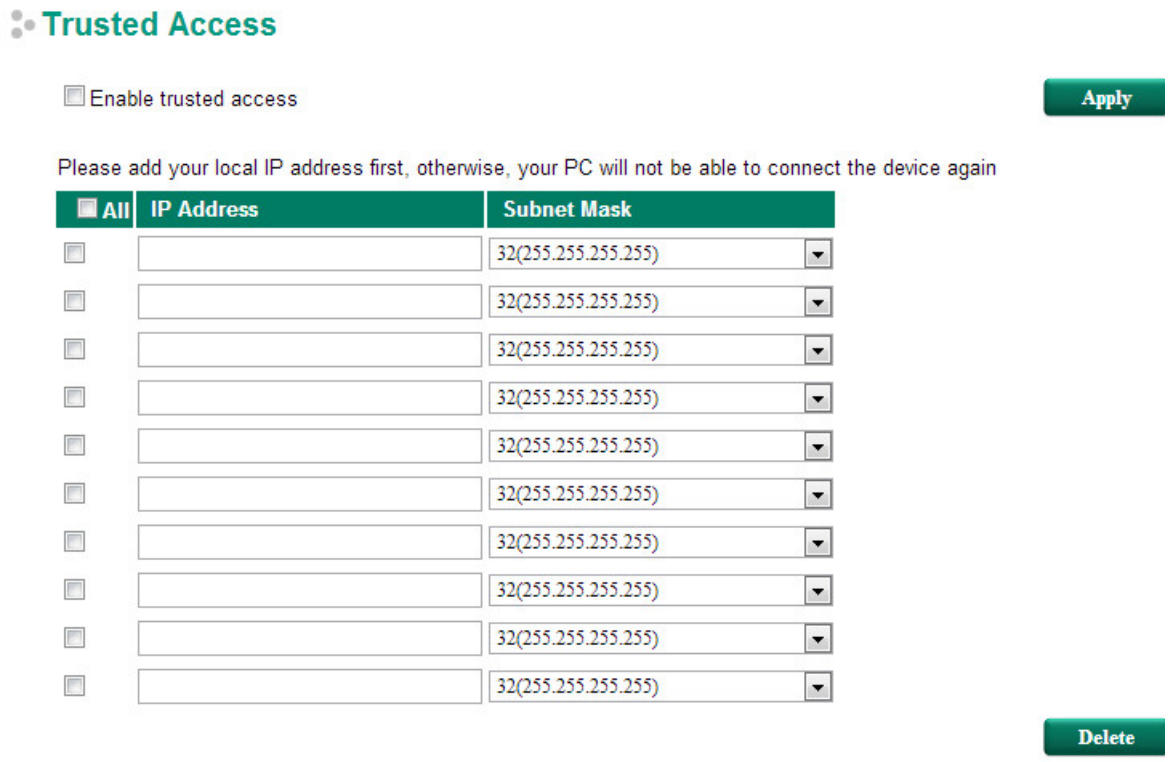
Setting	Description	Factory Default
Select/Deselect	Checkmark the appropriate check boxes to enable SSH	Select Port: 5

Web Auto Logout (min)

Setting	Description	Factory Default
Integer	Sets the web auto logout period	5

Trusted Access

The Moxa switch uses an IP address-based filtering method to control access.



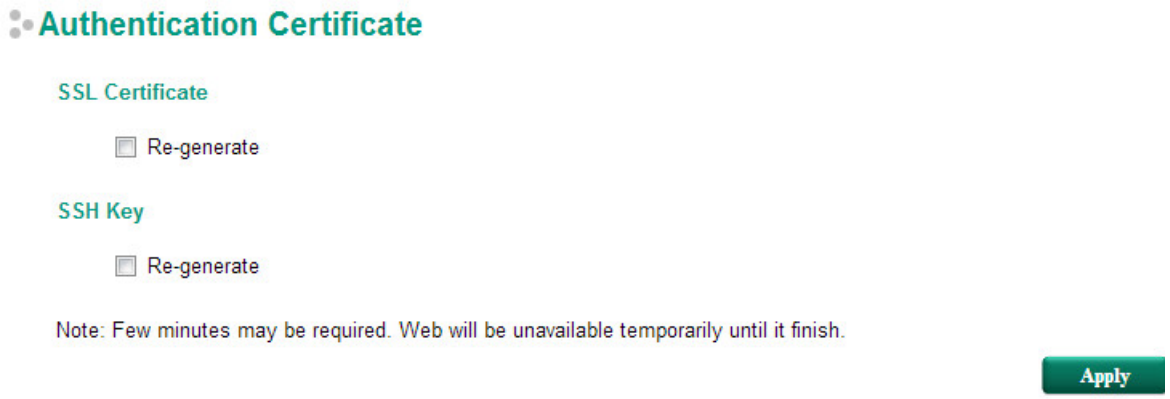
You may add or remove IP addresses to limit access to the Moxa switch. When the accessible IP list is enabled, only addresses on the list will be allowed access to the Moxa switch. Each IP address and netmask entry can be tailored for different situations:

- **Grant access to one host with a specific IP address**
  For example, enter IP address 192.168.1.1 with netmask 255.255.255.255 to allow access to 192.168.1.1 only.
- **Grant access to any host on a specific subnetwork**
  For example, enter IP address 192.168.1.0 with netmask 255.255.255.0 to allow access to all IPs on the subnet defined by this IP address/subnet mask combination.
- **Grant access to all hosts**
  Make sure the accessible IP list is not enabled. Remove the checkmark from **Enable the accessible IP list**.

The following table shows additional configuration examples:

Hosts That Need Access	Input Format
Any host	Disable
192.168.1.120	192.168.1.120 / 255.255.255.255
192.168.1.1 to 192.168.1.254	192.168.1.0 / 255.255.255.0
192.168.0.1 to 192.168.255.254	192.168.0.0 / 255.255.0.0
192.168.1.1 to 192.168.1.126	192.168.1.0 / 255.255.255.128
192.168.1.129 to 192.168.1.254	192.168.1.128 / 255.255.255.128

Authentication Certificate



SSL Certificate Re-generate

Setting	Description	Factory Default
Select/Deselect	Enable the SSL Certificate Re-generate	Deselect

SSH Key Re-generate

Setting	Description	Factory Default
Select/Deselect	Enable the SSH Key Re-generate	Deselect

IEEE 802.1X

The IEEE 802.1X standard defines a protocol for client/server-based access control and authentication. The protocol restricts unauthorized clients from connecting to a LAN through ports that are open to the Internet, and which otherwise would be readily accessible. The purpose of the authentication server is to check each client that requests access to the port. The client is only allowed access to the port if the client's permission is authenticated.

Three components are used to create an authentication mechanism based on 802.1X standards: Client/Supplicant, Authentication Server, and Authenticator.

Client/Supplicant: The end station that requests access to the LAN and switch services and responds to the requests from the switch.

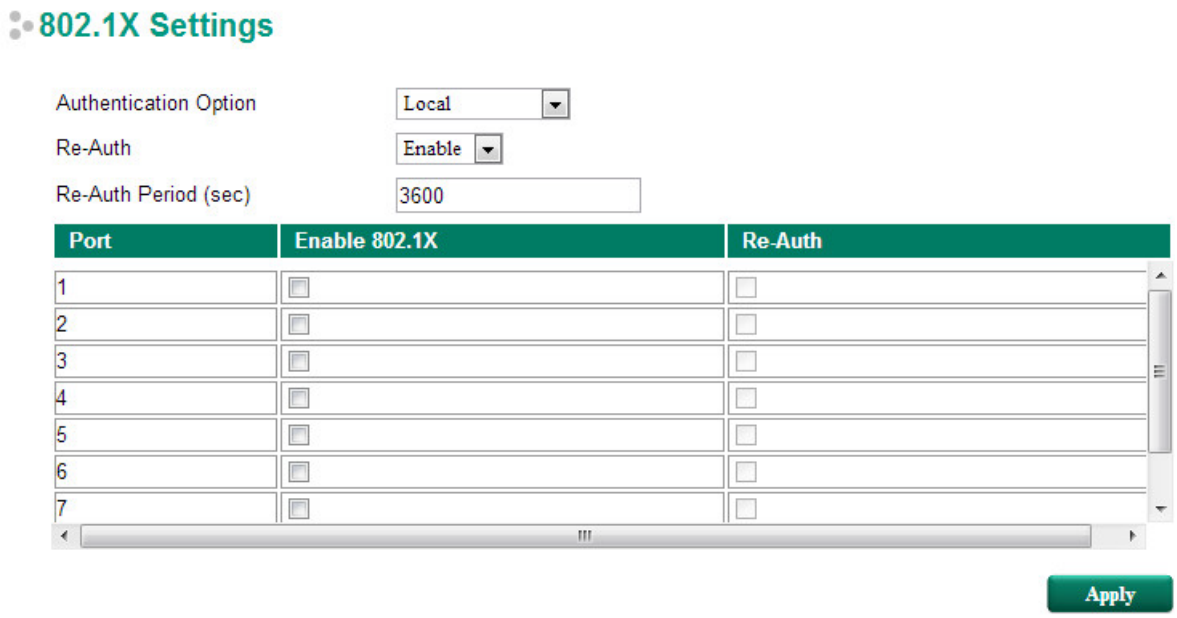
Authentication Server: The server that performs the actual authentication of the supplicant.

Authenticator: Edge switch or wireless access point that acts as a proxy between the supplicant and the authentication server, requesting identity information from the supplicant, verifying the information with the authentication server, and relaying a response to the supplicant.

The Moxa switch acts as an authenticator in the 802.1X environment. A supplicant and an authenticator exchange EAPOL (Extensible Authentication Protocol over LAN) frames with each other. We can either use an external RADIUS server as the authentication server, or implement the authentication server in the Moxa switch by using a Local User Database as the authentication look-up table. When we use an external RADIUS server as the authentication server, the authenticator and the authentication server exchange EAP frames between each other.

Authentication can be initiated either by the supplicant or the authenticator. When the supplicant initiates the authentication process, it sends an **EAPOL-Start** frame to the authenticator. When the authenticator initiates the authentication process or when it receives an **EAPOL Start** frame, it sends an **EAP Request/Identity** frame to ask for the username of the supplicant.

IEEE 802.1X Setting



Authentication Option

Setting	Description	Factory Default
Local (Max. of 32 users)	Select this option when setting the Local User Database as the authentication database.	Local
Radius	Select this option to set an external RADIUS server as the authentication database. The authentication mechanism is EAP-MD5.	
Radius, Local	Select this option to make using an external RADIUS server as the authentication database the first priority. The authentication mechanism is EAP-MD5 The first priority is to set the Local User Database as the authentication database.	

Re-Auth (Global)

Setting	Description	Factory Default
Enable/Disable	Select enable to require re-authentication of the client after a preset time period of no activity has elapsed.	Enable

Re-Auth Period (sec)

Setting	Description	Factory Default
60 to 65535	Sets the Re-Auth period	3600

Enable 802.1X

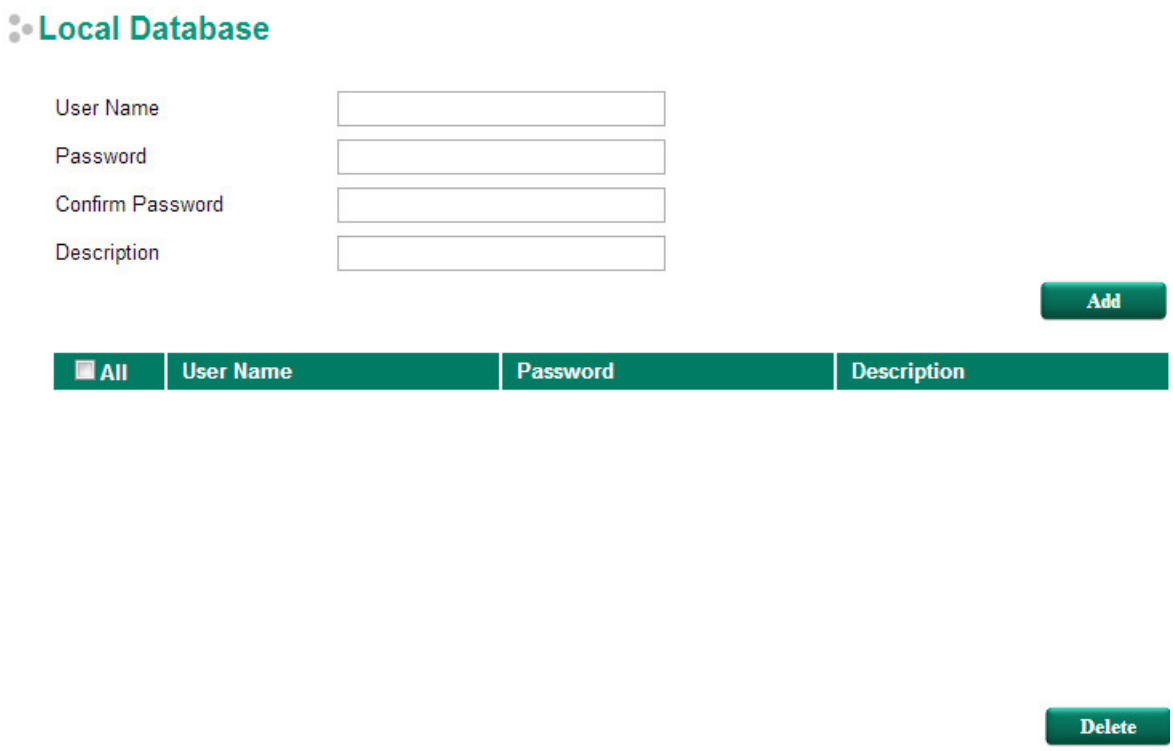
Setting	Description	Factory Default
Select/Deselect	Checkmark the checkbox under the 802.1X column to enable IEEE 802.1X for one or more ports. All end stations must enter usernames and passwords before access to these ports is allowed.	Deselect

Re-Auth

Setting	Description	Factory Default
Select/Deselect	Select enable to require re-authentication of the client by port	Deselect

Local Database

When setting the Local User Database as the authentication database, set the database first.

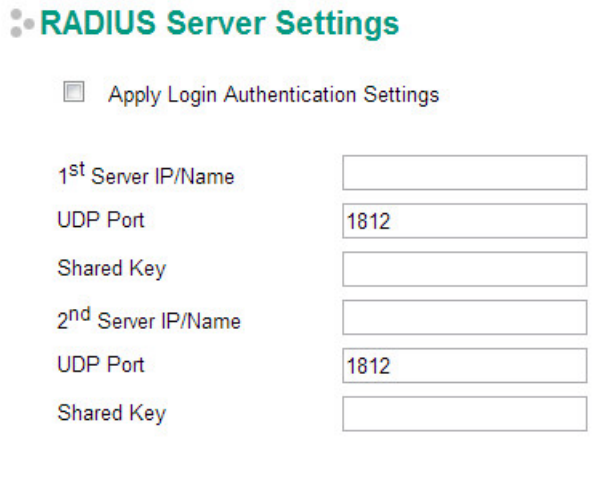


Local User Database Setup

Setting	Description	Factory Default
User Name (Max. of 30 characters)	User Name for the Local User Database	None
Password (Max. of 16 characters)	Password for the Local User Database	None
Confirm Password (Max. of 16 characters)	Confirm Password for the Local User Database	None
Description (Max. of 30 characters)	Description for the Local User Database	None

NOTE The user name for the Local User Database is case-insensitive.

RADIUS Server Settings



Apply Login Authentication Setting

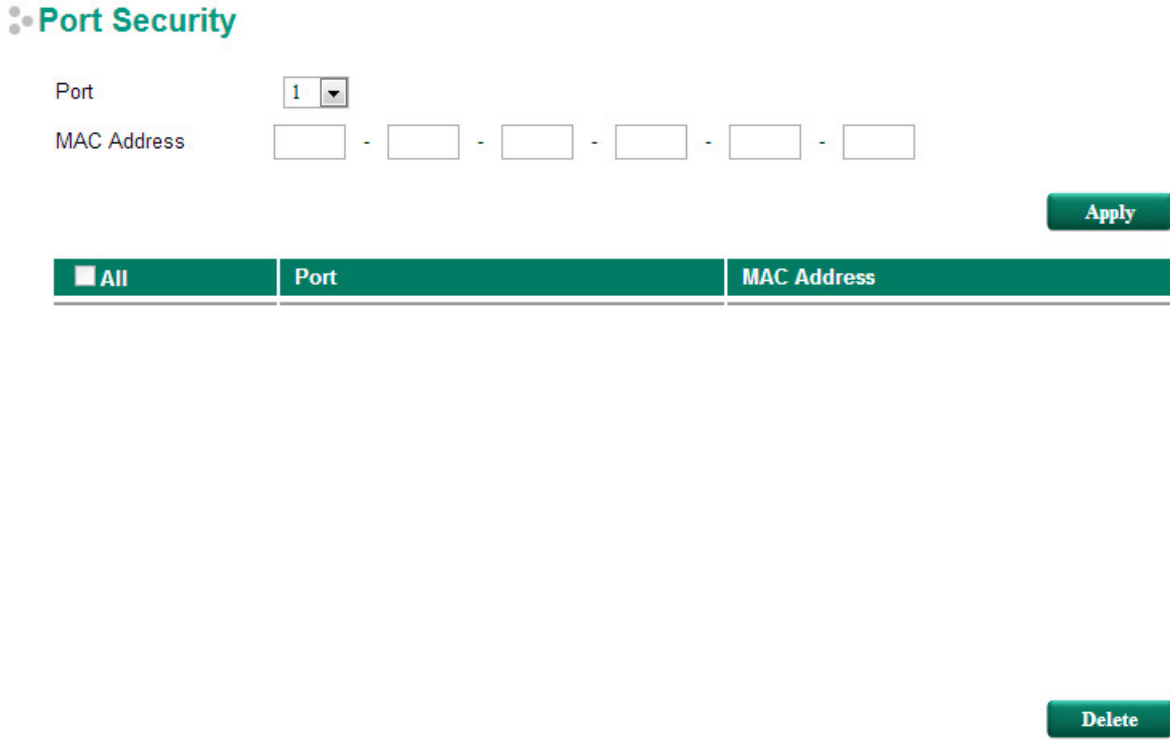
Setting	Description	Factory Default
Select/Deselect	Enable to use the same setting as Auth Server	Deselect

Server Setting

Setting	Description	Factory Default
Server IP/Name	Specifies the IP/name of the server	None
Server Port	Specifies the port of the server	1812
Server Shared Key	Specifies the shared key of the server	None

Port Security

The Moxa switch supports adding unicast groups manually if required.



Static Unicast MAC Address

Setting	Description	Factory Default
Port	Associates the static address to a dedicated port.	1 or 1-1
MAC Address	Adds the static unicast MAC address into the address table.	None

Port Access Control Table

The port status will show authorized or unauthorized.

Broadcast Storm Protection

The Broadcast Storm Protection is only available for EDS-G508E, EDS-G512E-4GSFP, and EDS-G516E-4GSFP series.

Setting	Description	Factory Default
Enable/Disable	This enables or disables Broadcast Storm Protection for unknown broadcast packet globally	Enable
	This enables or disables Broadcast Storm Protection for unknown multicast packets and unicast packets globally	Disable

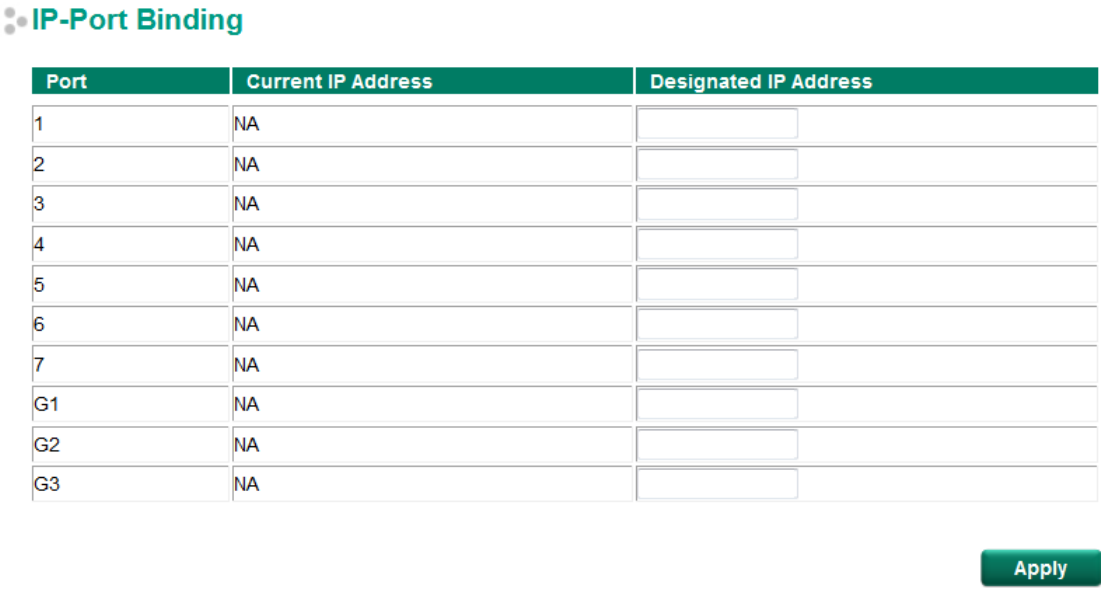
Loop Protection

Enable Loop Protection

Setting	Description	Factory Default
Enable	Enable the loop protection function	Disable
Disable	Disable the loop protection function	

DHCP

IP-Port Binding



Designated IP Address

Setting	Description	Factory Default
IP Address	Set the desired IP of connected devices.	None

Option 82 is used by the relay agent to insert additional information into the client's DHCP request. The Relay Agent Information option is inserted by the DHCP relay agent when forwarding client-originated DHCP packets to a DHCP server. Servers can recognize the Relay Agent Information option and use the information to implement IP addresses to Clients.

When Option 82 is enabled on the switch, a subscriber device is identified by the switch port through which it connects to the network (in addition to its MAC address). Multiple hosts on the subscriber LAN can be connected to the same port on the access switch and are uniquely identified.

The Option 82 information contains 2 sub-options, Circuit ID and Remote ID, which define the relationship between the end device IP and the DHCP Option 82 server. The **Circuit ID** is a 4-byte number generated by the Ethernet switch—a combination of physical port number and VLAN ID. The format of the **Circuit ID** is shown below:

FF–VV–VV–PP

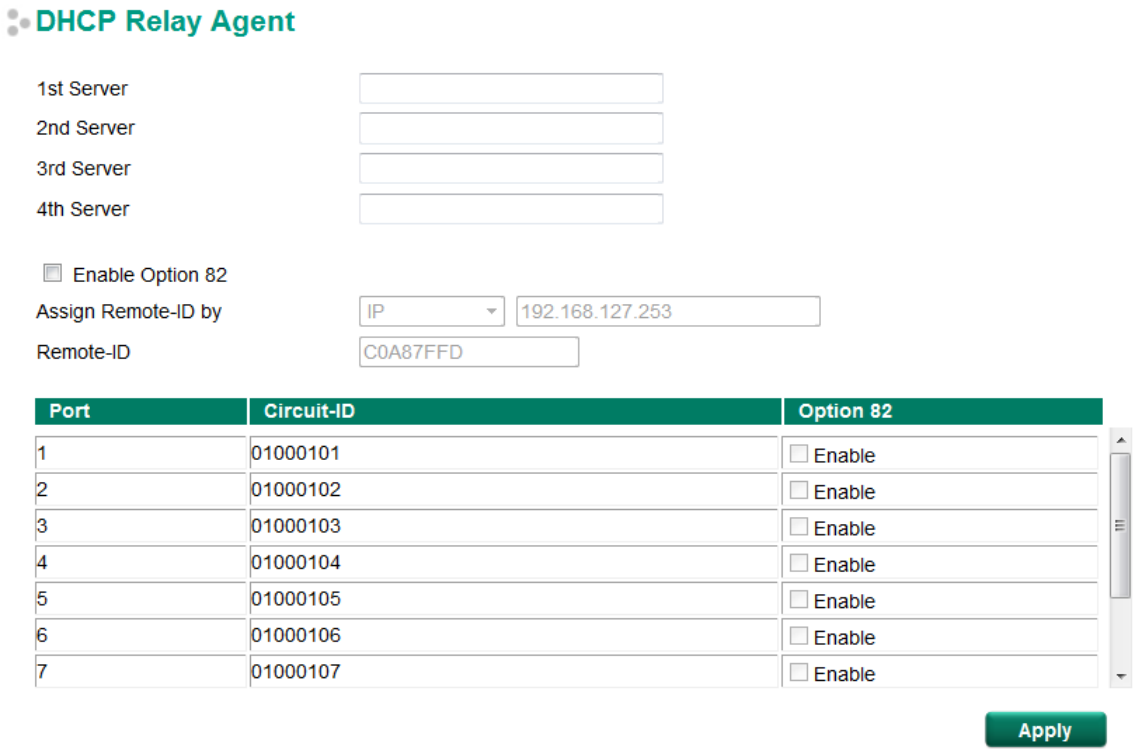
This is where the first byte "FF" is fixed to "01", the second and the third byte "VV-VV" is formed by the port VLAN ID in hex, and the last byte "PP" is formed by the port number in hex. For example:

01–00–0F–03 is the "Circuit ID" of port number 3 with port VLAN ID 15.

The "Remote ID" identifies the relay agent itself and can be one of the following:

1. The IP address of the relay agent.
2. The MAC address of the relay agent.
3. A combination of IP address and MAC address of the relay agent.
4. A user-defined string.

DHCP Relay Agent



Server IP Address

1st Server

Setting	Description	Factory Default
IP address for the 1st DHCP server	Assigns the IP address of the 1st DHCP server that the switch tries to access.	None

2nd Server

Setting	Description	Factory Default
IP address for the 2nd DHCP server	Assigns the IP address of the 2nd DHCP server that the switch tries to access.	None

3rd Server

Setting	Description	Factory Default
IP address for the 3rd DHCP server	Assigns the IP address of the 3rd DHCP server that the switch tries to access.	None

4th Server

Setting	Description	Factory Default
IP address for the 4th DHCP server	Assigns the IP address of the 4th DHCP server that the switch tries to access.	None

DHCP Option 82

Enable Option 82

Setting	Description	Factory Default
Enable or Disable	Enable or disable the DHCP Option 82 function.	Disable

Assign Remote-ID by

Setting	Description	Factory Default
IP	Uses the switch's IP address as the remote ID sub.	IP
MAC	Uses the switch's MAC address as the remote ID sub.	IP
Client-ID	Uses a combination of the switch's MAC address and IP address as the remote ID sub.	IP
Other	Uses the user-designated ID sub.	IP

Value

Setting	Description	Factory Default
Max. 12 characters	Displays the value that was set. Complete this field if type is set to Other.	Switch IP address

Remote-ID

Setting	Description	Factory Default
read-only	The actual hexadecimal value configured in the DHCP server for the Remote-ID. This value is automatically generated according to the Value field. Users cannot modify it.	COA87FFD

DHCP Function Table

Enable

Setting	Description	Factory Default
Enable or Disable	Enable or disable the DHCP Option 82 function for this port.	Disable

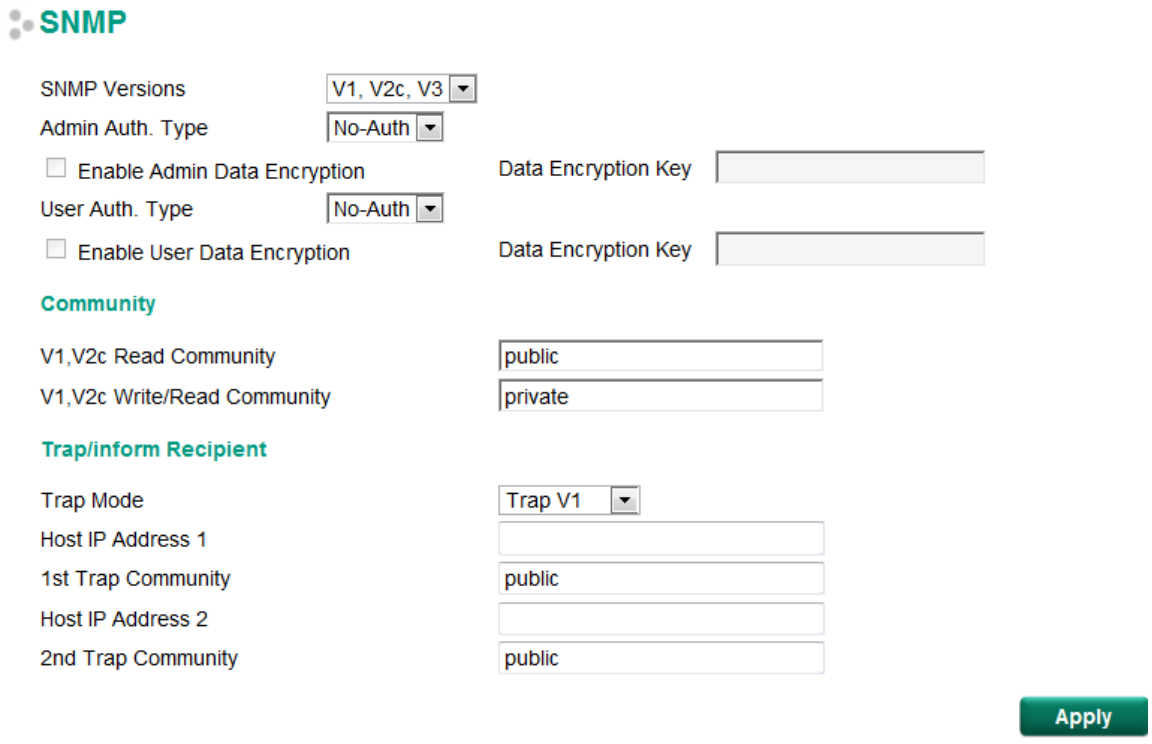
SNMP

The Moxa switch supports SNMP V1, V2c, and V3. SNMP V1 and SNMP V2c use a community string match for authentication, which means that SNMP servers access all objects with read-only or read/write permissions using the community strings *public* and *private* by default. SNMP V3 requires that you select an authentication level of MD5 or SHA, and is the most secure protocol. You can also enable data encryption to enhance data security.

Supported SNMP security modes and levels are shown in the following table. Select the security mode and level that will be used to communicate between the SNMP agent and manager.

Protocol Version	UI Setting	Authentication	Encryption	Method
SNMP V1, V2c	V1, V2c Read Community	Community string	No	Uses a community string match for authentication.
	V1, V2c Write/Read Community	Community string	No	Uses a community string match for authentication.
SNMP V3	No-Auth	No	No	Uses an account with admin or user to access objects
	MD5 or SHA	Authentication based on MD5 or SHA	No	Provides authentication based on HMAC-MD5, or HMAC-SHA algorithms. 8-character passwords are the minimum requirement for authentication.
	MD5 or SHA	Authentication based on MD5 or SHA	Data encryption key	Provides authentication based on HMAC-MD5 or HMAC-SHA algorithms, and data encryption key. 8-character passwords and a data encryption key are the minimum requirements for authentication .and encryption.

These parameters are configured on the SNMP page. A more detailed explanation of each parameter is given below the figure.



SNMP Read/Write Settings

SNMP Versions

Setting	Description	Factory Default
V1, V2c, V3, or V1, V2c, or V3 only	Specifies the SNMP protocol version used to manage the switch.	V1, V2c

V1, V2c Read Community

Setting	Description	Factory Default
Max. 30 characters	Specifies the community string to authenticate the SNMP agent for read-only access. The SNMP agent will access all objects with read-only permissions using this community string.	Public

V1, V2c Write/Read Community

Setting	Description	Factory Default
Max. 30 characters	Specifies the community string to authenticate the SNMP agent for read/write access. The SNMP server will access all objects with read/write permissions using this community string.	Private

For SNMP V3, two levels of privilege are available accessing the Moxa switch. **Admin** privilege provides access and authorization to read and write the MIB file. **User** privilege allows reading of the MIB file only.

Admin Auth. Type (for SNMP V1, V2c, V3, and V3 only)

Setting	Description	Factory Default
No-Auth	Allows the admin account to access objects without authentication.	No
MD5-Auth	Authentication will be based on the HMAC-MD5 algorithms. 8-character passwords are the minimum requirement for authentication.	No
SHA-Auth	Authentication will be based on the HMAC-SHA algorithms. 8-character passwords are the minimum requirement for authentication.	No

Enable Admin Data Encryption Key (for SNMP V1, V2c, V3, and V3 only)

Setting	Description	Factory Default
Enable	Enables data encryption using the specified data encryption key (between 8 and 30 characters).	No
Disable	Specifies that data will not be encrypted.	No

User Auth. Type (for SNMP V1, V2c, V3 and V3 only)

Setting	Description	Factory Default
No-Auth	Allows the admin account and user account to access objects without authentication.	No
MD5-Auth	Authentication will be based on the HMAC-MD5 algorithms. 8-character passwords are the minimum requirement for authentication.	No
SHA-Auth	Authentication will be based on the HMAC-SHA algorithms. 8-character passwords are the minimum requirement for authentication.	No

Enable User Data Encryption Key (for SNMP V1, V2c, V3 and V3 only)

Setting	Description	Factory Default
Enable	Enables data encryption using the specified data encryption key (between 8 and 30 characters).	No
Disable	No data encryption	No

Trap Settings

SNMP traps allow an SNMP agent to notify the NMS of a significant event. The switch supports two SNMP modes, **Trap** mode and **Inform** mode.

SNMP Trap Mode—Trap

In Trap mode, the SNMP agent sends an SNMPv1 trap PDU to the NMS. No acknowledgment is sent back from the NMS so the agent has no way of knowing if the trap reached the NMS.

SNMP Trap Mode—Inform

SNMPv2 provides an inform mechanism. When an inform message is sent from the SNMP agent to the NMS, the receiver sends a response to the sender acknowledging receipt of the event. This behavior is similar to that of the get and set requests. If the SNMP agent does not receive a response from the NMS for a period of time, the agent will resend the trap to the NMS agent. The maximum timeout time is 300 sec (default is 1 sec), and the maximum number of retries is 99 times (default is 1 time). When the SNMP agent receives acknowledgement from the NMS, it will stop resending the inform messages.

Host IP Address 1

Setting	Description	Factory Default
IP or name	Specifies the IP address or name of the primary trap server used by your network.	None

1st Trap Community

Setting	Description	Factory Default
Max. 30 characters	Specifies the community string to use for authentication.	Public

Host IP Address 2

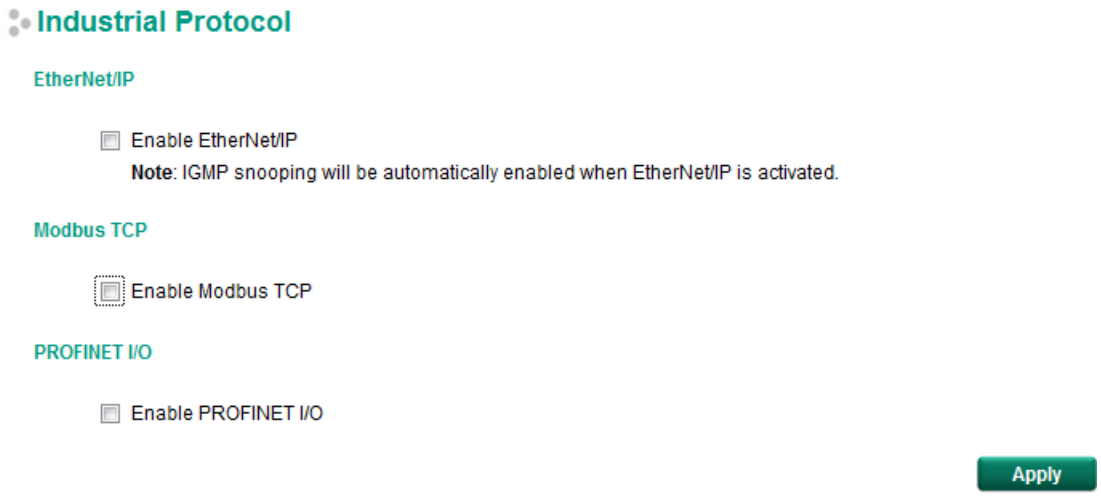
Setting	Description	Factory Default
IP or name	Specifies the IP address or name of the secondary trap server used by your network.	None

2nd Trap Community

Setting	Description	Factory Default
Max. 30 characters	Specifies the community string to use for authentication.	Public

Industrial Protocol

The Moxa switch supports 3 industrial protocols, EtherNet/IP, Modbus TCP and PROFITNET I/O. Those 3 protocols can be enable/disabled by checkbox selection.



NOTE
1. IGMP Snooping and IGMP Query functions will be enabled automatically to be properly integrated in Rockwell systems for multicast Implicit (I/O) Messaging for efficient EtherNet/IP communication.
2. EtherNet/IP can't be enabled while IGMP snooping is disabled due to VLAN setting.

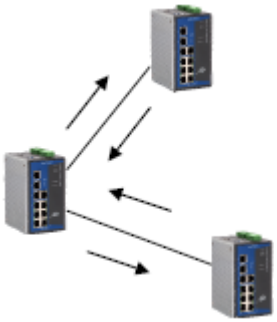
Diagnostics

The Moxa switch provides three important tools for administrators to diagnose network systems.

LLDP

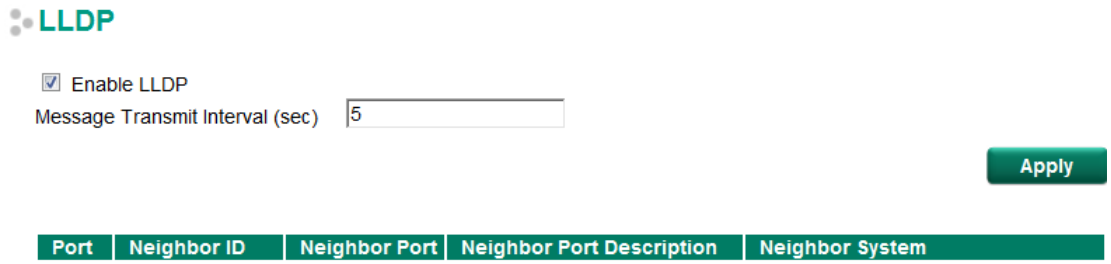
Overview

LLDP is an OSI Layer 2 protocol defined by IEEE 802.11AB. LLDP standardizes the self-identification advertisement method, and allows each networking device, such as a Moxa managed switch, to periodically send its system and configuration information to its neighbors. Because of this, all LLDP devices are kept informed of each other's status and configuration, and with SNMP, this information can be transferred to Moxa's MXview for auto-topology and network visualization.



From the switch's web interface, you can enable or disable LLDP, and set the LLDP transmit interval. In addition, you can view each switch's neighbor-list, which is reported by its network neighbors. Most importantly, enabling the LLDP function allows Moxa's MXview to automatically display the network's topology and system setup details, such as VLAN and Trunking, for the entire network.

Configuring LLDP Settings



General Settings

LLDP

Setting	Description	Factory Default
Enable or Disable	Enables or disables the LLDP function.	Enable

Message Transmit Interval

Setting	Description	Factory Default
5 to 32768 sec.	Sets the transmit interval of LLDP messages, in seconds.	5 (seconds)

LLDP Table

The LLDP Table displays the following information:

Port The port number that connects to the neighbor device.
Neighbor ID A unique entity (typically the MAC address) that identifies a neighbor device.
Neighbor Port The port number of the neighbor device.
Neighbor Port Description A textual description of the neighbor device's interface.
Neighbor System Hostname of the neighbor device.

Ping

The **Ping** function uses the *ping* command to give users a simple but powerful tool for troubleshooting network problems. The function's most unique feature is that even though the ping command is entered from the user's PC keyboard, the actual ping command originates from the Moxa switch itself. In this way, the user can essentially sit on top of the Moxa switch and send ping commands out through its ports.

To use the Ping function, type in the desired IP address, and then press **Enter** from the Console utility, or click **Ping** when using the Web Browser interface.

Port Mirror

The **Port Mirror** function can be used to monitor data being transmitted through a specific port. This is done by setting up another port (the mirror port) to receive the same data being transmitted from, or both to and from, the port under observation. Using a mirror port allows the network administrator to **sniff** the observed port to keep tabs on network activity.

Port Mirroring Settings

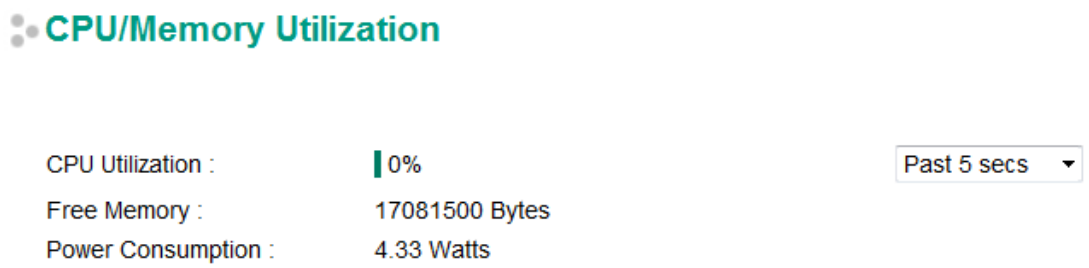
Setting	Description
Monitored Port	Select the number of the ports whose network activity will be monitored. Multiple port selection is acceptable.
Sniffer Mode	Select one of the following two watch direction options: • RX: Select this option to monitor only those data packets coming into the Moxa switch's port. • TX: Select this option to monitor only those data packets being sent out through the Moxa switch's port. • TX/RX: Select this option to monitor data packets both coming into, and being sent out through, the Moxa switch's port.
Mirror Port	Select the number of the port that will be used to monitor the activity of the monitored port.

Monitoring

You can monitor statistics in real time from the Moxa switch's/DSL extender's web console and USB console.

System Utilization

System Utilization display the system resource utilized status. By monitoring the information can easy and quick understand the switch working status



CPU Utilization

Setting	Description	Factory Default
Read-only	The CPU usage volume in the past 5 seconds, 30 seconds, and 5 minutes	Past 5 secs

Free Memory

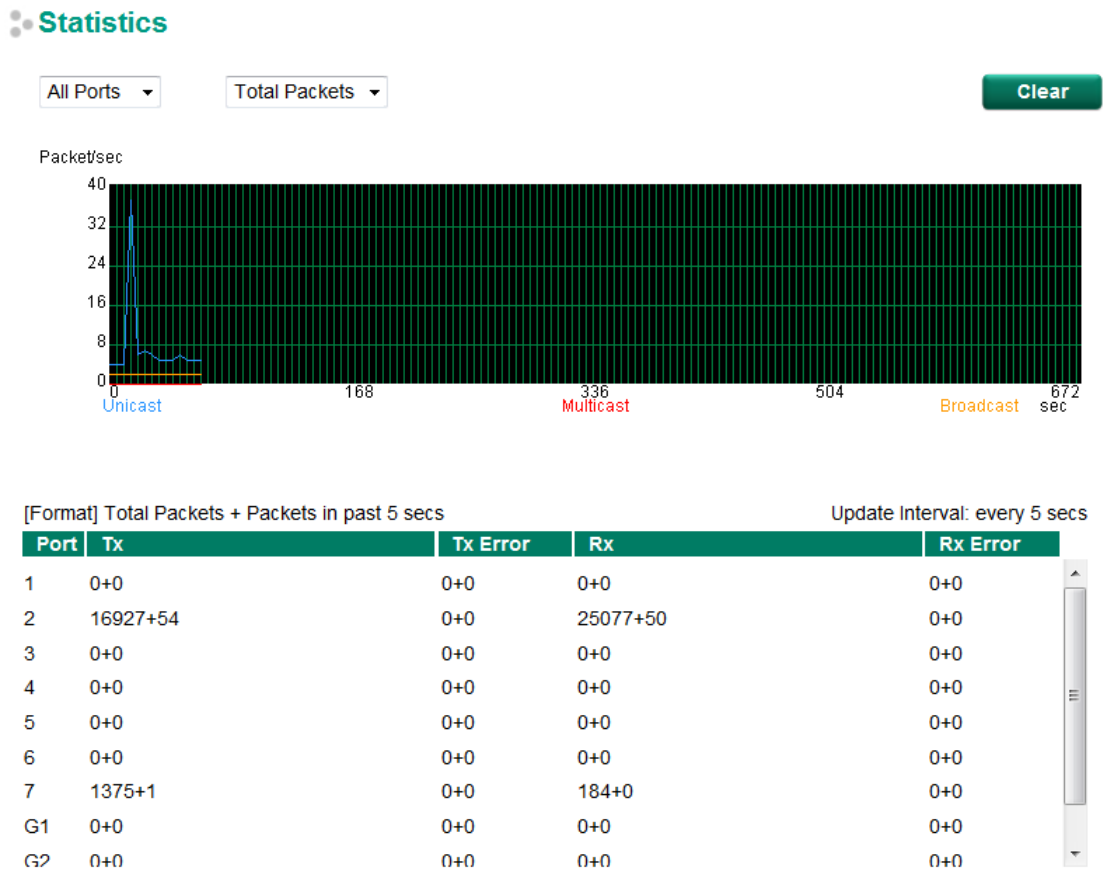
Setting	Description	Factory Default
Read-only	The immediately free memory of the switch	None

Power Consumption

Setting	Description	Factory Default
Read-only	The immediately system power consumption information. The measurement tolerance is 7% (Unit: watts.)	None

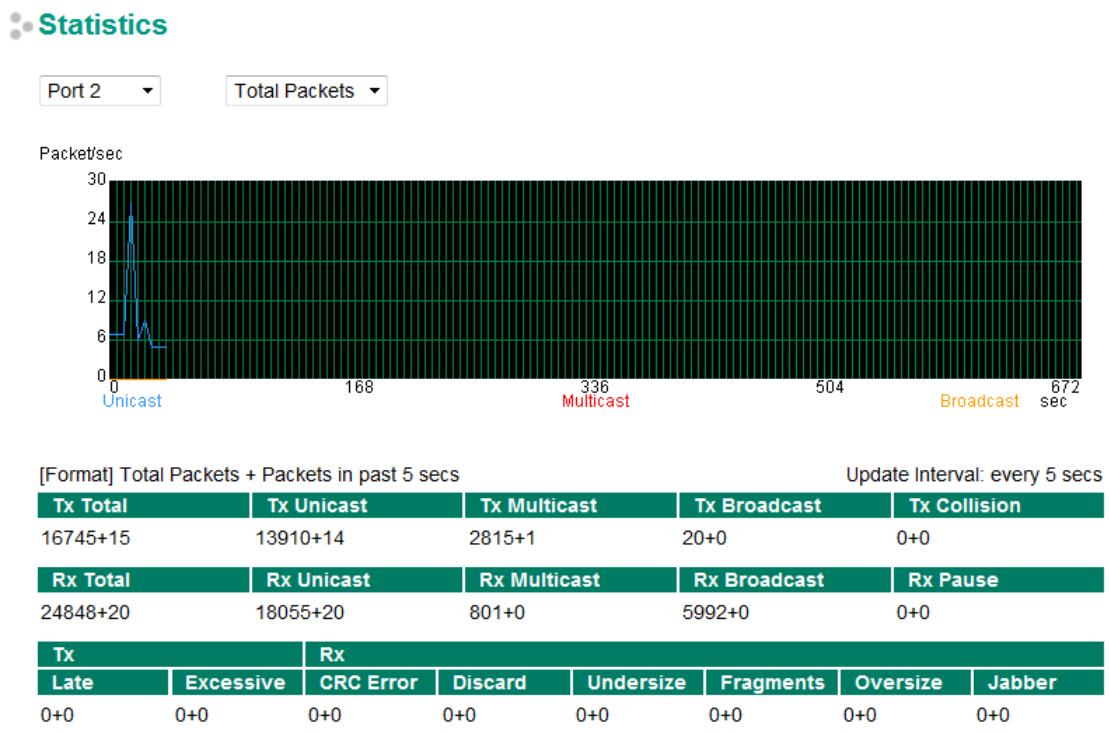
Statistics

Access the Monitor by selecting **Monitoring** from the left selection bar. Monitor by System allows the user to view a graph that shows the combined data transmission activity of all of the Moxa switch's 18 ports. Click one of the four options—**Total Packets**, **TX Packets**, **RX Packets**, or **Error Packets**—to view transmission activity of specific types of packets. Recall that TX Packets are packets sent out from the Moxa switch, RX Packets are packets received from connected devices, and Error Packets are packets that did not pass TCP/IP's error checking algorithm. The Total Packets option displays a graph that combines TX, RX, and TX Error, RX Error Packets activity. The graph displays data transmission activity by showing **Packets/s** (i.e., packets per second, or pps) versus **sec.** (seconds). In fact, three curves are displayed on the same graph: **Uni-cast** packets (in red color), **Multi-cast** packets (in green color), and **Broad-cast** packets (in blue color). The graph is updated every few seconds, allowing the user to analyze data transmission activity in real-time.



Monitor by Port

Access the Monitor by Port function by selecting **FE or GE Ports** or **Port *i***, in which **i = 1, 2, …, G2**, from the left pull-down list. The **Port *i*** options are identical to the Monitor by System function discussed above, in that users can view graphs that show All Packets, TX Packets, RX Packets, or Error Packets activity, but in this case, only for an individual port. The **All Ports** option is essentially a graphical display of the individual port activity that can be viewed with the Console Monitor function discussed above. The All Ports option shows three vertical bars for each port. The height of the bar represents **Packets/s** for the type of packet, at the instant the bar is being viewed. That is, as time progresses, the height of the bar moves up or down so that the user can view the change in the rate of packet transmission. The blue colored bar shows **Uni-cast** packets, the red colored bar shows **Multi-cast** packets, and the orange colored bar shows **Broad-cast** packets. The graph is updated every few seconds, allowing the user to analyze data transmission activity in real-time.



[Format] Total Packets + Packets in past 5 secs Update Interval: every 5 secs

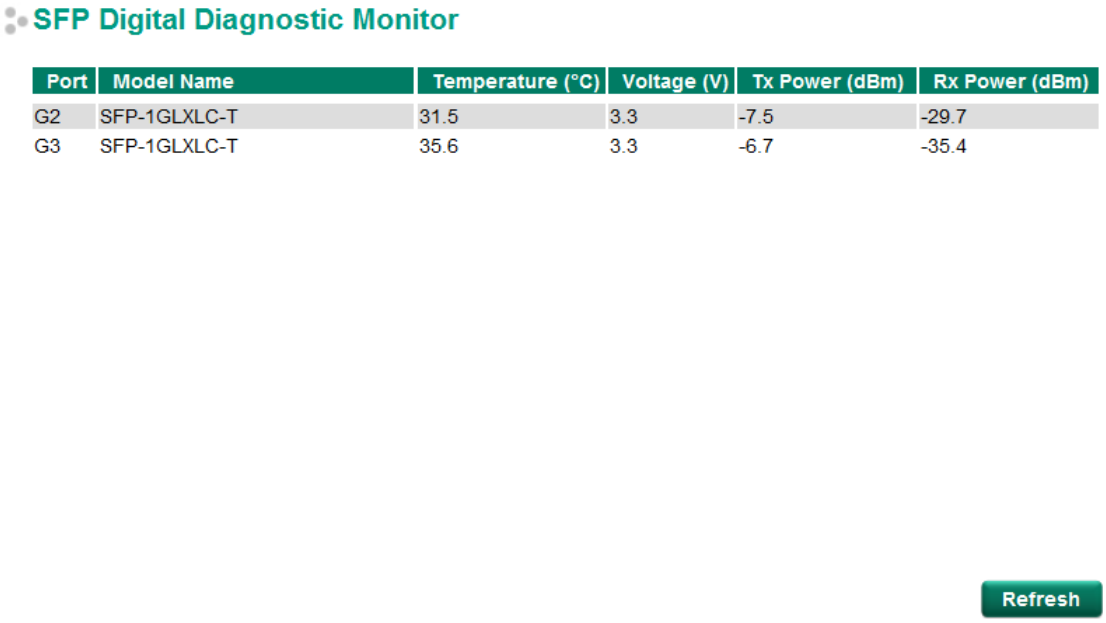
Tx Total	Tx Unicast	Tx Multicast	Tx Broadcast	Tx Collision
16745+15	13910+14	2815+1	20+0	0+0

Rx Total	Rx Unicast	Rx Multicast	Rx Broadcast	Rx Pause
24848+20	18055+20	801+0	5992+0	0+0

Tx		Rx					
Late	Excessive	CRC Error	Discard	Undersize	Fragments	Oversize	Jabber
0+0	0+0	0+0	0+0	0+0	0+0	0+0	0+0

SFP DDM

Optical fiber is commonly used for long distance data transmission. However, when link issues occur, it is very costly to trouble shoot the fiber cable and fiber transceiver at remote sites. To solve this problem, Moxa industrial Ethernet switches provide digital diagnostic and monitoring functions on Moxa SFP optical fiber links and allow users to measure optical parameters and its performance from center site. This function can greatly facilitate the trouble shooting process for optical fiber links and reduce costs for onsite debug.

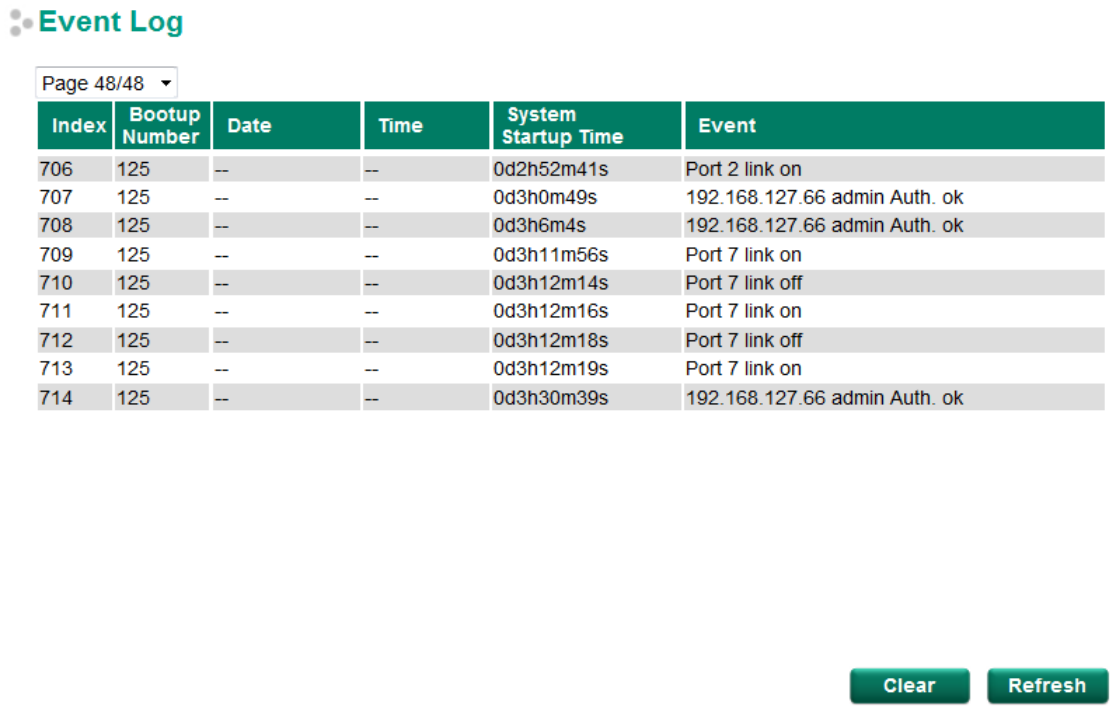


Parameter	Description
Port No.	Switch port number with SFP plugged in
Model Name	Moxa SFP model name
Temperature (°C)	SFP casing temperature
Voltage (V)	Voltage supply to the SFP
Tx power (dBm)	The amount of light being transmitted into the fiber optic cable
Rx power (dBm)	The amount of light being received from the fiber optic cable

NOTE Certain tolerances exist between real data and measured data

Parameters	Tolerance
Temperature (°C)	± 3°C
Voltage (V)	± 0.1V
Tx power (dBm)	± 3dB
Rx power (dBm)	± 3dB

Event Log



The Event Log Table displays the following information:

Index	**Event index assigned to identify the event sequence.**
Bootup Number	This field shows how many times the Moxa switch has been rebooted or cold started.
Date	The date is updated based on how the current date is set in the Basic Setting page.
Time	The time is updated based on how the current time is set in the Basic Setting page.
System Startup Time	The system startup time related to this event.
Event	Events that have occurred.

NOTE The following events will be recorded into the Moxa switch's Event Log Table:

- Cold start
- Warm start
- Configuration change activated
- Power 1/2 transition (Off (On), Power 1/2 transition (On (Off))
- Authentication fail
- Topology changed
- Master setting is mismatched
- Port traffic overload
- dot1x Auth Fail
- Port link off/on

A

MIB Groups

The Moxa switch comes with built-in SNMP (Simple Network Management Protocol) agent software that supports cold/warm start trap, line up/down trap, and RFC 1213 MIB-II.

The standard MIB groups that the Moxa switch supports are as follows:

MIB II.1—System Group

sysORTable

MIB II.2—Interfaces Group

ifTable

MIB II.4 – IP Group

ipAddrTable
ipNetToMediaTable
IpGroup
IpBasicStatsGroup
IpStatsGroup

MIB II.5—ICMP Group

IcmpGroup
IcmpInputStatus
IcmpOutputStats

MIB II.6—TCP Group

tcpConnTable
TcpGroup
TcpStats

MIB II.7—UDP Group

udpTable
UdpStats

MIB II.10—Transmission Group

dot3
dot3StatsTable

MIB II.11—SNMP Group

SnmpBasicGroup
SnmpInputStats
SnmpOutputStats

MIB II.17—dot1dBridge Group

dot1dBase
    dot1dBasePortTable
dot1dStp
    dot1dStpPortTable
dot1dTp
    dot1dTpFdbTable
    dot1dTpPortTable

dot1dTpHCPortTable
dot1dTpPortOverflowTable
pBridgeMIB
dot1dExtBase
dot1dPriority
dot1dGarp
qBridgeMIB
dot1qBase
dot1qTp
dot1qFdbTable
dot1qTpPortTable
dot1qTpGroupTable
dot1qForwardUnregisteredTable
dot1qStatic
dot1qStaticUnicastTable
dot1qStaticMulticastTable
dot1qVlan
dot1qVlanCurrentTable
dot1qVlanStaticTable
dot1qPortVlanTable

The Moxa switch also provides a private MIB file, located in the file **Moxa-[switch's model name]-MIB.my** on the Moxa switch utility CD-ROM.

Public Traps

- Cold Start
- Link Up
- Link Down
- Authentication Failure
- dot1dBridge New Root
- dot1dBridge Topology Changed

Private Traps

- Configuration Changed
- Power On
- Power Off
- Traffic Overloaded
- Turbo Ring Topology Changed
- Turbo Ring Coupling Port Changed
- Turbo Ring Master Mismatch
- PortLoopDetectedTrap
- RateLimitedOnTrap
- LLDPChgTrap